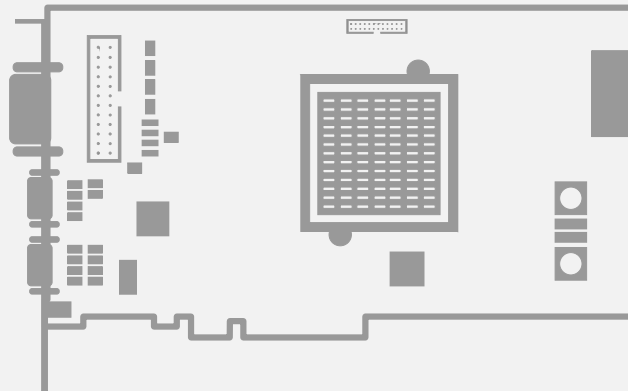


# Grablink

## Grablink Parameters

PC1622 Grablink Full  
PC1623 Grablink DualBase  
PC1624 Grablink Base  
PC1626 Grablink Full XR





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# 1. About This Document

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<b>1.2. Document Changes</b> .....	<b>11</b>

# 1.1. Scope and Summary

This document is a filtered edition of the MultiCam parameters reference for Grablink products supported by MultiCam driver version **6.19**:

## Grablink main products

Product	S/N Prefix	Icon
PC1622 Grablink Full	FM1	Full
PC1623 Grablink DualBase	GDB	DualBase
PC1624 Grablink Base	GBA	Base
PC1626 Grablink Full XR	FXR	FullXR

Parameters are grouped by MultiCam object class. Classes are listed in the top-down hierarchical order. Within each class, parameters are listed in the natural order and grouped by categories.

The main sections of the document are:

- ["Configuration Class" on page 12](#) : parameters of the MultiCam Configuration object
- ["Board Class" on page 25](#): parameters of the MultiCam Board object
- ["Channel Class" on page 85](#): parameters of the MultiCam Channel object.
- ["Surface Class" on page 471](#): parameters of the MultiCam Surface object.
- ["Annex" on page 491](#): selection of topics referenced in this document.

# 1.2. Document Changes

## MultiCam 6.18

The following topics were added:

- ["FifoOrderingYTapCount" on page 452](#)

The following topics were revised:

- ["FifoOrdering" on page 450](#)
- ["TapConfiguration" on page 111](#)
- ["CC3Usage" on page 194](#)

# 2. Configuration Class

## What Is the Configuration Object?

The Configuration object groups all MultiCam parameters dedicated to the control of system wide features.

The system should be basically understood as the set of Euresys boards installed inside a host computer. The configuration object also addresses any hardware or software element of the host computer requesting some degree of control for the MultiCam system operation.

The configuration object does not belong to a true class, as it is unique within the system. There is no need for the user to instantiate a Configuration class object using the McCreate or McCreateNm function. The Configuration object is natively made available to the application when the MultiCam driver is connected to it.

**2.1. Configuration Category ..... 13**

## 2.1. Configuration Category

*Parameters specifying system wide features*

<b>MementoCritical</b> .....	<b>14</b>
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<b>BoardCount</b> .....	<b>21</b>
<b>ErrorHandling</b> .....	<b>22</b>
<b>ErrorLog</b> .....	<b>24</b>

# MementoCritical

*Sends Memento trace with a Critical level from user application*

## Parameter Info

Class	Category	Level	Type	Access
Configuration	Configuration	SELECT	String collection	Set Only
Num ID	String Identifier	C, C++ identifier		
102 << 14	MementoCritical	MC_MementoCritical		

## Parameter Description

This string collection parameter of 16 elements enables the caller to send a Memento trace with "Critical" level from a user application.

## Parameter Usage

The collection element index selects the Memento Kind from User0 to UserF.

For instance, to send a critical message with the User7 kind, the following call will be added in the C/C++ user application:

```
McSetParamStr(MC_CONFIGURATION, MC_MementoCritical + 7, "This is a critical message.");
```

# MementoError

*Sends Memento trace with an Error level from user application*

## Parameter Info

Class	Category	Level	Type	Access
Configuration	Configuration	SELECT	String collection	Set Only
Num ID	String Identifier	C, C++ identifier		
103 << 14	MementoError	MC_MementoError		

## Parameter Description

This string collection parameter of 16 elements enables the caller to send a Memento trace with "Error" level from a user application.

## Parameter Usage

The collection element index selects the Memento Kind from User0 to UserF.

For instance, to send an error message with the User7 kind, the following call will be added in the C/C++ user application:

```
McSetParamStr(MC_CONFIGURATION, MC_MementoError + 7, "This is an error message.");
```

# MementoWarning

*Sends Memento trace with a Warning level from user application*

## Parameter Info

Class	Category	Level	Type	Access
Configuration	Configuration	SELECT	String collection	Set Only
Num ID	String Identifier	C, C++ identifier		
104 << 14	MementoWarning	MC_MementoWarning		

## Parameter Description

This string collection parameter of 16 elements enables the caller to send a Memento trace with "Warning" level from a user application.

## Parameter Usage

The collection element index selects the Memento Kind from User0 to UserF.

For instance, to send a warning message with the User7 kind, the following call will be added in the C/C++ user application:

```
McSetParamStr(MC_CONFIGURATION, MC_MementoWarning + 7, "This is a warning message.");
```

# MementoNotice

*Sends Memento trace with a Notice level from user application*

## Parameter Info

Class	Category	Level	Type	Access
Configuration	Configuration	SELECT	String collection	Set Only
Num ID	String Identifier	C, C++ identifier		
105 << 14	MementoNotice	MC_MementoNotice		

## Parameter Description

This string collection parameter of 16 elements enables the caller to send a Memento trace with "Notice" level from a user application.

## Parameter Usage

The collection element index selects the Memento Kind from User0 to UserF.

For instance, to send a notice message with the User7 kind, the following call will be added in the C/C++ user application:

```
McSetParamStr(MC_CONFIGURATION, MC_MementoNotice + 7, "This is a notice message.");
```

# MementoInfo

*Sends Memento trace with an Info level from user application*

## Parameter Info

Class	Category	Level	Type	Access
Configuration	Configuration	SELECT	String collection	Set Only

Num ID	String Identifier	C, C++ identifier
106 << 14	MementoInfo	MC_MementoInfo

## Parameter Description

This string collection parameter of 16 elements enables the caller to send a Memento trace with "Info" level from a user application.

## Parameter Usage

The collection element index selects the Memento Kind from User0 to UserF.

For instance, to send an information message with the User7 kind, the following call will be added in the C/C++ user application:

```
McSetParamStr(MC_CONFIGURATION, MC_MementoInfo + 7, "This is an information message.");
```

# MementoDebug

*Sends Memento trace with a Debug level from user application*

## Parameter Info

Class	Category	Level	Type	Access
Configuration	Configuration	SELECT	String collection	Set Only
Num ID	String Identifier	C, C++ identifier		
107 << 14	MementoDebug	MC_MementoDebug		

## Parameter Description

This string collection parameter of 16 elements enables the caller to send a Memento trace with "Debug" level from a user application.

## Parameter Usage

The collection element index selects the Memento Kind from User0 to UserF.

For instance, to send a debug message with the User7 kind, the following call will be added in the C/C++ user application:

```
McSetParamStr(MC_CONFIGURATION, MC_MementoDebug + 7, "This is a debug message.");
```

# MementoVerbose

*Sends Memento trace with a Verbose level from user application*

## Parameter Info

Class	Category	Level	Type	Access
Configuration	Configuration	SELECT	String collection	Set Only
Num ID	String Identifier	C, C++ identifier		
108 << 14	MementoVerbose	MC_MementoVerbose		

## Parameter Description

This string collection parameter of 16 elements enables the caller to send a Memento trace with "Verbose" level from a user application.

## Parameter Usage

The collection element index selects the Memento Kind from User0 to UserF.

For instance, to send a verbose message with the User7 kind, the following call will be added in the C/C++ user application:

```
McSetParamStr(MC_CONFIGURATION, MC_MementoVerbose + 7, "This is a verbose message.");
```

# BoardCount

*Number of MultiCam boards in the system*

## Parameter Info

---

Class	Category	Level	Type	Access
Configuration	Configuration	ADJUST	Integer	Get Only

Num ID	String Identifier	C, C++ identifier
62 << 14	<b>BoardCount</b>	<b>MC_BoardCount</b>

## Parameter Description

---

This parameter provides an immediate way for the application to be informed on the number of peripheral boards recognized as MultiCam compliant boards.

See also "[Code Example: How to Gather Board Information?](#)" on page 514

# ErrorHandling

*Error handling behavior definition*

## Parameter Info

Class	Category	Level	Type	Access
Configuration	Configuration	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
49 << 14	ErrorHandling	MC_ErrorHandling		

## Parameter Description

This parameter defines the error handling behavior.

## Parameter Usage

*Directive:* When operating with Windows, select any of the four available behaviors when an error occurs during the execution of a MultiCam API function.

*Directive:* When operating with Linux, leave the default value.

## Parameter Values

### NONE

MC_ErrorHandling_NONE
<i>Description</i> On error, the MultiCam driver returns an error code.
<i>Default value.</i>

### MSGBOX

MC_ErrorHandling_MSGBOX
<i>Description</i> On error, the MultiCam driver displays an error dialog box then returns an error code.

### EXCEPTION

MC_ErrorHandling_EXCEPTION
<i>Description</i> On error, the MultiCam driver issues a Windows structured exception.

**MSGEXCEPTION****MC\_ErrorHandling\_MSGEXCEPTION***Description*

On error, the MultiCam driver displays an error dialog box then issues a Windows structured exception.

# ErrorLog

*Path and filename of the error log file*

## Parameter Info

Class	Category	Level	Type	Access
Configuration	Configuration	EXPERT	Enumerated	Set and Get

Num ID	String Identifier	C, C++ identifier
81 << 14	ErrorLog	MC_ErrorLog

## Parameter Description

This parameter specifies the path and the filename of the error log file that is created when the application returns a **MC\_INVALID\_PARAMETER\_SETTING (-22)** error code.

The incorrect parameters are reported in the log file, including the wrong value and the possible correct values.

When specified, the log file is created and filled during the consistency check.

When unspecified, the consistency check does not produce a log file.

# 3. Board Class

## What Is the Board Object?

The Board object groups all MultiCam parameters dedicated to the control of features specific to a board.

The Board object MultiCam parameters also address the access of I/O lines from an application program, implementing the general-purpose I/O functionality.

The Board object does not belong to a true class, as it is unique for each Euresys board installed inside a host computer. There is no need for the user to instantiate a Board class object using the McCreate or McCreateNm function. The Board objects are natively made available to the application for each installed Euresys board when the MultiCam driver is opened.

<b>3.1. Board Information Category</b> .....	<b>26</b>
<b>3.2. Input/Output Control Category</b> .....	<b>49</b>

## 3.1. Board Information Category

*Parameters providing access to identification, structure or security features of the board*

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<b>SerialLinkB</b> .....	<b>32</b>
<b>DriverIndex</b> .....	<b>33</b>
<b>PCIPosition</b> .....	<b>34</b>
<b>BoardName</b> .....	<b>35</b>
<b>BoardIdentifier</b> .....	<b>36</b>
<b>NameBoard</b> .....	<b>37</b>
<b>SerialNumber</b> .....	<b>38</b>
<b>BoardType</b> .....	<b>39</b>
<b>SerialControlA</b> .....	<b>40</b>
<b>SerialControlB</b> .....	<b>41</b>
<b>PCleDeviceID</b> .....	<b>42</b>
<b>PCleLinkWidth</b> .....	<b>43</b>
<b>PClePayloadSize</b> .....	<b>44</b>
<b>PCleEndPointRevisionId</b> .....	<b>45</b>
<b>PoCL_PowerInput</b> .....	<b>46</b>
<b>OemSafetyLock</b> .....	<b>47</b>
<b>OemSafetyKey</b> .....	<b>48</b>

# BoardTopology

*Arrangement of the cameras connected to the board and features set*

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	SELECT	Enumerated	Set and Get

Num ID	String Identifier	C, C++ identifier
59 << 14	BoardTopology	MC_BoardTopology

## Parameter Description

This parameter defines the arrangement of cameras that can be potentially connected to the frame grabber.

When multiple feature sets are available for a board, it allows to select the appropriate feature set for the application.

## Parameter Usage

*Directive:* The application must set this parameter before the first assignation of a MultiCam Channel to this board; it must not be modified while at least one channel is assigned to the board.

*Directive:* The parameter value can be modified only if no Camera Link serial port is in use. Otherwise, the MultiCam driver will return an MC\_IO\_ERROR status.

## Parameter Values

### MONO

Base Full FullXR

#### MC\_BoardTopology\_MONO

Base

*Description*

One Camera Link Base or one Camera Link Lite camera attached to the CAMERA connector.

Full FullXR

*Description*

One Camera Link Base camera attached to the BASE connector or ...  
one Camera Link Medium or one Camera Link Full camera attached to the BASE and MEDIUM/FULL connectors.



**NOTE**

Do not use for Camera Link clock frequencies below 30 MHz!

*Default value.*

### MONO\_OPT1

Base Full FullXR

#### MC\_BoardTopology\_MONO\_OPT1

Base

*Description*

One Camera Link Base or one Camera Link Lite camera attached to the CAMERA connector.  
Includes the pipeline controller optional feature.

Full FullXR

*Description*

One Camera Link Base camera attached to the BASE connector or ...  
one Camera Link Medium or one Camera Link Full camera attached to the BASE and MEDIUM/FULL connectors.  
Includes the pipeline controller optional feature.



**NOTE**

Do not use for Camera Link clock frequencies below 30 MHz!

### MONO\_DECA

Full FullXR

#### MC\_BoardTopology\_MONO\_DECA

*Description*

One Camera Link 72 Bit camera or one Camera Link 80 Bit camera attached to the BASE and MEDIUM/FULL connectors.

### MONO\_DECA\_OPT1

Full FullXR

#### MC\_BoardTopology\_MONO\_DECA\_OPT1

*Description*

One Camera Link 72 Bit camera or one Camera Link 80 Bit camera attached to the BASE and MEDIUM/FULL connectors.

Includes the pipeline controller optional feature.

### MONO\_SLOW

Base Full FullXR

#### MC\_BoardTopology\_MONO\_SLOW

Base

*Description*

One Camera Link Base or one Camera Link Lite camera attached to the CAMERA connector. The cable deskewing function of the Camera Link interface is turned off.



**NOTE**

This setting is mandatory for Camera Link clock frequencies below 30 MHz.

Full FullXR

*Description*

One Camera Link Base camera attached to the BASE connector or ... one Camera Link Medium or one Camera Link Full camera attached to the BASE and MEDIUM/FULL connectors.

The cable deskewing function of the Camera Link interface is turned off.



**NOTE**

This setting is mandatory for Camera Link clock frequencies below 30 MHz.

## DUO

DualBase

## MC\_BoardTopology\_DUO

*Description*

One Camera Link Base or one Camera Link Lite camera attached to the A connector and ...  
one Camera Link Base or one Camera Link Lite camera attached to the B connector.



## NOTE

Do not use for Camera Link clock frequencies below 30 MHz!

*Default value.*

## DUO\_OPT1

DualBase

## MC\_BoardTopology\_DUO\_OPT1

*Description*

One Camera Link Base or one Camera Link Lite camera attached to the A connector and ...  
one Camera Link Base or one Camera Link Lite camera attached to the B connector.  
Includes the pipeline controller optional feature.



## NOTE

Do not use for Camera Link clock frequencies below 30 MHz!

## DUO\_SLOW

DualBase

## MC\_BoardTopology\_DUO\_SLOW

*Description*

One Camera Link Base or one Camera Link Lite camera attached to the A connector and ...  
one Camera Link Base or one Camera Link Lite camera attached to the B connector.  
The cable deskewing function of the Camera Link interface is turned off.



## NOTE

This setting is mandatory for Camera Link clock frequencies below 30 MHz.

# SerialLinkA

Base DualBase

Serial COM receiver source of Camera connector A or M

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	SELECT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10565 << 14	SerialLinkA	MC_SerialLinkA		

## Parameter Description

Selects the receiver source of the serial COM of the first Camera connector.

## Parameter Usage

*Directive:* Set **POCL\_LITE** when attaching a PoCL-Lite camera.

## Parameter Values

### STANDARD

Base DualBase

#### MC\_SerialLinkA\_STANDARD

*Description*

The camera-to-frame-grabber serial communication link uses a dedicated line of the standard Camera Link cable

*Default value.*

### POCL\_LITE

Base DualBase

#### MC\_SerialLinkA\_POCL\_LITE

*Description*

The camera-to-frame-grabber serial link is embedded in the Channel Link of PoCL-Lite Camera Link cables

# SerialLinkB

DualBase

Serial COM receiver source of Camera connector B

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	SELECT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10566 << 14	SerialLinkB	MC_SerialLinkB		

## Parameter Description

Selects the receiver source of the serial COM of the second Camera connector.

## Parameter Usage

*Directive:* Set **POCL\_LITE** when attaching a PoCL-Lite camera.

## Parameter Values

### STANDARD

DualBase

#### MC\_SerialLinkB\_STANDARD

##### *Description*

The camera-to-frame-grabber serial communication link uses a dedicated line of the standard Camera Link cable

*Default value.*

### POCL\_LITE

DualBase

#### MC\_SerialLinkB\_POCL\_LITE

##### *Description*

The camera-to-frame-grabber serial link is embedded in the Channel Link of PoCL-Lite Camera Link cables

# DriverIndex

- Base
- DualBase
- Full
- FullXR

Board index in the list of MultiCam compliant boards returned by the driver

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	ADJUST	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
0 << 14	DriverIndex	MC_DriverIndex		

## Parameter Description

This parameter gives the index of a particular board in the list returned by the driver. This parameter is used to access the Board object parameters related to the board.

The MultiCam compliant boards are assigned consecutive integer numbers starting at 0. The indexing order is system dependent.

# PCIPosition

*Board index in the list of PCI slots*

## Parameter Info

---

Class	Category	Level	Type	Access
Board	Board Information	ADJUST	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
1 << 14	PCIPosition	MC_PCIPosition		

## Parameter Description

---

This parameter gives the index of the PCI slot associated to a board.

This number is assigned by the operating system in a non-predictable way, but remains consistent for a given configuration in a given system.

# BoardName

*Name of the board*

## Parameter Info

---

Class	Category	Level	Type	Access
Board	Board Information	ADJUST	String	Set and Get

Num ID	String Identifier	C, C++ identifier
2 << 14	BoardName	MC_BoardName

## Parameter Description

---

This parameter returns the name of the board. The name is a string of maximum 16 ASCII characters.

# BoardIdentifier

*Identifier of the board, made by the combination of its type and serial number*

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	ADJUST	String	Get Only
Num ID	String Identifier	C, C++ identifier		
3 << 14	<b>BoardIdentifier</b>	<b>MC_BoardIdentifier</b>		

## Parameter Description

This parameter gives the board type and its serial number, providing a unique way to designate a Euresys board.

The board identifier is an ASCII character string, resulting from the concatenation of the board type and the serial number, with an intervening underscore. The serial number is a 6-digit string made of characters **0** to **9**; for instance, **GRABLINK\_FULL\_000123**.

Refer to **BoardType** for available board types.

# NameBoard

*Naming of the selected board*

## Parameter Info

---

Class	Category	Level	Type	Access
Board	Board Information	ADJUST	String	Set Only

Num ID	String Identifier	C, C++ identifier
4 << 14	NameBoard	MC_NameBoard

## Parameter Description

---

Setting this parameter writes the name to the selected board. This name is stored inside an on-board non-volatile memory.

The name is a string of maximum 16 ASCII characters.

# SerialNumber

- Base
- DualBase
- Full
- FullXR

*Unique serial number of the board*

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	ADJUST	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
5 << 14	SerialNumber	MC_SerialNumber		

## Parameter Description

This parameter returns the serial number assigned to the selected board. This 6-digit number is unique for a board of a given type.

## Parameter Values

Value	Description
0	<i>Minimum range value.</i>
999999	<i>Maximum range value.</i>

# BoardType

Type of the board

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	ADJUST	Enumerated	Get Only

Num ID	String Identifier	C, C++ identifier
6 << 14	BoardType	MC_BoardType

## Parameter Values

### GRABLINK\_BASE

Base

**MC\_BoardType\_GRABLINK\_BASE**

*Description*  
PC1624 Grablink Base

### GRABLINK\_DUALBASE

DualBase

**MC\_BoardType\_GRABLINK\_DUALBASE**

*Description*  
PC1623 Grablink DualBase

### GRABLINK\_FULL

Full

**MC\_BoardType\_GRABLINK\_FULL**

*Description*  
PC1622 Grablink Full

### GRABLINK\_FULL\_XR

FullXR

**MC\_BoardType\_GRABLINK\_FULL\_XR**

*Description*  
PC1626 Grablink Full XR

# SerialControlA

- Base
- DualBase
- Full
- FullXR

*Creation of a serial link through a virtual COM port*

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	ADJUST	String	Set and Get
Num ID	String Identifier	C, C++ identifier		
70 << 14	SerialControlA	MC_SerialControlA		

## Parameter Description

This parameter declares which virtual COM port is associated with the serial link associated with camera connector M.

A "set" operation on the **SerialControlA** parameter fails if the virtual COM port name is longer than 235 characters. The returned error code is MC\_INVALID\_VALUE.

```
Status = McSetParamStr(MC_BOARD+1, MC_SerialControlA, "COM4");
```

# SerialControlB

DualBase

*Creation of a serial link through virtual COM port*

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	ADJUST	String	Set and Get
Num ID	String Identifier	C, C++ identifier		
71 << 14	SerialControlB	MC_SerialControlB		

## Parameter Description

This parameter declares which virtual COM port is associated with the serial link associated with camera connector B.

A "set" operation on the **SerialControlB** parameter fails if the virtual COM port name is longer than 235 characters. The returned error code is MC\_INVALID\_VALUE.

```
Status = McSetParamStr(MC_BOARD+1, MC_SerialControlB, "COM5");
```

# PCleDeviceID

- Base
- DualBase
- Full
- FullXR

Identification number assigned to the board on the PCI Express system

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	ADJUST	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
2911 << 14	PCleDeviceID	MC_PCLEDeviceID		

## Parameter Description

Getting this parameter returns the board ID on the PCI Express system (when the board is configured in normal mode).

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
778	PC1622 Grablink Full - Normal mode
779	PC1622 Grablink Full - Recovery mode
780	PC1623 Grablink DualBase - Normal mode
781	PC1623 Grablink DualBase - Recovery mode
782	PC1624 Grablink Base - Normal mode
783	PC1624 Grablink Base - Recovery mode
784	PC1626 Grablink Full XR - Normal mode
785	PC1626 Grablink Full XR - Recovery mode

# PCIELinkWidth

- Base
- DualBase
- Full
- FullXR

*Negotiated width of the PCI Express link*

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	ADJUST	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
10310 << 14	PCIELinkWidth	MC_PCIELinkWidth		

## Parameter Values

- Base

Value	Description
1	1 lane

- DualBase
- Full
- FullXR

Value	Description
1	1 lane
4	4 lanes

# PClePayloadSize

Base
DualBase
Full
FullXR

Negotiated payload size of the Transport Layer Packets (TLP)

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	ADJUST	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
10403 << 14	PClePayloadSize	MC_PClePayloadSize		

## Parameter Values

Base
DualBase
Full
FullXR

Value	Description
128	128 bytes
256	256 bytes
512	512 bytes
1024	1024 bytes

# PCleEndPointRevisionId

Base
DualBase
Full
FullXR

*Revision number of the PCI Express end point firmware*

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	ADJUST	Integer	Get Only

Num ID	String Identifier	C, C++ identifier
10311 << 14	PCleEndPointRevisionId	MC_PCleEndPointRevisionId

# PoCL\_PowerInput

Base
  DualBase
  FullXR

Status of the camera power input

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	EXPERT	Enumerated	Get Only
Num ID	String Identifier	C, C++ identifier		
9943 << 14	PoCL_PowerInput	MC_PoCL_PowerInput		

## Parameter Values

ON

Base
  DualBase
  FullXR

### MC\_PoCL\_PowerInput\_ON

*Description*  
A 12V power supply is connected to the camera power connector.

OFF

Base
  DualBase
  FullXR

### MC\_PoCL\_PowerInput\_OFF

*Description*  
No power supply is connected to the camera power connector.

# OemSafetyLock

*Control for locking and checking the board*

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	EXPERT	String	Set and Get
Num ID	String Identifier	C, C++ identifier		
8 << 14	OemSafetyLock	MC_OemSafetyLock		

## Parameter Description

This parameter, along with **OemSafetyKey** , provides a method to assign a safety key to the selected board. The key is an 8-byte string of ASCII characters. Any character is allowed. A null character acts as the termination character of the safety key.

The value when "set" is an 8-byte string of ASCII characters. The entered key is stored in the non-volatile memory of the board and cannot be read back. The "set" operation fails if the key is longer than 8 characters. In that case, the returned error code is **MC\_INVALID\_VALUE**.

The value when "get" is the string **TRUE** or **FALSE**, that is the validity of the key, which has been previously entered under **OemSafetyKey** .

See also "[Board Security Feature](#)" on page 504.

# OemSafetyKey

*Safety key for key checking*

## Parameter Info

Class	Category	Level	Type	Access
Board	Board Information	EXPERT	String	Set Only

Num ID	String Identifier	C, C++ identifier
9 << 14	OemSafetyKey	MC_OemSafetyKey

## Parameter Description

This parameter, along with **OemSafetyLock** , provides a method to assign a safety key to the selected board. The key is implemented as a an 8-byte string of ASCII characters. Any character is allowed. A null character acts as the termination character of the safety key.

The key is stored in the non-volatile memory of the board and cannot be read back.

The validity of the key is returned by **OemSafetyLock** .

A "set" operation on the **OemSafetyLock** parameter fails if the key is longer than 8 characters. The returned error code is **MC\_INVALID\_VALUE**.

See also "[Board Security Feature](#)" on page 504.

## 3.2. Input/Output Control Category

*Parameters providing access to input and output digital lines featured by the board*

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# InputConfig

Base DualBase Full FullIXR

Setting of the I/O lines used as inputs

## Parameter Info

Class	Category	Level	Type	Access
Board	Input/Output Control	ADJUST	Enumerated collection	Set Only
Num ID	String Identifier	C, C++ identifier		
1733 << 14	InputConfig	MC_InputConfig		

## Parameter Description

The item number of this collection parameter is used as an index to point the relevant input designator among the set of designators owned by selected board.

Refer to "[I/O Indices Catalog](#)" on page 498 for a list of I/O indices.

## Parameter Values

### SOFT

Base DualBase Full FullIXR

#### MC\_InputConfig\_SOFT

*Description*

Declares that the I/O line is locked for general-purpose software input function.

### FREE

Base DualBase Full FullIXR

#### MC\_InputConfig\_FREE

*Description*

Declares the I/O line to be used for any allowed function.

# OutputConfig

- Base
- DualBase
- Full
- FullXR

Configuration of the I/O lines used as outputs

## Parameter Info

Class	Category	Level	Type	Access
Board	Input/Output Control	ADJUST	Enumerated collection	Set Only

Num ID	String Identifier	C, C++ identifier
1740 << 14	OutputConfig	MC_OutputConfig

## Parameter Description

The item number of this collection parameter is used as an index to point the relevant input designator among the set of designators owned by selected board.

Refer to "[I/O Indices Catalog](#)" on page 498 for a list of I/O indices.

## Parameter Values

### SOFT

- Base
- DualBase
- Full
- FullXR

#### MC\_OutputConfig\_SOFT

*Description*

Declares that the I/O line is locked for general-purpose software output function.

### FREE

- Base
- DualBase
- Full
- FullXR

#### MC\_OutputConfig\_FREE

*Description*

Declares the I/O line to be used for any allowed function.

### EVENT

- Base
- DualBase
- Full
- FullXR

#### MC\_OutputConfig\_EVENT

*Description*

Declares the I/O line to be used to report an event.

# InputFunction

Report of the I/O lines used as inputs

## Parameter Info

Class	Category	Level	Type	Access
Board	Input/Output Control	ADJUST	Enumerated collection	Get Only
Num ID	String Identifier	C, C++ identifier		
1734 << 14	InputFunction	MC_InputFunction		

## Parameter Description

The item number of this collection parameter is used as an index to point the relevant input designator among the set of designators owned by selected board.

Refer to "[I/O Indices Catalog](#)" on page 498 for a list of I/O indices.

The values are specific to each collection member. For further information, refer to the handbooks.

## Parameter Values

### FREE

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_InputFunction\_FREE

*Description*  
The input line is free from software and channel use.

*Default value.*

### SOFT

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_InputFunction\_SOFT

Base	DualBase	Full	FullXR
------	----------	------	--------

*Description*  
The I/O line is used as a general-purpose software-controlled input.

NONE

MC\_InputFunction\_NONE

*Description*

The I/O line does not exist.

UNKNOWN

MC\_InputFunction\_UNKNOWN

*Description*

The functional input usage of the I/O line cannot be determined.

LVAL

- Base
- DualBase
- Full
- FullXR

MC\_InputFunction\_LVAL

*Description*

The I/O line is used to monitor a channel link LVAL.

FVAL

- Base
- DualBase
- Full
- FullXR

MC\_InputFunction\_FVAL

*Description*

The I/O line is used to monitor a channel link FVAL.

DVAL

- Base
- DualBase
- Full
- FullXR

MC\_InputFunction\_DVAL

*Description*

The I/O line is used to monitor a channel link DVAL.

SPARE

- Base
- DualBase
- Full
- FullXR

MC\_InputFunction\_SPARE

*Description*

The I/O line is used to monitor a channel link SPARE.

### CK\_PRESENT

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_InputFunction\_CK\_PRESENT

*Description*

The I/O line is used for channel link clock presence indication.

### POWERSTATE5V

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_InputFunction\_POWERSTATE5V

*Description*

The I/O line is used for 5V power presence indication.

### POWERSTATE12V

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_InputFunction\_POWERSTATE12V

*Description*

The I/O line is used for 12V power presence indication.

# OutputFunction

Report of the I/O lines used as outputs

## Parameter Info

Class	Category	Level	Type	Access
Board	Input/Output Control	ADJUST	Enumerated collection	Get Only
Num ID	String Identifier	C, C++ identifier		
1741 << 14	OutputFunction	MC_OutputFunction		

## Parameter Description

The item number of this collection parameter is used as an index to point the relevant input designator among the set of designators owned by selected board.

Refer to "[I/O Indices Catalog](#)" on page 498 for a list of I/O indices.

The values are specific to each collection member. For further information, refer to the handbooks.

## Parameter Values

### SOFT

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_OutputFunction\_SOFT

Base	DualBase	Full	FullXR
------	----------	------	--------

*Description*

The I/O line is used as a general-purpose software-controlled output.

### FREE

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_OutputFunction\_FREE

Base	DualBase	Full	FullXR
------	----------	------	--------

*Description*

The I/O line is free from software or channel use.

*Default value.*

**NONE****MC\_OutputFunction\_NONE***Description*

The I/O line does not exist.

**UNKNOWN****MC\_OutputFunction\_UNKNOWN***Description*

The functional output usage of the I/O line cannot be determined.

# InputState

Report of the logic state of I/O lines used as inputs

## Parameter Info

Class	Category	Level	Type	Access
Board	Input/Output Control	ADJUST	Enumerated collection	Get Only
Num ID	String Identifier	C, C++ identifier		
1735 << 14	InputState	MC_InputState		

## Parameter Description

The item number of this collection parameter is used as an index to point the relevant input designator among the set of designators owned by selected board.

Refer to "[I/O Indices Catalog](#)" on page 498 for a list of I/O indices.

Getting the **InputState** enumerated parameter delivers the present status of the interrogated input line.

- The value **NONE** is reported when the corresponding **InputFunction** parameter is **UNKNOWN**.
- A MultiCam error is reported when the corresponding **InputFunction** parameter is **NONE**.

## Parameter Values

**LOW**

Base	DualBase	Full	FullXR
------	----------	------	--------

### MC\_InputState\_LOW

*Description*

Presently at the low logic state.

Base	DualBase	Full	FullXR
------	----------	------	--------

*Description*

For isolated current-sense inputs: input current < 1 mA, or unconnected input port  
 For high-speed differential inputs: input voltage (VIN+ - VIN-) < VThreshold

HIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_InputState\_HIGH

*Description*

Presently at the high logic state.

Base	DualBase	Full	FullXR
------	----------	------	--------

*Description*

For isolated current-sense inputs, input current > 1 mA

For high-speed differential inputs, input voltage (VIN+ - VIN-) > VThreshold, or unconnected input port

# OutputState

Logic state of I/O lines used as outputs

## Parameter Info

Class	Category	Level	Type	Access
Board	Input/Output Control	ADJUST	Enumerated collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
1742 << 14	OutputState	MC_OutputState		

## Parameter Description

The item number of this collection parameter is used as an index to point the relevant input designator among the set of designators owned by selected board.

Refer to "[I/O Indices Catalog](#)" on page 498 for a list of I/O indices.

Getting the **OutputState** parameter is only allowed when the corresponding **OutputFunction** parameter is **SOFT**.

The returned value is the one that has been previously set.

The value **NONE** is reported when the corresponding **OutputFunction** parameter is other than **SOFT**.

## Parameter Values

### LOW

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_OutputState\_LOW

Base	DualBase	Full	FullXR
------	----------	------	--------

*Description*

The contact switch of isolated outputs is open(OFF).  
Initial state after Power-On.

### HIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_OutputState\_HIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

*Description*

The contact switch is closed (ON).

TOGGLE

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_OutputState\_TOGGLE

*Description*

A logic state opposite to the present one is issued.

NONE

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_OutputState\_NONE

*Description*

The I/O line is not presently used as an output.

# SetSignal

Base DualBase Full FullXR

Event source selection to set the EVENT register

## Parameter Info

Class	Category	Level	Type	Access
Board	Input/Output Control	ADJUST	Enumerated collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
10575 << 14	SetSignal	MC_SetSignal		

## Parameter Description

Selects an event source to set the EVENT register driving the EVENT signal of the selected output port.

## Parameter Usage

Relevance condition(s):

Condition: OutputConfig is set to EVENT.

## Parameter Values

NONE

Base DualBase Full FullXR

### MC\_SetSignal\_NONE

*Description*  
All event sources are disconnected.

*Default value.*

SCA

Base DualBase Full FullXR

### MC\_SetSignal\_SCA

*Description*  
The 'Start Channel Activity' event source is selected.

ECA

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_SetSignal\_ECA

*Description*

The 'End Channel Activity' event source is selected.

SAP

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_SetSignal\_SAP

*Description*

The 'Start Acquisition Phase' event source is selected.

EAP

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_SetSignal\_EAP

*Description*

The 'End Acquisition Phase' event source is selected.

SAS

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_SetSignal\_SAS

*Description*

The 'Start Acquisition Sequence' event source is selected.

EAS

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_SetSignal\_EAS

*Description*

The 'End Acquisition Sequence' event source is selected.

FVAL\_GOHIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_SetSignal\_FVAL\_GOHIGH

*Description*

The 'FVAL Going High' event source is selected.

### FVAL\_GOLOW

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_SetSignal\_FVAL\_GOLOW

*Description*

The 'FVAL Going Low' event source is selected.

### LVAL\_GOHIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_SetSignal\_LVAL\_GOHIGH

*Description*

The 'LVAL Going High' event source is selected.

### LVAL\_GOLOW

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_SetSignal\_LVAL\_GOLOW

*Description*

The 'LVAL Going Low' event source is selected.

### DVAL\_GOHIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_SetSignal\_DVAL\_GOHIGH

*Description*

The 'DVAL Going High' event source is selected.

### DVAL\_GOLOW

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_SetSignal\_DVAL\_GOLOW

*Description*

The 'DVAL Going Low' event source is selected.

### CC1\_GOHIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_SetSignal\_CC1\_GOHIGH

*Description*

The 'CC1 Going High' event source is selected.

### CC1\_GOLOW

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_SetSignal\_CC1\_GOLOW

*Description*

The 'CC1 Going Low' event source is selected.

### CC2\_GOHIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_SetSignal\_CC2\_GOHIGH

*Description*

The 'CC2 Going High' event source is selected.

### CC2\_GOLOW

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_SetSignal\_CC2\_GOLOW

*Description*

The 'CC2 Going Low' event source is selected.

### CC3\_GOHIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_SetSignal\_CC3\_GOHIGH

*Description*

The 'CC3 Going High' event source is selected.

### CC3\_GOLOW

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_SetSignal\_CC3\_GOLOW

*Description*

The 'CC3 Going Low' event source is selected.

### CC4\_GOHIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_SetSignal\_CC4\_GOHIGH

*Description*

The 'CC4 Going High' event source is selected.

## CC4\_GOLOW

Base DualBase Full FullXR

### MC\_SetSignal\_CC4\_GOLOW

*Description*

The 'CC4 Going Low' event source is selected.

# ResetSignal

Base DualBase Full FullXR

Event source selection to reset the EVENT register

## Parameter Info

Class	Category	Level	Type	Access
Board	Input/Output Control	ADJUST	Enumerated collection	Set and Get

Num ID	String Identifier	C, C++ identifier
10576 << 14	ResetSignal	MC_ResetSignal

## Parameter Description

Selects an event source to reset the EVENT register driving the EVENT signal of the selected output port.

## Parameter Usage

Relevance condition(s):

Condition: OutputConfig is set to EVENT.

## Parameter Values

NONE

Base DualBase Full FullXR

### MC\_ResetSignal\_NONE

*Description*  
All event sources are disconnected.

*Default value.*

SCA

Base DualBase Full FullXR

### MC\_ResetSignal\_SCA

*Description*  
The 'Start Channel Activity' event source is selected.

ECA

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ResetSignal\_ECA

*Description*  
The 'End Channel Activity' event source is selected.

SAP

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ResetSignal\_SAP

*Description*  
The 'Start Acquisition Phase' event source is selected.

EAP

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ResetSignal\_EAP

*Description*  
The 'End Acquisition Phase' event source is selected.

SAS

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ResetSignal\_SAS

*Description*  
The 'Start Acquisition Sequence' event source is selected.

EAS

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ResetSignal\_EAS

*Description*  
The 'End Acquisition Sequence' event source is selected.

FVAL\_GOHIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ResetSignal\_FVAL\_GOHIGH

*Description*  
The 'FVAL Going High' event source is selected.

**FVAL\_GOLOW**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_ResetSignal\_FVAL\_GOLOW**

*Description*  
The 'FVAL Going Low' event source is selected.

**LVAL\_GOHIGH**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_ResetSignal\_LVAL\_GOHIGH**

*Description*  
The 'LVAL Going High' event source is selected.

**LVAL\_GOLOW**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_ResetSignal\_LVAL\_GOLOW**

*Description*  
The 'LVAL Going Low' event source is selected.

**DVAL\_GOHIGH**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_ResetSignal\_DVAL\_GOHIGH**

*Description*  
The 'DVAL Going High' event source is selected.

**DVAL\_GOLOW**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_ResetSignal\_DVAL\_GOLOW**

*Description*  
The 'DVAL Going Low' event source is selected.

**CC1\_GOHIGH**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_ResetSignal\_CC1\_GOHIGH**

*Description*  
The 'CC1 Going High' event source is selected.

### CC1\_GOLOW

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_ResetSignal\_CC1\_GOLOW

*Description*

The 'CC1 Going Low' event source is selected.

### CC2\_GOHIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_ResetSignal\_CC2\_GOHIGH

*Description*

The 'CC2 Going High' event source is selected.

### CC2\_GOLOW

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_ResetSignal\_CC2\_GOLOW

*Description*

The 'CC2 Going Low' event source is selected.

### CC3\_GOHIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_ResetSignal\_CC3\_GOHIGH

*Description*

The 'CC3 Going High' event source is selected.

### CC3\_GOLOW

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_ResetSignal\_CC3\_GOLOW

*Description*

The 'CC3 Going Low' event source is selected.

### CC4\_GOHIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_ResetSignal\_CC4\_GOHIGH

*Description*

The 'CC4 Going High' event source is selected.

## CC4\_GOLOW



### MC\_ResetSignal\_CC4\_GOLOW

*Description*

The 'CC4 Going Low' event source is selected.

# InputStyle

Electrical style of I/O lines used as inputs

## Parameter Info

Class	Category	Level	Type	Access
Board	Input/Output Control	EXPERT	Enumerated collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
1736 << 14	InputStyle	MC_InputStyle		

## Parameter Description

The item number of this collection parameter is used as an index to point the relevant input designator among the set of designators owned by selected board.

Refer to "[I/O Indices Catalog](#)" on page 498 for a list of I/O indices.

Setting **InputStyle** to a precise value yields better electrical performance, such as better common mode rejection ratio.

The values are specific to each collection member. For further information, refer to the handbooks.

## Parameter Values

### CHANNELLINK

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_InputStyle\_CHANNELLINK

*Description*

The input line is a signal embedded in Channel Link.

### ISO

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_InputStyle\_ISO

*Description*

The input line is an isolated current-sense input with wide voltage input range up to 30V, compatible with totem-pole LVTTTL, TTL, 5V CMOS drivers, RS-422 differential line drivers, potential free contacts, solid-state relays and opto-couplers.

DIFF

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_InputStyle\_DIFF

*Description*

The input line is a high-speed differential input compatible with ANSI/EIA/TIA-422/485 differential line drivers and complementary TTL drivers.

POWERSTATE

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_InputStyle\_POWERSTATE

*Description*

The input line reports the state of a power input.

# OutputStyle

Electrical style of I/O lines used as outputs

## Parameter Info

Class	Category	Level	Type	Access
Board	Input/Output Control	EXPERT	Enumerated collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
1748 << 14	OutputStyle	MC_OutputStyle		

## Parameter Description

The item number of this collection parameter is used as an index to point the relevant input designator among the set of designators owned by selected board.

Refer to "[I/O Indices Catalog](#)" on page 498 for a list of I/O indices.

The values are specific to each collection member. For further information, refer to the handbooks.

## Parameter Values

### OPTO

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_OutputStyle\_OPTO

Base	DualBase	Full	FullXR
------	----------	------	--------

*Description*

Isolated contact outputs compatible with 30V / 100mA loads.

### LVDS

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_OutputStyle\_LVDS

*Description*

The output line is differential LVDS, RS-422 or RS-485 compatible.

# InputPinName

Pin name of the I/O line used as input

## Parameter Info

Class	Category	Level	Type	Access
Board	Input/Output Control	EXPERT	Enumerated collection	Get Only
Num ID	String Identifier	C, C++ identifier		
1796 << 14	InputPinName	MC_InputPinName		

## Parameter Description

The item number of this collection parameter is used as an index to point the relevant input designator among the set of designators owned by selected board.

Refer to "[I/O Indices Catalog](#)" on page 498 for a list of I/O indices.

The values are specific to each collection member. For further information, refer to the handbooks.

## Parameter Values

### UNKNOWN

#### MC\_InputPinName\_UNKNOWN

##### Description

The I/O line does not exist.

### FVAL

Base

DualBase

#### MC\_InputPinName\_FVAL

##### Description

The I/O line is issued from Camera Link camera connector pins named FVAL.

### DVAL

Base

DualBase

#### MC\_InputPinName\_DVAL

##### Description

The I/O line is issued from Camera Link camera connector pins named DVAL.

LVAL

- Base
- DualBase

MC\_InputPinName\_LVAL

*Description*

The I/O line is issued from Camera Link camera connector pins named LVAL.

SPARE

- Base
- DualBase

MC\_InputPinName\_SPARE

*Description*

The I/O line is issued from Camera Link camera connector pins named SPARE.

IIN1

- Base
- DualBase
- Full
- FullXR

MC\_InputPinName\_IIN1

*Description*

The I/O line is issued from an I/O connector pin named IIN1.

IIN2

- Base
- DualBase
- Full
- FullXR

MC\_InputPinName\_IIN2

*Description*

The I/O line is issued from an I/O connector pin named IIN2.

IIN3

- Base
- DualBase
- Full
- FullXR

MC\_InputPinName\_IIN3

*Description*

The I/O line is issued from an I/O connector pin named IIN3.

IIN4

- Base
- DualBase
- Full
- FullXR

MC\_InputPinName\_IIN4

*Description*

The I/O line is issued from an I/O connector pin named IIN4.

### DIN1

- Base
- DualBase
- Full
- FullXR

#### MC\_InputPinName\_DIN1

*Description*

The I/O line is issued from an I/O connector pin named DIN1.

### DIN2

- Base
- DualBase
- Full
- FullXR

#### MC\_InputPinName\_DIN2

*Description*

The I/O line is issued from an I/O connector pin named DIN2.

### LVAL\_X

- Full
- FullXR

#### MC\_InputPinName\_LVAL\_X

*Description*

The I/O line is issued from Camera Link Channel X camera connector pins named LVAL.

### FVAL\_X

- Full
- FullXR

#### MC\_InputPinName\_FVAL\_X

*Description*

The I/O line is issued from Camera Link Channel X camera connector pins named FVAL.

### DVAL\_X

- Full
- FullXR

#### MC\_InputPinName\_DVAL\_X

*Description*

The I/O line is issued from Camera Link Channel X camera connector pins named DVAL.

### SPARE\_X

- Full
- FullXR

#### MC\_InputPinName\_SPARE\_X

*Description*

The I/O line is issued from Camera Link Channel X camera connector pins named SPARE.

**CK\_PRESENT\_X**

Full

FullXR

**MC\_InputPinName\_CK\_PRESENT\_X***Description*

The I/O line is issued from the Camera Link Channel X clock presence detector.

**LVAL\_Y**

Full

FullXR

**MC\_InputPinName\_LVAL\_Y***Description*

The I/O line is issued from Camera Link Channel Y camera connector pins named LVAL.

**FVAL\_Y**

Full

FullXR

**MC\_InputPinName\_FVAL\_Y***Description*

The I/O line is issued from Camera Link Channel Y camera connector pins named FVAL.

**DVAL\_Y**

Full

FullXR

**MC\_InputPinName\_DVAL\_Y***Description*

The I/O line is issued from Camera Link Channel Y camera connector pins named DVAL.

**SPARE\_Y**

Full

FullXR

**MC\_InputPinName\_SPARE\_Y***Description*

The I/O line is issued from Camera Link Channel Y camera connector pins named SPARE.

**CK\_PRESENT\_Y**

Full

FullXR

**MC\_InputPinName\_CK\_PRESENT\_Y***Description*

The I/O line is issued from the Camera Link Channel Y clock presence detector.

LVAL\_Z

Full FullXR

MC\_InputPinName\_LVAL\_Z

*Description*

The I/O line is issued from Camera Link Channel Z camera connector pins named LVAL.

FVAL\_Z

Full FullXR

MC\_InputPinName\_FVAL\_Z

*Description*

The I/O line is issued from Camera Link Channel Z camera connector pins named FVAL.

DVAL\_Z

Full FullXR

MC\_InputPinName\_DVAL\_Z

*Description*

The I/O line is issued from Camera Link Channel Z camera connector pins named DVAL.

SPARE\_Z

Full FullXR

MC\_InputPinName\_SPARE\_Z

*Description*

The I/O line is issued from Camera Link Channel Z camera connector pins named SPARE.

CK\_PRESENT\_Z

Full FullXR

MC\_InputPinName\_CK\_PRESENT\_Z

*Description*

The I/O line is issued from the Camera Link Channel Z clock presence detector.

POWER\_5V

Base DualBase Full FullXR

MC\_InputPinName\_POWER\_5V

*Description*

The I/O line is issued from the voltage monitor of the +5 V power input.

## POWER\_12V

Base

DualBase

Full

FullXR

## MC\_InputPinName\_POWER\_12V

*Description*

The I/O line is issued from the voltage monitor of the +12 V power input.

# OutputPinName

Pin name of the I/O line used as the output

## Parameter Info

Class	Category	Level	Type	Access
Board	Input/Output Control	EXPERT	Enumerated collection	Get Only
Num ID	String Identifier	C, C++ identifier		
1798 << 14	OutputPinName	MC_OutputPinName		

## Parameter Description

The item number of this collection parameter is used as an index to point the relevant output designator among the set of designators owned by selected board.

Refer to "[I/O Indices Catalog](#)" on page 498 for a list of I/O indices.

The values are specific to each collection member. For further information, refer to the handbooks.

## Parameter Values

### UNKNOWN

Full

MC_OutputPinName_UNKNOWN
<i>Description</i> The I/O line does not exist.

### CC1

Base DualBase Full FullXR

MC_OutputPinName_CC1
<i>Description</i> The I/O line is driving Camera Link connector pin named CC1.

### CC2

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_OutputPinName\_CC2

*Description*

The I/O line is driving Camera Link connector pin named CC2.

### CC3

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_OutputPinName\_CC3

*Description*

The I/O line is driving Camera Link connector pin named CC3.

### CC4

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_OutputPinName\_CC4

*Description*

The I/O line is driving Camera Link connector pin named CC4.

### IOUT1

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_OutputPinName\_IOUT1

*Description*

The I/O line is driving connector pin named IOUT1.

### IOUT2

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_OutputPinName\_IOUT2

*Description*

The I/O line is driving connector pin named IOUT2.

### IOUT3

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_OutputPinName\_IOUT3

*Description*

The I/O line is driving connector pin named IOUT3.

## IOUT4

Base	DualBase	Full	FullXR
------	----------	------	--------

### MC\_OutputPinName\_IOUT4

*Description*

The I/O line is driving connector pin named IOUT4.

# ConnectorName

Connector name of the I/O lines used as input

## Parameter Info

Class	Category	Level	Type	Access
Board	Input/Output Control	EXPERT	Enumerated collection	Get Only
Num ID	String Identifier	C, C++ identifier		
1815 << 14	ConnectorName	MC_ConnectorName		

## Parameter Description

The item number of this collection parameter is used as an index to point the relevant input designator among the set of designators owned by selected board.

Refer to "[I/O Indices Catalog](#)" on page 498 for a list of I/O indices.

## Parameter Values

### UNKNOWN

MC_ConnectorName_UNKNOWN
<i>Description</i> The I/O line does not exist.

### IO

Base	Full	FullXR
------	------	--------

MC_ConnectorName_IO			
<table border="1"> <tr> <td>Base</td> <td>Full</td> <td>FullXR</td> </tr> </table>	Base	Full	FullXR
Base	Full	FullXR	
<i>Description</i> The I/O lines are available on the connector named I/O.			

### CAMERA

Base	Full	FullXR
------	------	--------

MC_ConnectorName_CAMERA
<i>Description</i> The I/O lines are available on the connector named Camera.

## CAMERA\_B

DualBase

### MC\_ConnectorName\_CAMERA\_B

*Description*

The I/O lines are available on the connector named Camera B.

## IO\_A

DualBase

### MC\_ConnectorName\_IO\_A

*Description*

The I/O lines are available on the connector named I/O A.

## IO\_B

DualBase

### MC\_ConnectorName\_IO\_B

*Description*

The I/O lines are available on the connector named I/O B.

## 4. Channel Class

### What Is a Channel?

The Channel class groups all MultiCam parameters dedicated to the control of image acquisition related features.

A Channel object is an instance of the Channel class, represented by a dedicated set of such parameters.

Typically, the following items are defined and controlled by the Channel object:

- The camera feeding the channel, including reset and exposure control
- The connector and cable linking the camera to the frame grabber
- The switching structures routing the analog or digital video signal inside the frame grabber
- In case of analog camera, the analog-to-digital converter and the associated signal conditioning devices
- In case of digital camera, the digital receiving or de-serializing devices
- The timing generator and controller associated to the camera, and the video signal conditioning
- All digital devices affecting the signal during acquisition, performing tasks such as lookup tables, byte alignment, data channel merging...
- The data buffer receiving the images
- The DMA devices extracting images out of the data buffer for transfer into host memory
- The destination cluster of host memory surfaces
- The hardware resources managing the external system trigger

The channel is the association of an individual grabber connected to a camera delivering data to a set of surfaces, called a cluster. The channel is able to transport an image from the camera towards a surface belonging to the cluster and usually located in the host memory.

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## 4.1. Camera Specification Category

*Parameters specifying the type and operational mode of the camera feeding the channel*

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# CamFile

*Name of the CAM file*

## Parameter Info

---

Class	Category	Level	Type	Access
Channel	Camera Specification	SELECT	String	Set and Get

Num ID	String Identifier	C, C++ identifier
11 << 14	CamFile	MC_CamFile

## Parameter Description

---

This parameter specifies a camera configuration file as a character string. The .cam extension may or may not be included. The maximum string length is 1024.

Getting this parameter returns the name of the lastly executed CAM file.

Refer to CAM Files for CAM file syntax and location.

See also "[CAM Files](#)" on page 523 in the MultiCam user guide for more information.

# Camera

Camera model attached to the grabber

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Specification	SELECT	Enumerated	Set and Get

Num ID	String Identifier	C, C++ identifier
700 << 14	Camera	MC_Camera

## Parameter Description

Together with **CamConfig**, this parameter defines a coherent set of camera properties.

## Parameter Values

### MyCameraLink

Base	DualBase	Full	FullXR
------	----------	------	--------

MC_Camera_MyCameraLink
<i>Description</i> Generic Camera Link camera

# CamConfig

Configuration of the camera model attached to the grabber

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Specification	SELECT	Enumerated	Set and Get

Num ID	String Identifier	C, C++ identifier
701 << 14	CamConfig	MC_CamConfig

## Parameter Description

Together with **Camera**, this parameter defines a coherent set of camera properties.

For Grablink products, the parameter complies to the following syntax: <Imaging>xx [xx]<CamMode><Exp>where:

- **Imaging** designates the type of imaging device:
  - L: Line-scan imaging device
  - P: Progressive area-scan imaging device
- **CamMode** designates the main camera operating mode:
  - R: Asynchronous Reset operating mode. The camera initiates an exposure/readout sequence when it gets a "Reset" signal from the frame grabber
  - S: Synchronous operating mode. The camera is free-running and delivers permanently video data
- **Exp** designates the exposure control method:
  - C: The exposure is controlled by the camera
  - G: The exposure is controlled by the frame grabber
  - P: The camera sensor has no exposure control .It is exposed permanently.

## Parameter Values

### LxxxxRC

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CamConfig\_LxxxxRC

*Description*

Grabber-controlled rate, camera-controlled exposure time, line-scan camera. The exposure duration is set through camera switches or serial control. The camera cycles are triggered by a pulse over a "Reset" line issued by the frame grabber.

*Applicability condition(s)*

Base	DualBase	Full	FullXR
------	----------	------	--------

Condition: Camera is set to MyCameraLink

### LxxxxRG

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CamConfig\_LxxxxRG

*Description*

Grabber-controlled line rate, grabber-controlled exposure, line-scan camera. The exposure duration is defined as the active duration of a pulse over a "Reset" line issued by the frame grabber.

*Applicability condition(s)*

Base	DualBase	Full	FullXR
------	----------	------	--------

Condition: Camera is set to MyCameraLink

### LxxxxRP

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CamConfig\_LxxxxRP

*Description*

Grabber-controlled rate, permanent exposure, line-scan camera. The camera has no exposure control capability, resulting in permanent exposure. The camera cycles are triggered by a pulse over a "Reset" line issued by the frame grabber.

*Applicability condition(s)*

Base	DualBase	Full	FullXR
------	----------	------	--------

Condition: Camera is set to MyCameraLink

LxxxxSC

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_CamConfig\_LxxxxSC

*Description*

Free-running, camera-controlled exposure time, line-scan camera. The exposure duration is set through camera switches or serial control. The camera cycles are free-running.

*Applicability condition(s)*

Base	DualBase	Full	FullXR
------	----------	------	--------

Condition: Camera is set to MyCameraLink

LxxxxSP

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_CamConfig\_LxxxxSP

*Description*

Free-running, permanent exposure, line-scan camera. The camera has no exposure control capability, resulting in permanent exposure. The camera cycles are free-running.

*Applicability condition(s)*

Base	DualBase	Full	FullXR
------	----------	------	--------

Condition: Camera is set to MyCameraLink

PxxRC

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_CamConfig\_PxxRC

*Description*

Progressive, asynchronous reset operation, camera-controlled exposure, area-scan camera. The exposure duration is set through camera switches or serial control. The camera cycles are triggered by a pulse over a "Reset" line issued by the frame grabber.

*Applicability condition(s)*

Base	DualBase	Full	FullXR
------	----------	------	--------

Condition: Camera is set to MyCameraLink

PxxRG

- Base
- DualBase
- Full
- FullXR

MC\_CamConfig\_PxxRG

*Description*

Progressive asynchronous reset operation, grabber-controlled exposure, area-scan camera. The exposure duration is defined as the active duration of a pulse over a "Reset" line issued by the frame grabber.

*Applicability condition(s)*

- Base
- DualBase
- Full
- FullXR

Condition: Camera is set to MyCameraLink

PxxSC

- Base
- DualBase
- Full
- FullXR

MC\_CamConfig\_PxxSC

*Description*

Progressive-scan, synchronous operation, camera-controlled exposure, area-scan camera. The exposure duration is set through camera switches or serial control. The camera cycles are free-running.

*Applicability condition(s)*

- Base
- DualBase
- Full
- FullXR

Condition: Camera is set to MyCameraLink

# Imaging

Camera imaging basic geometry

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Specification	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1007 << 14	Imaging	MC_Imaging		

## Parameter Description

This parameter is used to distinguish the basic kind of camera feeding the channel. See also "Camera Imaging Basic Geometry" on page 509.

## Parameter Values

### AREA

- Base
- DualBase
- Full

**MC\_Imaging\_AREA**

*Description*  
The currently selected camera is an area-scan model.

### LINE

- Base
- DualBase
- Full
- FullXR

**MC\_Imaging\_LINE**

*Description*  
The currently selected camera is a line-scan model.

### TDI

- Base
- DualBase
- Full
- FullXR

**MC\_Imaging\_TDI**

*Description*  
The currently selected camera is a TDI line-scan model.

# Spectrum

*Imaging spectral sensitivity of the specified camera*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Specification	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1008 << 14	Spectrum	MC_Spectrum		

## Parameter Description

This parameter is used to distinguish the basic kind of camera feeding the channel.

This information only makes sense for frame grabber able to indifferently interface to color or monochrome cameras. See also ["Camera Spectral Sensitivity" on page 510](#).

The way the color information is built at the camera's sensor is further described by the [ColorMethod](#) parameter belonging to the ["Camera Features Category" on page 110](#).

Before assigning a value to this parameter, it is mandatory to set [Camera](#) and [CamConfig](#).

## Parameter Values

### BW

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_Spectrum\_BW

*Description*

The selected camera delivers a monochrome image.

### COLOR

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_Spectrum\_COLOR

*Description*

The selected camera delivers a color image.

IR

- Base
- DualBase
- Full
- FullXR

MC\_Spectrum\_IR

*Description*

The selected camera delivers a monochrome image issued by an infra-red sensor.

# DataLink

Data transfer method of the current camera

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Specification	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1009 << 14	DataLink	MC_DataLink		

## Parameter Description

This parameter is used to return some information on the basic connection structure of the camera feeding the channel. See also "[Camera Data Transfer Method](#)" on page 508.

## Parameter Values

### CAMERALINK

Base	DualBase	Full	FullXR
------	----------	------	--------

### MC\_DataLink\_CAMERALINK

*Description*

The camera delivers a digital video signal complying with the Camera Link standard.

## 4.2. Camera Timing Category

*Parameters setting the video timing attributes of the camera feeding the channel*

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# PixelClkMode

- Base
- DualBase
- Full
- FullXR

Camera Link clock signal characteristics

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Timing	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10574 << 14	PixelClkMode	MC_PixelClkMode		

## Parameter Description

Defines how the camera delivers the Camera Link clock signal.

## Parameter Usage

*Directive:* Set to **INTERMITTENT** when the camera doesn't permanently deliver the Camera Link clock.

## Parameter Values

### PERMANENT

- Base
- DualBase
- Full
- FullXR

#### MC\_PixelClkMode\_PERMANENT

*Description*

The camera delivers permanently the Camera Link clock signal

*Default value.*

### INTERMITTENT

- Base
- DualBase
- Full
- FullXR

#### MC\_PixelClkMode\_INTERMITTENT

*Description*

The camera delivers intermittently the Camera Link clock signal

# LineRate\_Hz

Camera line repetition rate, expressed in Hertz

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Timing	EXPERT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
705 << 14	LineRate_Hz	MC_LineRate_Hz

## Parameter Description

This parameter declares the line rate, which is the repetition frequency of the video lines scanned and delivered by the camera feeding the channel.

This value is a performance figure often stated as is by the camera manufacturer.

For area-scan cameras, the line rate is usually under control of the camera itself.

In the special case of an area-scan camera receiving horizontal drive information from the frame grabber, the **LineRate\_Hz** parameter expresses the recommended horizontal frequency to be applied to the camera.

For line-scan cameras, the line rate is usually under control of the frame grabber. In that case, the **LineRate\_Hz** parameter declares the maximum line frequency the camera can accept.

In the special case of a line-scan camera controlling its own line timing, the **LineRate\_Hz** parameter expresses the actual horizontal frequency set by the camera.

## Parameter Values

Base	DualBase	Full	FullXR
------	----------	------	--------

Value	Description
10	10 Hz <i>Minimum range value.</i>
100000	100,000 Hz (= 100 kHz) <i>Maximum range value.</i>

# FrameRate\_mHz

Base
DualBase
Full
FullXR

Camera frame repetition rate, expressed in milliHertz

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Timing	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
2222 << 14	FrameRate_mHz	MC_FrameRate_mHz		

## Parameter Description

This parameter declares the frame rate, which is the repetition frequency of the video frames scanned and delivered by the camera feeding the channel.

This value is a performance figure often stated as is by the camera manufacturer.

## Parameter Values

Base
DualBase
Full
FullXR

Value	Description
1000	1,000 milliHertz (=1 Hz) <i>Minimum range value.</i>
127500000	127,500,000 milliHertz (=127,5 kHz) <i>Maximum range value.</i>

# LineDur\_ns

Total duration of the video line, expressed in nanoseconds

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Timing	EXPERT	Integer	Get Only

Num ID	String Identifier	C, C++ identifier
732 << 14	LineDur_ns	MC_LineDur_ns

## Parameter Description

The total duration of the video line is the inverse value of the camera line repetition rate declared by the `LineRate_Hz` parameter.

For area-scan cameras, the line duration is the sum of the horizontal blanking period and the active part of the video line. This is a feature of the video standard the camera may comply to.

For line-scan cameras, the line duration is the minimum time to scan a single line. It is a practical way to characterize the top performance of the camera.

## Parameter Values

Base	DualBase	Full	FullXR
------	----------	------	--------

Value	Description
10000	10,000 nanoseconds (=10 microseconds) <i>Minimum range value.</i>
100000000	100,000,000 nanoseconds (=100 milliseconds) <i>Maximum range value.</i>

# Vactive\_Ln

Number of active video lines in the frame

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Timing	EXPERT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
710 << 14	Vactive_Ln	MC_Vactive_Ln

## Parameter Description

An active line is, by definition, a video line where useful visual information can appear. Blanking lines take no part in the count of active lines.

In case of interlaced scanning, Vactive\_Ln represents the number of active lines for both fields altogether. This is equivalent to the number of active half-lines per field.

In some cases of dual-tap structure, Vactive\_Ln represents the number of active lines for both channels altogether.

This parameter is a measure of the height of the camera active window.

It is used to characterize area-scan cameras. It is meaningless for line-scan cameras.

## Parameter Values

Value	Description
1	1 line <i>Minimum range value.</i>
65535	65,535 lines <i>Maximum range value.</i>

# FrameDur\_us

- Base
- DualBase
- Full
- FullXR

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Timing	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
2223 << 14	FrameDur_us	MC_FrameDur_us		

## Parameter Description

This parameter is expressed in microseconds.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
10000	10,000 microseconds (=10 milliseconds) <i>Minimum range value.</i>
100000000	100,000,000 microseconds (=100 seconds) <i>Maximum range value.</i>

# Hactive\_Px

- Base
- DualBase
- Full
- FullXR

*Number of active pixels in the line, expressed as a number of camera sensor pixels*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Timing	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
1021 << 14	Hactive_Px	MC_Hactive_Px		

## Parameter Description

This parameter is used to characterize digital line-scan or area-scan cameras. It announces the number of horizontal pixels belonging to the sensor that are effectively available at the camera output. This is a measure of the width of the camera active window.

The allowed values are depending on several factors: board type, tap configuration and tap geometry. Refer to the Grablink User Guide for an extensive description of all cases.

# VsyncAft\_Ln

Base
DualBase
Full
FullXR

Vertical delay between vertical synchronization pulse and camera active window

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Timing	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
712 << 14	VsyncAft_Ln	MC_VsyncAft_Ln		

## Parameter Description

The delay is expressed as the number of LVAL leading edges to ignore after the leading edge of the FVAL pulse.

## Parameter Values

Base
DualBase
Full
FullXR

Value	Description
0	Minimum range value. Default value.
255	255 lines after FVAL Maximum range value.

# HsyncAft\_Tk

- Base
- DualBase
- Full
- FullXR

Horizontal delay between horizontal synchronization pulse and camera active window, expressed in TCU (Timing Clock Unit) from the Camera Link clock

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Timing	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
1111 << 14	HsyncAft_Tk	MC_HsyncAft_Tk		

## Parameter Description

This parameter applies to Camera Link compliant digital area-scan cameras that deliver a LVAL horizontal synchronization pulse used by the frame grabber to monitor the camera timing.

For line-scan cameras, the delay is counted from the leading edge of LVAL delivered by the camera to the beginning of the read-out period.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
-1	1 Camera Link clock before LVAL <i>Minimum range value.</i>
1023	1023 Camera Link clocks after LVAL <i>Maximum range value.</i>

# ExposeRecovery\_us

- Base
- DualBase
- Full
- FullXR

Minimum delay between successive expose pulses, expressed in microseconds

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Timing	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
1311 << 14	ExposeRecovery_us	MC_ExposeRecovery_us		

## Parameter Description

This parameter declares the minimum amount of time required by the camera between successive expose pulses. Its value is strictly positive.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
1	1 microsecond <i>Minimum range value.</i>
1000000	1,000,000 microseconds (=1 second) <i>Maximum range value.</i>

# ReadoutRecovery\_us

- Base
- DualBase
- Full
- FullXR

Minimum delay between successive read-out phases, expressed in microseconds

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Timing	EXPERT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
1312 << 14	ReadoutRecovery_us	MC_ReadoutRecovery_us

## Parameter Description

This parameter declares the minimum amount of time required by the camera between successive read-out phases.

This is applicable to area-scan cameras only.

The value is strictly positive.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
1	1 microsecond <i>Minimum range value.</i>
1000000	1,000,000 microseconds (=1 second) <i>Maximum range value.</i>

## 4.3. Camera Features Category

*Parameters setting the hardware interface attributes of the camera feeding the channel*

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# TapConfiguration

Base
DualBase
Full
FullXR

Camera Link tap configuration

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
4268 << 14	TapConfiguration	MC_TapConfiguration		

## Parameter Description

This parameter declares the Camera Link tap configuration used by the camera.

Refer to "[TapConfiguration Glossary](#)" on page 493 for terms definitions and naming conventions.

## Parameter Values

### BASE\_1T8

Base
DualBase
Full
FullXR

#### MC\_TapConfiguration\_BASE\_1T8

*Description*

The camera requires the Camera Link Base configuration to deliver 1 8-bit pixel every clock cycle.

### BASE\_1T10

Base
DualBase
Full
FullXR

#### MC\_TapConfiguration\_BASE\_1T10

*Description*

The camera requires the Camera Link Base configuration to deliver 1 10-bit pixel every clock cycle.

**BASE\_1T12**

- Base
- DualBase
- Full
- FullXR

**MC\_TapConfiguration\_BASE\_1T12**

*Description*

The camera requires the Camera Link Base configuration to deliver 1 12-bit pixel every clock cycle.

**BASE\_1T14**

- Base
- DualBase
- Full
- FullXR

**MC\_TapConfiguration\_BASE\_1T14**

*Description*

The camera requires the Camera Link Base configuration to deliver 1 14-bit pixel every clock cycle.

**BASE\_1T16**

- Base
- DualBase
- Full
- FullXR

**MC\_TapConfiguration\_BASE\_1T16**

*Description*

The camera requires the Camera Link Base configuration to deliver 1 16-bit pixel every clock cycle.

**BASE\_1T24**

- Base
- DualBase
- Full
- FullXR

**MC\_TapConfiguration\_BASE\_1T24**

*Description*

The camera requires the Camera Link Base configuration to deliver 3 8-bit color components for 1 24-bit pixel every clock cycle.

**BASE\_2T8**

- Base
- DualBase
- Full
- FullXR

**MC\_TapConfiguration\_BASE\_2T8**

*Description*

The camera requires the Camera Link Base configuration to deliver 2 8-bit pixels every clock cycle.

### BASE\_2T10

Base DualBase Full FullXR

#### MC\_TapConfiguration\_BASE\_2T10

*Description*

The camera requires the Camera Link Base configuration to deliver 2 10-bit pixels every clock cycle.

### BASE\_2T12

Base DualBase Full FullXR

#### MC\_TapConfiguration\_BASE\_2T12

*Description*

The camera requires the Camera Link Base configuration to deliver 2 12-bit pixels every clock cycle.

### BASE\_3T8

Base DualBase Full FullXR

#### MC\_TapConfiguration\_BASE\_3T8

*Description*

The camera requires the Camera Link Base configuration to deliver 3 8-bit pixels every clock cycle.

### MEDIUM\_1T30

Full FullXR

#### MC\_TapConfiguration\_MEDIUM\_1T30

*Description*

The camera requires the Camera Link Medium configuration to deliver 3 10-bit color components for 1 30-bit pixel every clock cycle.

### MEDIUM\_1T36

Full FullXR

#### MC\_TapConfiguration\_MEDIUM\_1T36

*Description*

The camera requires the Camera Link Medium configuration to deliver 3 12-bit color components for 1 36-bit pixel every clock cycle.

### MEDIUM\_1T42

Full FullXR

#### MC\_TapConfiguration\_MEDIUM\_1T42

*Description*

The camera requires the Camera Link Medium configuration to deliver 3 14-bit color components for 1 42-bit pixel every clock cycle.

### MEDIUM\_1T48

Full FullXR

#### MC\_TapConfiguration\_MEDIUM\_1T48

*Description*

The camera requires the Camera Link Medium configuration to deliver 3 16-bit color components for 1 48-bit pixel every clock cycle.

### MEDIUM\_2T14

Full FullXR

#### MC\_TapConfiguration\_MEDIUM\_2T14

*Description*

The camera requires the Camera Link Medium configuration to deliver 2 14-bit pixels every clock cycle.

### MEDIUM\_2T16

Full FullXR

#### MC\_TapConfiguration\_MEDIUM\_2T16

*Description*

The camera requires the Camera Link Medium configuration to deliver 2 16-bit pixels every clock cycle.

### MEDIUM\_2T24

Full FullXR

#### MC\_TapConfiguration\_MEDIUM\_2T24

*Description*

The camera requires the Camera Link Medium configuration to deliver 6 8-bit color components for 2 24-bit pixels every clock cycle.

MEDIUM\_3T10

Full FullXR

MC\_TapConfiguration\_MEDIUM\_3T10

*Description*

The camera requires the Camera Link Medium configuration to deliver 3 10-bit pixels every clock cycle.

MEDIUM\_3T12

Full FullXR

MC\_TapConfiguration\_MEDIUM\_3T12

*Description*

The camera requires the Camera Link Medium configuration to deliver 3 12-bit pixels every clock cycle.

MEDIUM\_3T14

Full FullXR

MC\_TapConfiguration\_MEDIUM\_3T14

*Description*

The camera requires the Camera Link Medium configuration to deliver 3 14-bit pixels every clock cycle.

MEDIUM\_3T16

Full FullXR

MC\_TapConfiguration\_MEDIUM\_3T16

*Description*

The camera requires the Camera Link Medium configuration to deliver 3 16-bit pixels every clock cycle.

MEDIUM\_4T8

Full FullXR

MC\_TapConfiguration\_MEDIUM\_4T8

*Description*

The camera requires the Camera Link Medium configuration to deliver 4 8-bit pixels every clock cycle.

### MEDIUM\_4T10

Full FullXR

#### MC\_TapConfiguration\_MEDIUM\_4T10

*Description*

The camera requires the Camera Link Medium configuration to deliver 4 10-bit pixels every clock cycle.

### MEDIUM\_4T12

Full FullXR

#### MC\_TapConfiguration\_MEDIUM\_4T12

*Description*

The camera requires the Camera Link Medium configuration to deliver 4 12-bit pixels every clock cycle.

### MEDIUM\_6T8

Full FullXR

#### MC\_TapConfiguration\_MEDIUM\_6T8

*Description*

The camera requires the Camera Link Medium configuration to deliver 6 8-bit pixels every clock cycle.

### FULL\_8T8

Full FullXR

#### MC\_TapConfiguration\_FULL\_8T8

*Description*

The camera requires the Camera Link Full configuration to deliver 8 8-bit pixels every clock cycle.

### DECA\_2T40

Full FullXR

#### MC\_TapConfiguration\_DECA\_2T40

*Description*

The camera requires the Camera Link 80 Bit (8-tap/10-bit) configuration to deliver 10-bit color components for 2 40-bit pixels every clock cycle.

### DECA\_3T24

Full FullXR

#### MC\_TapConfiguration\_DECA\_3T24

*Description*

The camera requires the Camera Link 72 Bit configuration to deliver 9 8-bit color components for 3 24-bit pixels every clock cycle.

### DECA\_8T10

Full FullXR

#### MC\_TapConfiguration\_DECA\_8T10

*Description*

The camera requires the Camera Link 80 Bit (8-tap/10-bit) configuration to deliver 8 10-bit pixels every clock cycle.

### DECA\_8T30B3

Full FullXR

#### MC\_TapConfiguration\_DECA\_8T30B3

*Description*

The camera requires the Camera Link 80 Bit (8-tap/10-bit) configuration to deliver 24 10-bit color components for 8 30-bit pixels every 3 adjacent clock cycles.

### DECA\_9T8

Full FullXR

#### MC\_TapConfiguration\_DECA\_9T8

*Description*

The camera requires the Camera Link 72 Bit configuration to deliver 9 8-bit pixels every clock cycle.

### DECA\_10T8

Full FullXR

#### MC\_TapConfiguration\_DECA\_10T8

*Description*

The camera requires the Camera Link 80 Bit configuration to deliver 10 8-bit pixels every clock cycle.

### LITE\_1T8

Base

DualBase

#### MC\_TapConfiguration\_LITE\_1T8

*Description*

The camera requires the Camera Link Lite configuration to deliver 1 8-bit pixel every clock cycle.

*Description*

### LITE\_1T10

Base

DualBase

#### MC\_TapConfiguration\_LITE\_1T10

*Description*

The camera requires the Camera Link Lite configuration to deliver 1 10-bit pixel every clock cycle.

# TapGeometry

- Base
- DualBase
- Full
- FullXR

Camera Link tap geometry

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
4273 << 14	TapGeometry	MC_TapGeometry		

## Parameter Description

This parameter declares the Camera Link tap geometry used by the camera.

Based on this parameter together with **TapConfiguration** , the frame grabber is able to re-arrange the data in the destination surface.

Refer to "[TapGeometry Glossary](#)" on page 494 for terms definitions and naming conventions.

## Parameter Values

1X

- Base
- DualBase
- Full
- FullXR

**MC\_TapGeometry\_1X**

*Description*  
One region along X-axis, 1 tap per region, line-scan camera.

1X

Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W	+1	1	H	+1

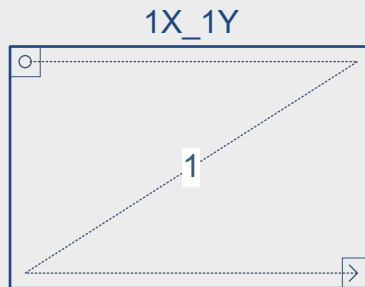
### 1X\_1Y

- Base
- DualBase
- Full
- FullXR

#### MC\_TapGeometry\_1X\_1Y

*Description*

One region along X-axis, 1 tap per region, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W	+1	1	H	+1

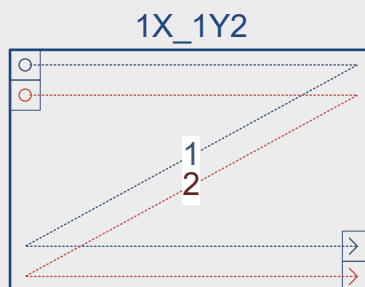
### 1X\_1Y2

- Base
- DualBase
- Full
- FullXR

#### MC\_TapGeometry\_1X\_1Y2

*Description*

One region along X-axis, 2 vertically adjacent taps per region, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W	+1	1	H-1	+2
Tap#2	1	W	+1	2	H	+2

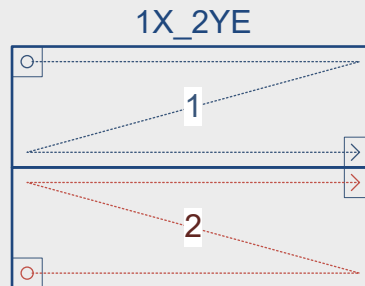
### 1X\_2YE

- Base
- DualBase
- Full
- FullXR

#### MC\_TapGeometry\_1X\_2YE

*Description*

One region along X-axis, 2 vertical taps per region, start reading from the top/bottom edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W	+1	1	H/2	+1
Tap#2	1	W	+1	H	H/2 + 1	-1

### 1X2

- Base
- DualBase
- Full
- FullXR

#### MC\_TapGeometry\_1X2

*Description*

One region along X-axis, 2 adjacent taps per region, line-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W-1	+2	1	H	+1
Tap#2	2	W	+2	1	H	+1

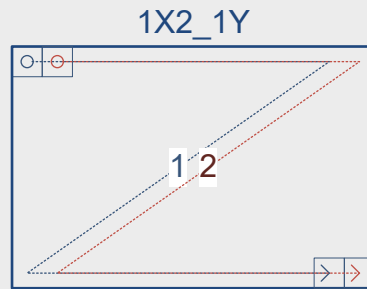
1X2\_1Y

- Base
- DualBase
- Full
- FullXR

MC\_TapGeometry\_1X2\_1Y

*Description*

One region along X-axis, 2 adjacent taps per region, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W-1	+2	1	H	+1
Tap#2	2	W	+2	1	H	+1

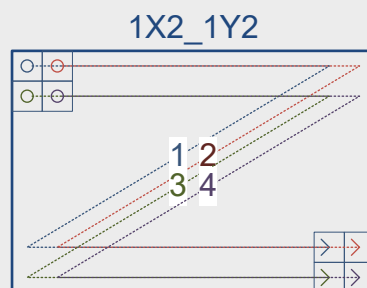
1X2\_1Y2

- Full
- FullXR

MC\_TapGeometry\_1X2\_1Y2

*Description*

One region along X-axis, 2 horizontally adjacent and 2 vertically adjacent taps per region, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 1	+2	1	H-1	+2
Tap#2	2	W	+2	1	H-1	+2
Tap#3	1	W - 1	+2	2	H	+2
Tap#4	2	W	+2	2	H	+2

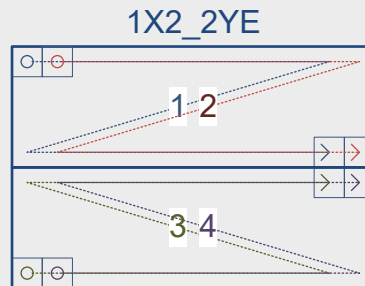
1X2\_2YE

Full FullXR

MC\_TapGeometry\_1X2\_2YE

Description

One region along X-axis, 2 horizontally adjacent and 2 vertical taps per region, start reading from the top/bottom edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 1	+2	1	H/2	+1
Tap#2	2	W	+2	1	H/2	+1
Tap#3	1	W - 1	+2	H	H/2 + 1	-1
Tap#4	2	W	+2	H	H/2 + 1	-1

1X3

Base DualBase Full FullXR

MC\_TapGeometry\_1X3

Description

One region along X-axis, 3 adjacent taps per region, line-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 2	+3	1	H	+1
Tap#2	2	W - 1	+3	1	H	+1
Tap#3	3	W	+3	1	H	+1

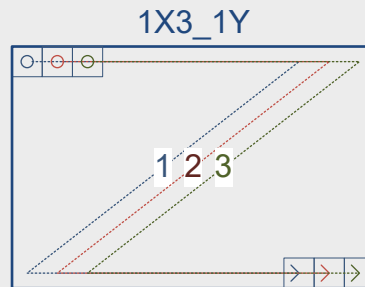
### 1X3\_1Y

- Base
- DualBase
- Full
- FullXR

#### MC\_TapGeometry\_1X3\_1Y

*Description*

One region along X-axis, 3 adjacent taps per region, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 2	+3	1	H	+1
Tap#2	2	W - 1	+3	1	H	+1
Tap#3	3	W	+3	1	H	+1

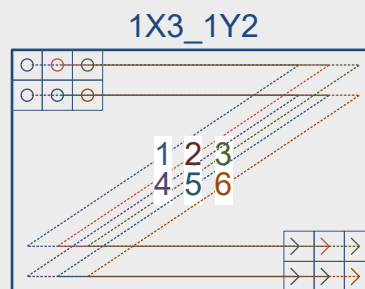
### 1X3\_1Y2

- Full
- FullXR

#### MC\_TapGeometry\_1X3\_1Y2

*Description*

One region along X-axis, 3 horizontally adjacent and 2 vertically adjacent taps per region, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 2	+3	1	H-1	+2
Tap#2	2	W - 1	+3	1	H-1	+2
Tap#3	3	W	+3	1	H-1	+2
Tap#4	1	W - 2	+3	2	H	+2
Tap#5	2	W - 1	+3	2	H	+2
Tap#6	3	W	+3	2	H	+2

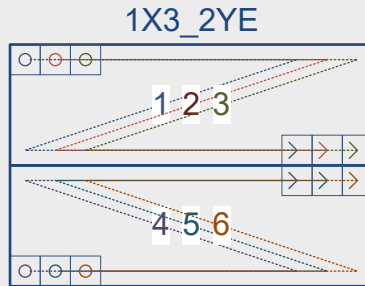
1X3\_2YE

Full FullXR

MC\_TapGeometry\_1X3\_2YE

Description

One region along X-axis, 3 horizontally adjacent and 2 vertical taps per region, start reading from the top/bottom edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 2	+3	1	H/2	+1
Tap#2	2	W - 1	+3	1	H/2	+1
Tap#3	3	W	+3	1	H/2	+1
Tap#4	1	W - 2	+3	H	H/2 + 1	-1
Tap#5	2	W - 1	+3	H	H/2 + 1	-1
Tap#6	3	W	+3	H	H/2 + 1	-1

1X4

Full FullXR

MC\_TapGeometry\_1X4

Description

One region along X-axis, 4 adjacent taps per region, line-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 3	+4	1	H	+1
Tap#2	2	W - 2	+4	1	H	+1
Tap#3	3	W - 1	+4	1	H	+1
Tap#4	4	W	+4	1	H	+1

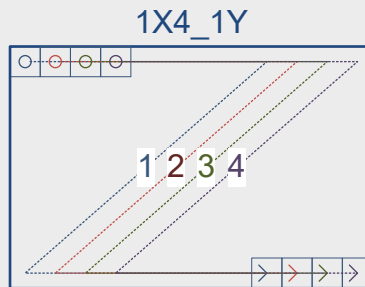
1X4\_1Y

Full FullXR

MC\_TapGeometry\_1X4\_1Y

*Description*

One region along X-axis, 4 adjacent taps per region, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 3	+4	1	H	+1
Tap#2	2	W - 2	+4	1	H	+1
Tap#3	3	W - 1	+4	1	H	+1
Tap#4	4	W	+4	1	H	+1

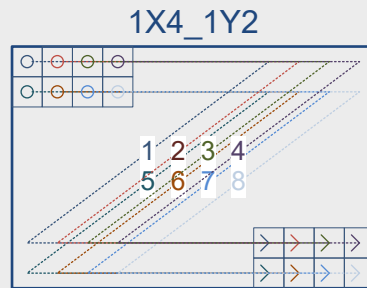
1X4\_1Y2

Full FullXR

MC\_TapGeometry\_1X4\_1Y2

*Description*

One region along X-axis, 4 horizontally adjacent and 2 vertically adjacent taps per region, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 3	+4	1	H-1	+2
Tap#2	2	W - 2	+4	1	H-1	+2
Tap#3	3	W - 1	+4	1	H-1	+2
Tap#4	4	W	+4	1	H-1	+2
Tap#5	1	W - 3	+4	2	H	+2
Tap#6	2	W - 2	+4	2	H	+2
Tap#7	3	W - 1	+4	2	H	+2
Tap#8	4	W	+4	2	H	+2

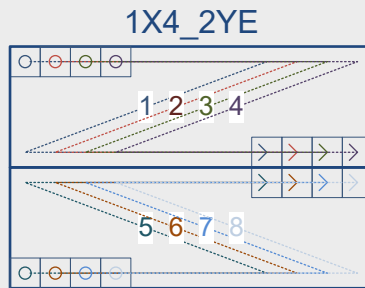
1X4\_2YE

Full FullXR

MC\_TapGeometry\_1X4\_2YE

Description

One region along X-axis, 4 horizontally adjacent and 2 vertical taps per region, start reading from the top/bottom edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 3	+4	1	H/2	+1
Tap#2	2	W - 2	+4	1	H/2	+1
Tap#3	3	W - 1	+4	1	H/2	+1
Tap#4	4	W	+4	1	H/2	+1
Tap#5	1	W - 3	+4	H	H/2 + 1	-12
Tap#6	2	W - 2	+4	H	H/2 + 1	-12
Tap#7	3	W - 1	+4	H	H/2 + 1	-12
Tap#8	4	W	+4	H	H/2 + 1	-12

1X8

Full FullXR

MC\_TapGeometry\_1X8

*Description*  
 One region along X-axis, 8 adjacent taps per region, line-scan camera.



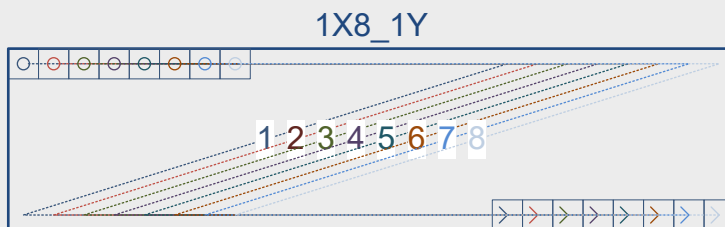
Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 7	+8	1	H	+1
Tap#2	2	W - 6	+8	1	H	+1
Tap#3	3	W - 5	+8	1	H	+1
Tap#4	4	W - 4	+8	1	H	+1
Tap#5	5	W - 3	+8	1	H	+1
Tap#6	6	W - 2	+8	1	H	+1
Tap#7	7	W - 1	+8	1	H	+1
Tap#8	8	W	+8	1	H	+1

1X8\_1Y

- Full
- FullXR

MC\_TapGeometry\_1X8\_1Y

*Description*  
 One region along X-axis, 8 adjacent taps per region, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 7	+8	1	H	+1
Tap#2	2	W - 6	+8	1	H	+1
Tap#3	3	W - 5	+8	1	H	+1
Tap#4	4	W - 4	+8	1	H	+1
Tap#5	5	W - 3	+8	1	H	+1
Tap#6	6	W - 2	+8	1	H	+1
Tap#7	7	W - 1	+8	1	H	+1
Tap#8	8	W	+8	1	H	+1

1X10

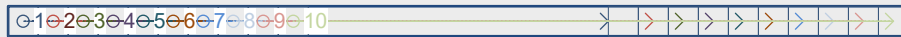
- Full
- FullXR

MC\_TapGeometry\_1X10

*Description*

One region along X-axis, 10 adjacent taps per region, line-scan camera.

1X10



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 9	+10	1	H	+1
Tap#2	2	W - 8	+10	1	H	+1
Tap#3	3	W - 7	+10	1	H	+1
Tap#4	4	W - 6	+10	1	H	+1
Tap#5	5	W - 5	+10	1	H	+1
Tap#6	6	W - 4	+10	1	H	+1
Tap#7	7	W - 3	+10	1	H	+1
Tap#8	8	W - 2	+10	1	H	+1
Tap#9	9	W - 1	+10	1	H	+1
Tap#10	10	W	+10	1	H	+1

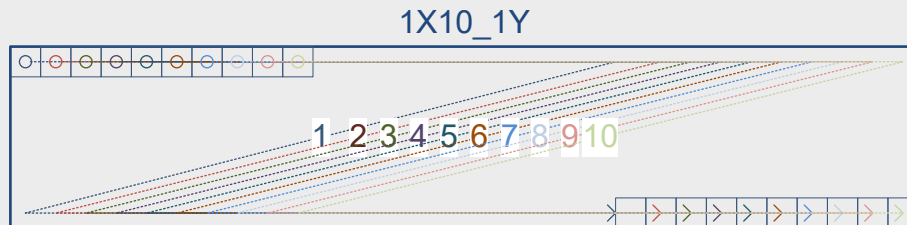
### 1X10\_1Y

Full FullXR

#### MC\_TapGeometry\_1X10\_1Y

*Description*

One region along X-axis, 10 adjacent taps per region, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W - 9	+10	1	H	+1
Tap#2	2	W - 8	+10	1	H	+1
Tap#3	3	W - 7	+10	1	H	+1
Tap#4	4	W - 6	+10	1	H	+1
Tap#5	5	W - 5	+10	1	H	+1
Tap#6	6	W - 4	+10	1	H	+1
Tap#7	7	W - 3	+10	1	H	+1
Tap#8	8	W - 2	+10	1	H	+1
Tap#9	9	W - 1	+10	1	H	+1
Tap#10	10	W	+10	1	H	+1

### 2X

Base DualBase Full FullXR

#### MC\_TapGeometry\_2X

*Description*

Two regions along X-axis, 1 tap per region, line-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/2	+1	1	H	+1
Tap#2	W/2 + 1	W	+1	1	H	+1

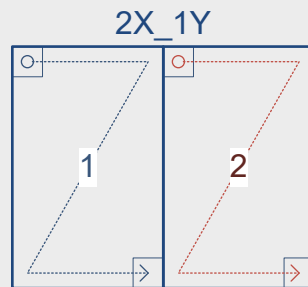
2X\_1Y

- Base
- DualBase
- Full
- FullXR

MC\_TapGeometry\_2X\_1Y

*Description*

Two regions along X-axis, 1 tap per region, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/2	+1	1	H	+1
Tap#2	W/2 + 1	W	+1	1	H	+1

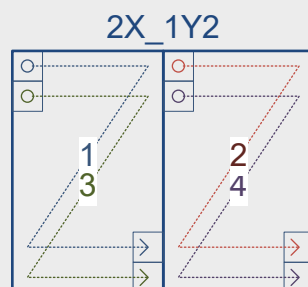
2X\_1Y2

- Full
- FullXR

MC\_TapGeometry\_2X\_1Y2

*Description*

Two regions along X-axis, 2 vertically adjacent taps per region, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/2	+1	1	H - 1	+2
Tap#2	W/2 + 1	W	+1	1	H - 1	+2
Tap#3	1	W/2	+1	2	H	+2
Tap#4	W/2 + 1	W	+1	1	H	+2

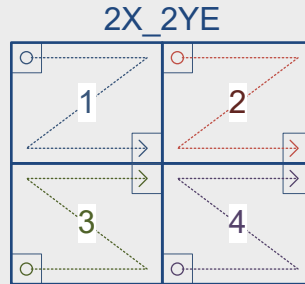
2X\_2YE

Full FullXR

MC\_TapGeometry\_2X\_2YE

Description

Two regions along X-axis, 2 vertical taps per region, start reading from the top/bottom edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/2	+1	1	H/2	+1
Tap#2	W/2 + 1	W	+1	1	H/2	+1
Tap#3	1	W/2	+1	H	H/2 + 1	-1
Tap#4	W/2 + 1	W	+1	H	H/2 + 1	-1

2XE

Base DualBase Full FullXR

MC\_TapGeometry\_2XE

Description

Two regions along X-axis, 1 tap per region, start reading from the left/right edges, line-scan camera.



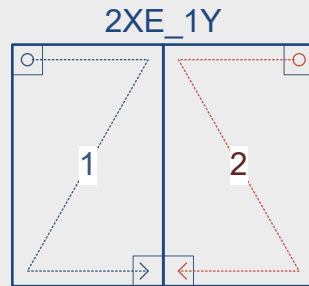
Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/2	+1	1	H	+1
Tap#2	W	W/2 + 1	-1	1	H	+1

2XE\_1Y

- Base
- DualBase
- Full
- FullXR

MC\_TapGeometry\_2XE\_1Y

*Description*  
 Two regions along X-axis, 1 tap per region, start reading from the left/right edges, area-scan camera.



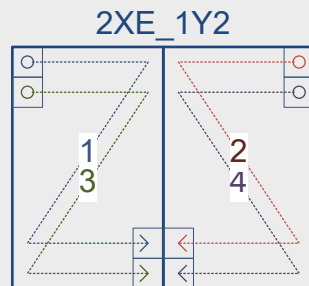
Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/2	+1	1	H	+1
Tap#2	W	W/2 + 1	-1	1	H	+1

2XE\_1Y2

- Full
- FullXR

MC\_TapGeometry\_2XE\_1Y2

*Description*  
 Two regions along X-axis, 2 vertically adjacent taps per region, start reading from the left/right edges, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/2	+1	1	H - 1	+2
Tap#2	W	W/2 + 1	-1	1	H - 1	+2
Tap#3	1	W/2	+1	2	H	+2
Tap#4	W	W/2 + 1	-1	2	H	+2

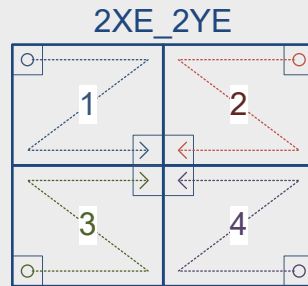
## 2XE\_2YE

Full FullXR

### MC\_TapGeometry\_2XE\_2YE

*Description*

Two regions along X-axis, 2 vertical taps per region, start reading from the top/bottom edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/2	+1	1	H/2	+1
Tap#2	W	W/2 + 1	-1	1	H/2	+1
Tap#3	1	W/2	+1	H	H/2 + 1	-1
Tap#4	W	W/2 + 1	-1	H	H/2 + 1	-1

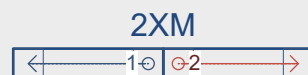
## 2XM

Base DualBase Full FullXR

### MC\_TapGeometry\_2XM

*Description*

Two regions along X-axis, 1 tap per region, start reading from the middle, line-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	W/2	1	-1	1	H	+1
Tap#2	W/2 + 1	W	+1	1	H	+1

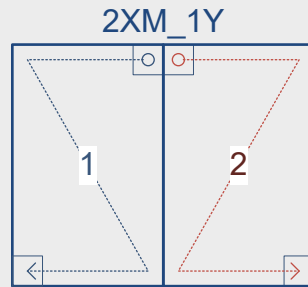
2XM\_1Y

- Base
- DualBase
- Full
- FullXR

MC\_TapGeometry\_2XM\_1Y

*Description*

Two regions along X-axis, 1 tap per region, start reading from the middle, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	W/2	1	-1	1	H	+1
Tap#2	W/2 + 1	W	+1	1	H	+1

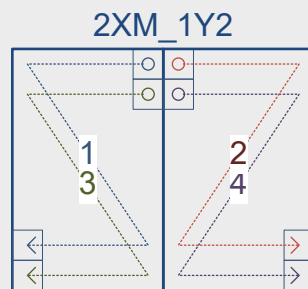
2XM\_1Y2

- Full
- FullXR

MC\_TapGeometry\_2XM\_1Y2

*Description*

Two regions along X-axis, 2 vertically adjacent taps per region, start reading from the middle, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	W/2	1	-1	1	H - 1	+2
Tap#2	W/2 + 1	W	+1	1	H - 1	+2
Tap#3	W/2	1	-1	2	H	+2
Tap#4	W/2 + 1	W	+1	2	H	+2

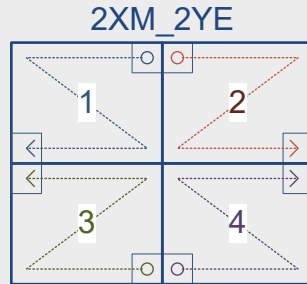
2XM\_2YE

Full FullXR

MC\_TapGeometry\_2XM\_2YE

Description

Two regions along X-axis, 2 vertical taps per region, start reading from the middle and from the top/bottom edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	W/2	1	-1	1	H/2	+1
Tap#2	W/2 + 1	W	+1	1	H/2	+1
Tap#3	W/2	1	-1	H	H/2 + 1	-1
Tap#4	W/2 + 1	W	+1	H	H/2 + 1	-1

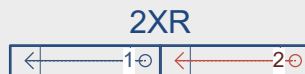
2XR

Base DualBase Full FullXR

MC\_TapGeometry\_2XR

Description

Two regions along X-axis, 1 tap per region, start reading from the right, line-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	W/2	1	-1	1	H	+1
Tap#2	W	W/2 + 1	-1	1	H	+1

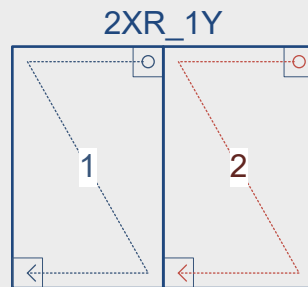
### 2XR\_1Y

- Base
- DualBase
- Full
- FullXR

#### MC\_TapGeometry\_2XR\_1Y

*Description*

Two regions along X-axis, 1 tap per region, start reading from the right, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	W/2	1	-1	1	H	+1
Tap#2	W	W/2 + 1	-1	1	H	+1

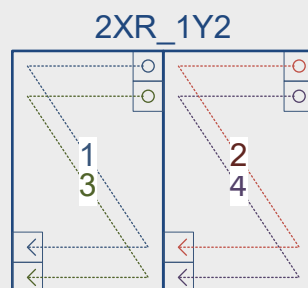
### 2XR\_1Y2

- Full
- FullXR

#### MC\_TapGeometry\_2XR\_1Y2

*Description*

Two regions along X-axis, 2 vertically adjacent taps per region, start reading from the right, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	W/2	1	-1	1	H - 1	+2
Tap#2	W	W/2 + 1	-1	1	H - 1	+2
Tap#3	W/2	1	-1	2	H	+2
Tap#4	W	W/2 + 1	-1	2	H	+2

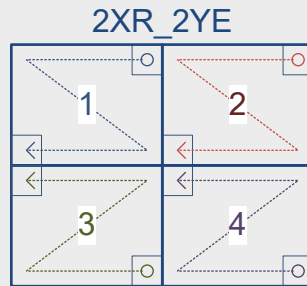
2XR\_2YE

Full FullIXR

MC\_TapGeometry\_2XR\_2YE

Description

Two regions along X-axis, 2 vertical taps per region, start reading from the right and from the top/bottom edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	W/2	1	-1	1	H/2	+1
Tap#2	W	W/2 + 1	-1	1	H/2	+1
Tap#3	W/2	1	-1	H	H/2 + 1	-1
Tap#4	W	W/2 + 1	-1	H	H/2 + 1	-1

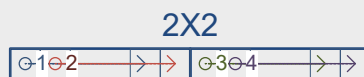
2X2

Full FullIXR

MC\_TapGeometry\_2X2

Description

Two regions along X-axis, 2 adjacent taps per region, line-scan camera.



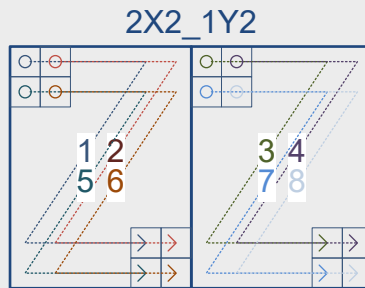
Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/2 - 1	+2	1	H	+1
Tap#2	2	W/2	+2	1	H	+1
Tap#3	W/2 + 1	W - 1	+2	1	H	+1
Tap#4	W/2 + 2	W	+2	1	H	+1

2X2\_1Y2

Full FullXR

MC\_TapGeometry\_2X2\_1Y2

*Description*  
 Two regions along X-axis, 2 horizontally adjacent and 2 vertically adjacent taps per region, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	$W/2 - 1$	+2	1	H-1	+2
Tap#2	2	$W/2$	+2	1	H-1	+2
Tap#3	$W/2 + 1$	$W - 1$	+2	1	H-1	+2
Tap#4	$W/2 + 2$	$W$	+2	1	H-1	+2
Tap#5	1	$W/2 - 1$	+2	2	H	+2
Tap#6	2	$W/2$	+2	2	H	+2
Tap#7	$W/2 + 1$	$W - 1$	+2	2	H	+2
Tap#8	$W/2 + 2$	$W$	+2	2	H	+2

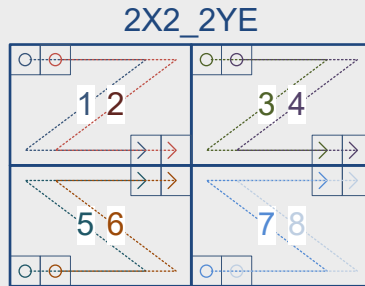
2X2\_2YE

Full FullXR

MC\_TapGeometry\_2X2\_2YE

Description

Two regions along X-axis, 2 horizontally adjacent and 2 vertical taps per region, start reading from the top/bottom edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	$W/2 - 1$	+2	1	$H/2$	+1
Tap#2	2	$W/2$	+2	1	$H/2$	+1
Tap#3	$W/2 + 1$	$W - 1$	+2	1	$H/2$	+1
Tap#4	$W/2 + 2$	$W$	+2	1	$H/2$	+1
Tap#5	1	$W/2 - 1$	+2	$H$	$H/2 + 1$	-1
Tap#6	2	$W/2$	+2	$H$	$H/2 + 1$	-1
Tap#7	$W/2 + 1$	$W - 1$	+2	$H$	$H/2 + 1$	-1
Tap#8	$W/2 + 2$	$W$	+2	$H$	$H/2 + 1$	-1

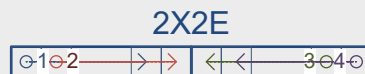
2X2E

Full FullXR

MC\_TapGeometry\_2X2E

Description

Two regions along X-axis, 2 adjacent taps per region, start reading from the left/right edges, line-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	$W/2 - 1$	+2	1	$H$	+1
Tap#2	2	$W/2$	+2	1	$H$	+1
Tap#3	$W - 1$	$W/2 + 1$	-2	1	$H$	+1
Tap#4	$W$	$W/2 + 2$	-2	1	$H$	+1

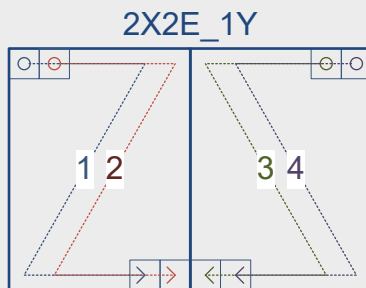
2X2E\_1Y

Full FullXR

MC\_TapGeometry\_2X2E\_1Y

*Description*

Two regions along X-axis, 2 adjacent taps per region, start reading from the left/right edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	$W/2 - 1$	+2	1	H	+1
Tap#2	2	$W/2$	+2	1	H	+1
Tap#3	$W - 1$	$W/2 + 1$	-2	1	H	+1
Tap#4	W	$W/2 + 2$	-2	1	H	+1

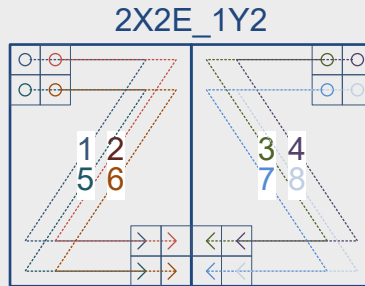
2X2E\_1Y2

Full FullXR

MC\_TapGeometry\_2X2E\_1Y2

Description

Two regions along X-axis, 2 horizontally adjacent and 2 vertically adjacent taps per region, start reading from the left/right edges, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	$W/2 - 1$	+2	1	H-1	+2
Tap#2	2	$W/2$	+2	1	H-1	+2
Tap#3	$W - 1$	$W/2 + 1$	-2	1	H-1	+2
Tap#4	$W$	$W/2 + 2$	-2	1	H-1	+2
Tap#5	1	$W/2 - 1$	+2	2	H	+2
Tap#6	2	$W/2$	+2	2	H	+2
Tap#7	$W - 1$	$W/2 + 1$	-2	2	H	+2
Tap#8	$W$	$W/2 + 2$	-2	2	H	+2

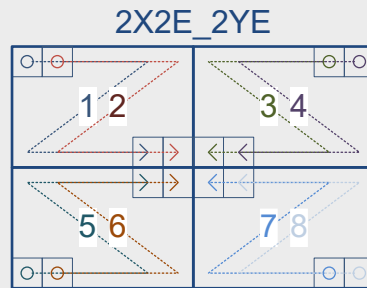
2X2E\_2YE

Full FullXR

MC\_TapGeometry\_2X2E\_2YE

Description

Two regions along X-axis, 2 horizontally adjacent and 2 vertical taps per region, start reading from the left/right and top/bottom edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	$W/2 - 1$	+2	1	$H/2$	+1
Tap#2	2	$W/2$	+2	1	$H/2$	+1
Tap#3	$W - 1$	$W/2 + 1$	-2	1	$H/2$	+1
Tap#4	$W$	$W/2 + 2$	-2	1	$H/2$	+1
Tap#5	1	$W/2 - 1$	+2	$H$	$H/2 + 1$	-1
Tap#6	2	$W/2$	+2	$H$	$H/2 + 1$	-1
Tap#7	$W - 1$	$W/2 + 1$	-2	$H$	$H/2 + 1$	-1
Tap#8	$W$	$W/2 + 2$	-2	$H$	$H/2 + 1$	-1

2X2M

Full FullXR

MC\_TapGeometry\_2X2M

Description

Two regions along X-axis, 2 adjacent taps per region, start reading from the middle, line-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	$W/2 - 1$	1	-2	1	$H$	+1
Tap#2	$W/2$	2	-2	1	$H$	+1
Tap#3	$W/2 + 1$	$W - 1$	+2	1	$H$	+1
Tap#4	$W/2 + 2$	$W$	+2	1	$H$	+1

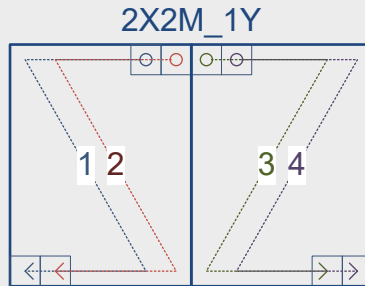
2X2M\_1Y

Full FullXR

MC\_TapGeometry\_2X2M\_1Y

Description

Two regions along X-axis, 2 adjacent taps per region, start reading from the middle, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	$W/2 - 1$	1	-2	1	H	+1
Tap#2	$W/2$	2	-2	1	H	+1
Tap#3	$W/2 + 1$	$W - 1$	+2	1	H	+1
Tap#4	$W/2 + 2$	W	+2	1	H	+1

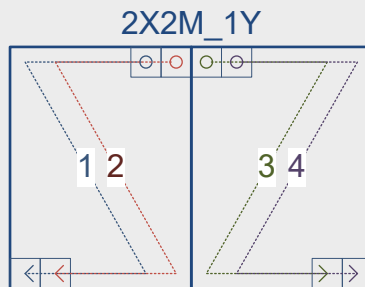
2X2M\_1Y

Full FullXR

MC\_TapGeometry\_2X2M\_1Y

Description

Two regions along X-axis, 2 adjacent taps per region, start reading from the middle, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	$W/2 - 1$	1	-2	1	H	+1
Tap#2	$W/2$	2	-2	1	H	+1
Tap#3	$W/2 + 1$	$W - 1$	+2	1	H	+1
Tap#4	$W/2 + 2$	W	+2	1	H	+1

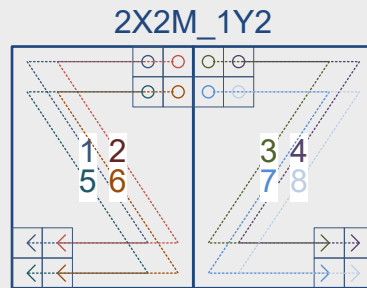
2X2M\_1Y2

Full FullXR

MC\_TapGeometry\_2X2M\_1Y2

Description

Two regions along X-axis, 2 horizontally adjacent and 2 vertically adjacent taps per region, start reading from the middle, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	$W/2 - 1$	1	-2	1	H-1	+2
Tap#2	$W/2$	2	-2	1	H-1	+2
Tap#3	$W/2 + 1$	$W - 1$	+2	1	H-1	+2
Tap#4	$W/2 + 2$	$W$	+2	1	H-1	+2
Tap#5	$W/2 - 1$	1	-2	2	H	+2
Tap#6	$W/2$	2	-2	2	H	+2
Tap#7	$W/2 + 1$	$W - 1$	+2	2	H	+2
Tap#8	$W/2 + 2$	$W$	+2	2	H	+2

2X4

Full FullXR

MC\_TapGeometry\_2X4

Description

Two regions along X-axis, 4 adjacent taps per region, line-scan camera.

2X4



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/2 - 3	+4	1	H	+1
Tap#2	2	W/2 - 2	+4	1	H	+1
Tap#3	3	W/2 - 1	+4	1	H	+1
Tap#4	4	W/2	+4	1	H	+1
Tap#5	W/2 + 1	W - 3	+4	1	H	+1
Tap#6	W/2 + 2	W - 2	+4	1	H	+1
Tap#7	W/2 + 3	W - 1	+4	1	H	+1
Tap#8	W/2 + 4	W	+4	1	H	+1

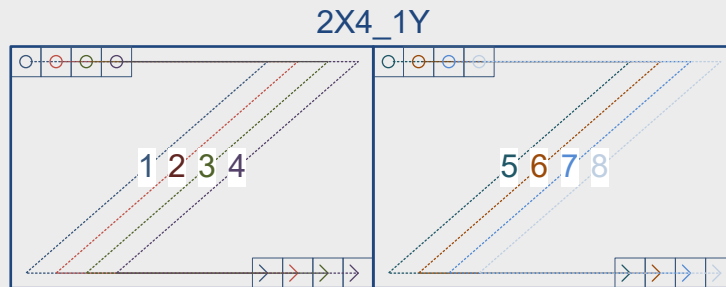
2X4\_1Y

Full FullXR

MC\_TapGeometry\_2X4\_1Y

Description

Two regions along X-axis, 4 adjacent taps per region, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	$W/2 - 3$	+4	1	H	+1
Tap#2	2	$W/2 - 2$	+4	1	H	+1
Tap#3	3	$W/2 - 1$	+4	1	H	+1
Tap#4	4	$W/2$	+4	1	H	+1
Tap#5	$W/2 + 1$	$W - 3$	+4	1	H	+1
Tap#6	$W/2 + 2$	$W - 2$	+4	1	H	+1
Tap#7	$W/2 + 3$	$W - 1$	+4	1	H	+1
Tap#8	$W/2 + 4$	$W$	+4	1	H	+1

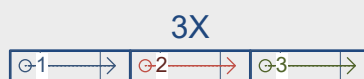
3X

Base DualBase Full FullXR

MC\_TapGeometry\_3X

Description

Three regions along X-axis, 1 tap per region, line-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	$W/3$	+1	1	H	+1
Tap#2	$W/3 + 1$	$2W/3$	+1	1	H	+1
Tap#3	$2W/3 + 1$	$W$	+1	1	H	+1

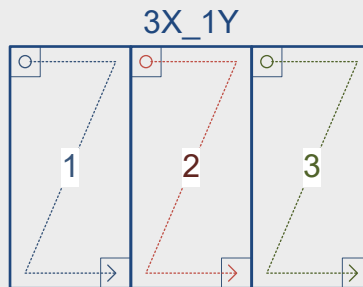
### 3X\_1Y

- Base
- DualBase
- Full
- FullXR

#### MC\_TapGeometry\_3X\_1Y

*Description*

Three regions along X-axis, 1 tap per region, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/3	+1	1	H	+1
Tap#2	W/3 + 1	2W/3	+1	1	H	+1
Tap#3	2W/3 + 1	W	+1	1	H	+1

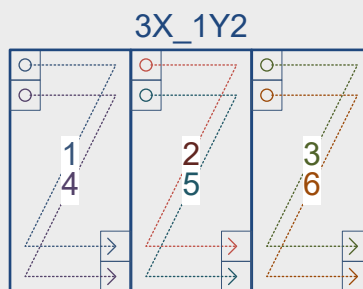
### 3X\_1Y2

- Full
- FullXR

#### MC\_TapGeometry\_3X\_1Y2

*Description*

Three regions along X-axis, 2 vertically adjacent taps per region, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/3	+1	1	H-1	+2
Tap#2	W/3 + 1	2W/3	+1	1	H-1	+2
Tap#3	2W/3 + 1	W	+1	1	H-1	+2
Tap#4	1	W/3	+1	2	H	+2
Tap#5	W/3 + 1	2W/3	+1	2	H	+2
Tap#6	2W/3 + 1	W	+1	2	H	+2

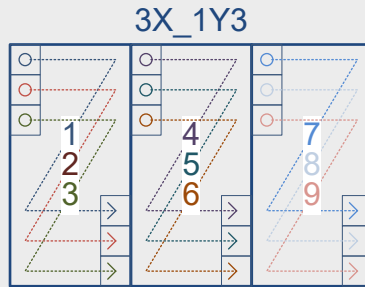
3X\_1Y3

Full FullXR

MC\_TapGeometry\_3X\_1Y3

Description

Three regions along X-axis, 3 vertically adjacent taps per region, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/3	+1	1	H-2	+3
Tap#2	1	W/3	+1	2	H-1	+3
Tap#3	1	W/3	+1	3	H	+3
Tap#4	W/3 + 1	2W/3	+1	1	H-2	+3
Tap#5	W/3 + 1	2W/3	+1	2	H-1	+3
Tap#6	W/3 + 1	2W/3	+1	3	H	+3
Tap#7	2W/3 + 1	W	+1	1	H-2	+3
Tap#8	2W/3 + 1	W	+1	2	H-1	+3
Tap#9	2W/3 + 1	W	+1	3	H	+3

4X

Full FullXR

MC\_TapGeometry\_4X

Description

Four regions along X-axis, 1 tap per region, line-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/4	+1	1	H	+1
Tap#2	W/4 + 1	W/2	+1	1	H	+1
Tap#3	W/2 + 1	3W/4	+1	1	H	+1
Tap#4	3W/4 + 1	W	+1	1	H	+1

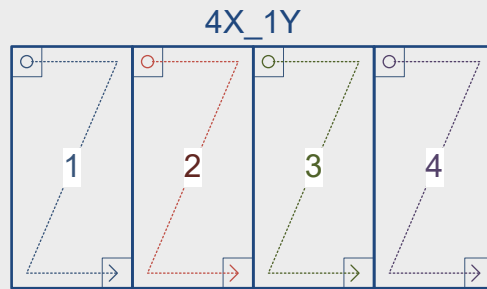
4X\_1Y

Full FullXR

MC\_TapGeometry\_4X\_1Y

Description

Four regions along X-axis, 1 tap per region, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/4	+1	1	H	+1
Tap#2	W/4 + 1	W/2	+1	1	H	+1
Tap#3	W/2 + 1	3W/4	+1	1	H	+1
Tap#4	3W/4 + 1	W	+1	1	H	+1

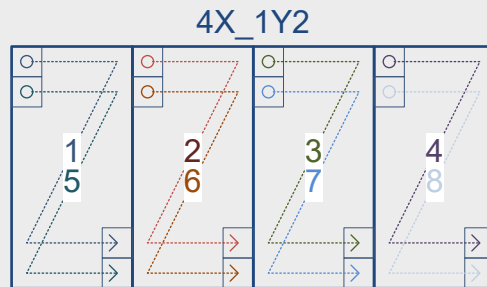
4X\_1Y2

Full FullXR

MC\_TapGeometry\_4X\_1Y2

Description

Four regions along X-axis, 2 vertically adjacent taps per region, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/4	+1	1	H - 1	+2
Tap#2	W/4 + 1	W/2	+1	1	H - 1	+2
Tap#3	W/2 + 1	3W/4	+1	1	H - 1	+2
Tap#4	3W/4 + 1	W	+1	1	H - 1	+2
Tap#5	1	W/4	+1	2	H	+2
Tap#6	W/4 + 1	W/2	+1	2	H	+2
Tap#7	W/2 + 1	3W/4	+1	2	H	+2
Tap#8	3W/4 + 1	W	+1	2	H	+2

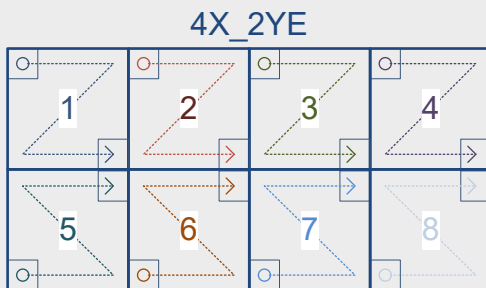
4X\_2YE

Full FullXR

MC\_TapGeometry\_4X\_2YE

Description

Four regions along X-axis, 2 vertical taps per region, start reading from the top/bottom edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/4	+1	1	H/2	+1
Tap#2	W/4 + 1	W/2	+1	1	H/2	+1
Tap#3	W/2 + 1	3W/4	+1	1	H/2	+1
Tap#4	3W/4 + 1	W	+1	1	H/2	+1
Tap#5	1	W/4	+1	H	H/2 + 1	-1
Tap#6	W/4 + 1	W/2	+1	H	H/2 + 1	-1
Tap#7	W/2 + 1	3W/4	+1	H	H/2 + 1	-1
Tap#8	3W/4 + 1	W	+1	H	H/2 + 1	-1

4XE

Full FullXR

MC\_TapGeometry\_4XE

Description

Four regions along X-axis, 1 tap per region, start reading from the left/right edges, line-scan camera.



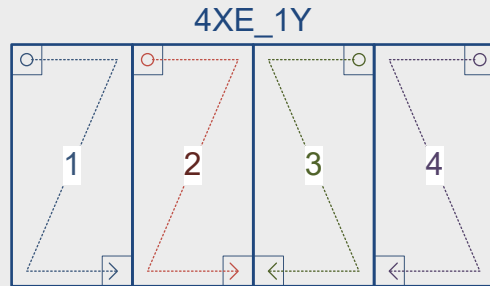
Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/4	+1	1	H	+1
Tap#2	W/4 + 1	W/2	+1	1	H	+1
Tap#3	3W/4	W/2 + 1	-1	1	H	+1
Tap#4	W	3W/4 + 1	-1	1	H	+1

4XE\_1Y

Full FullXR

MC\_TapGeometry\_4XE\_1Y

*Description*  
 Four regions along X-axis, 1 tap per region, start reading from the left/right edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/4	+1	1	H	+1
Tap#2	W/4 + 1	W/2	+1	1	H	+1
Tap#3	3W/4	W/2 + 1	-1	1	H	+1
Tap#4	W	3W/4 + 1	-1	1	H	+1

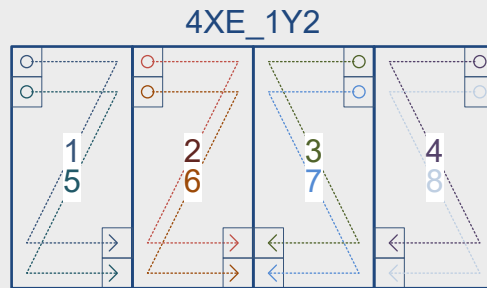
4XE\_1Y2

Full FullXR

MC\_TapGeometry\_4XE\_1Y2

Description

Four regions along X-axis, 2 vertically adjacent taps per region, start reading from the left/right edges, line-scan or area-scan camera.



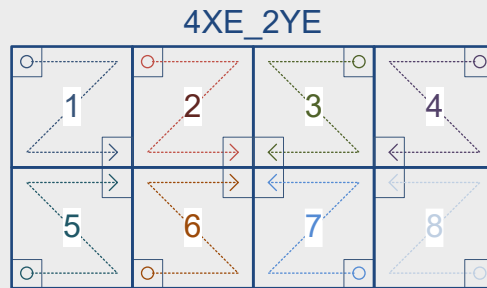
Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/4	+1	1	H - 1	+2
Tap#2	W/4 + 1	W/2	+1	1	H - 1	+2
Tap#3	3W/4	W/2 + 1	-1	1	H - 1	+2
Tap#4	W	3W/4 + 1	-1	1	H - 1	+2
Tap#5	1	W/4	+1	2	H	+2
Tap#6	W/4 + 1	W/2	+1	2	H	+2
Tap#7	3W/4	W/2 + 1	-1	2	H	+2
Tap#8	W	3W/4 + 1	-1	2	H	+2

4XE\_2YE

Full FullXR

MC\_TapGeometry\_4XE\_2YE

*Description*  
 Four regions along X-axis, 2 vertical taps per region, start reading from the top/bottom edges, area-scan camera.



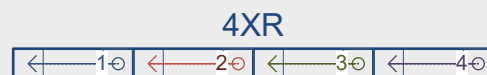
Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/4	+1	1	H/2	+1
Tap#2	W/4 + 1	W/2	+1	1	H/2	+1
Tap#3	3W/4	W/2 + 1	-1	1	H/2	+1
Tap#4	W	3W/4 + 1	-1	1	H/2	+1
Tap#5	1	W/4	+1	H	H/2 + 1	-1
Tap#6	W/4 + 1	W/2	+1	H	H/2 + 1	-1
Tap#7	3W/4	W/2 + 1	-1	H	H/2 + 1	-1
Tap#8	W	3W/4 + 1	-1	H	H/2 + 1	-1

4XR

Full FullXR

MC\_TapGeometry\_4XR

*Description*  
 Four regions along X-axis, 1 tap per region, start reading from the right, line-scan camera.



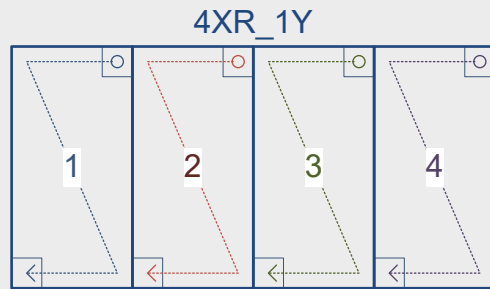
Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	W/4	1	-1	1	H	+1
Tap#2	W/2	W/4 + 1	-1	1	H	+1
Tap#3	3W/4	W/2 + 1	-1	1	H	+1
Tap#4	W	3W/4 + 1	-1	1	H	+1

4XR\_1Y

Full FullXR

MC\_TapGeometry\_4XR\_1Y

*Description*  
 Four regions along X-axis, 1 tap per region, start reading from the right, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	$W/4$	1	-1	1	H	+1
Tap#2	$W/2$	$W/4 + 1$	-1	1	H	+1
Tap#3	$3W/4$	$W/2 + 1$	-1	1	H	+1
Tap#4	$W$	$3W/4 + 1$	-1	1	H	+1

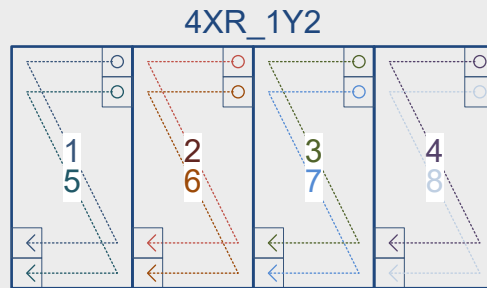
4XR\_1Y2

Full FullXR

MC\_TapGeometry\_4XR\_1Y2

Description

Four regions along X-axis, 2 vertically adjacent taps per region, start reading from the right, line-scan or area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	W/4	1	-1	1	H - 1	+2
Tap#2	W/2	W/4 + 1	-1	1	H - 1	+2
Tap#3	3W/4	W/2 + 1	-1	1	H - 1	+2
Tap#4	W	3W/4 + 1	-1	1	H - 1	+2
Tap#5	W/4	1	-1	2	H	+2
Tap#6	W/2	W/4 + 1	-1	2	H	+2
Tap#7	3W/4	W/2 + 1	-1	2	H	+2
Tap#8	W	3W/4 + 1	-1	2	H	+2

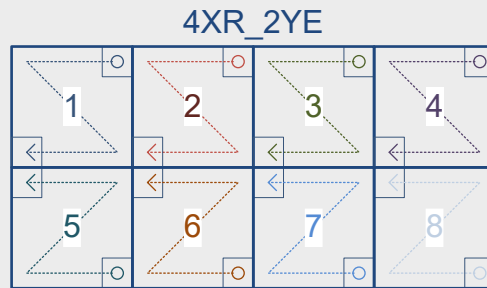
4XR\_2YE

Full FullXR

MC\_TapGeometry\_4XR\_2YE

Description

Four regions along X-axis, 2 vertical taps per region, start reading from the right and from the top/bottom edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	$W/4$	1	-1	1	$H/2$	+1
Tap#2	$W/2$	$W/4 + 1$	-1	1	$H/2$	+1
Tap#3	$3W/4$	$W/2 + 1$	-1	1	$H/2$	+1
Tap#4	$W$	$3W/4 + 1$	-1	1	$H/2$	+1
Tap#5	$W/4$	1	-1	$H$	$H/2 + 1$	-1
Tap#6	$W/2$	$W/4 + 1$	-1	$H$	$H/2 + 1$	-1
Tap#7	$3W/4$	$W/2 + 1$	-1	$H$	$H/2 + 1$	-1
Tap#8	$W$	$3W/4 + 1$	-1	$H$	$H/2 + 1$	-1

4X2

- Full
- FullXR

MC\_TapGeometry\_4X2

*Description*

Four regions along X-axis, 2 adjacent taps per region, line-scan camera.

4X2



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	$W/4 - 1$	+2	1	H	+1
Tap#2	2	$W/4$	+2	1	H	+1
Tap#3	$W/4 + 1$	$W/2 - 1$	+2	1	H	+1
Tap#4	$W/4 + 2$	$W/2$	+2	1	H	+1
Tap#5	$W/2 + 1$	$3W/4 - 1$	+2	1	H	+1
Tap#6	$W/2 + 2$	$3W/4$	+2	1	H	+1
Tap#7	$3W/4 + 1$	$W - 1$	+2	1	H	+1
Tap#8	$3W/4 + 2$	$W$	+2	1	H	+1

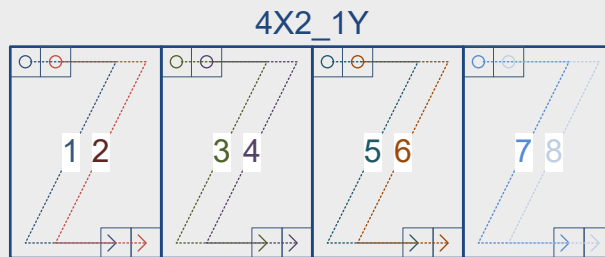
4X2\_1Y

Full FullXR

MC\_TapGeometry\_4X2\_1Y

Description

Four regions along X-axis, 2 adjacent taps per region, area-scan camera.



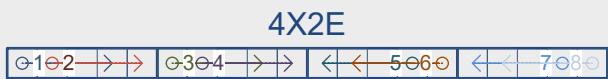
Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	$W/4 - 1$	+2	1	H	+1
Tap#2	2	$W/4$	+2	1	H	+1
Tap#3	$W/4 + 1$	$W/2 - 1$	+2	1	H	+1
Tap#4	$W/4 + 2$	$W/2$	+2	1	H	+1
Tap#5	$W/2 + 1$	$3W/4 - 1$	+2	1	H	+1
Tap#6	$W/2 + 2$	$3W/4$	+2	1	H	+1
Tap#7	$3W/4 + 1$	$W - 1$	+2	1	H	+1
Tap#8	$3W/4 + 2$	$W$	+2	1	H	+1

4X2E

- Full
- FullXR

MC\_TapGeometry\_4X2E

*Description*  
 Four regions along X-axis, 2 adjacent taps per region, start reading from the left/right edges, line-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	$W/4 - 1$	+2	1	H	+1
Tap#2	2	$W/4$	+2	1	H	+1
Tap#3	$W/4 + 1$	$W/2 - 1$	+2	1	H	+1
Tap#4	$W/4 + 2$	$W/2$	+2	1	H	+1
Tap#5	$3W/4 - 1$	$W/2 + 1$	-2	1	H	+1
Tap#6	$3W/4$	$W/2 + 2$	-2	1	H	+1
Tap#7	$W - 1$	$3W/4 + 1$	-2	1	H	+1
Tap#8	$W$	$3W/4 + 2$	-2	1	H	+1

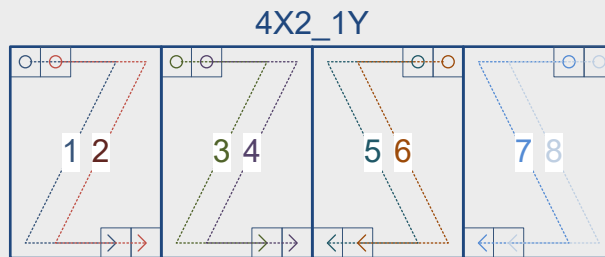
4X2E\_1Y

Full FullXR

MC\_TapGeometry\_4X2E\_1Y

Description

Four regions along X-axis, 2 adjacent taps per region, start reading from the left/right edges, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	$W/4 - 1$	+2	1	H	+1
Tap#2	2	$W/4$	+2	1	H	+1
Tap#3	$W/4 + 1$	$W/2 - 1$	+2	1	H	+1
Tap#4	$W/4 + 2$	$W/2$	+2	1	H	+1
Tap#5	$3W/4 - 1$	$W/2 + 1$	-2	1	H	+1
Tap#6	$3W/4$	$W/2 + 2$	-2	1	H	+1
Tap#7	$W - 1$	$3W/4 + 1$	-2	1	H	+1
Tap#8	$W$	$3W/4 + 2$	-2	1	H	+1

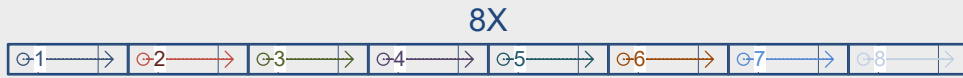
8X

Full FullXR

MC\_TapGeometry\_8X

Description

Eight regions along X-axis, 1 tap per region, line-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/8	+1	1	H	+1
Tap#2	W/8 + 1	2W/8	+1	1	H	+1
Tap#3	2W/8 + 1	3W/8	+1	1	H	+1
Tap#4	3W/8 + 1	4W/8	+1	1	H	+1
Tap#5	4W/8 + 1	5W/8	+1	1	H	+1
Tap#6	5W/8 + 1	6W/8	+1	1	H	+1
Tap#7	6W/8 + 1	7W/8	+1	1	H	+1
Tap#8	7W/8 + 1	W	+1	1	H	+1

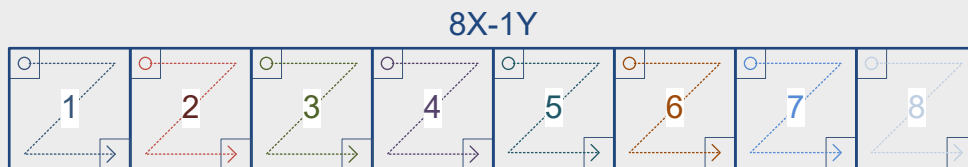
8X\_1Y

Full FullXR

MC\_TapGeometry\_8X\_1Y

Description

Eight regions along X-axis, 1 tap per region, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/8	+1	1	H	+1
Tap#2	W/8 + 1	2W/8	+1	1	H	+1
Tap#3	2W/8 + 1	3W/8	+1	1	H	+1
Tap#4	3W/8 + 1	4W/8	+1	1	H	+1
Tap#5	4W/8 + 1	5W/8	+1	1	H	+1
Tap#6	5W/8 + 1	6W/8	+1	1	H	+1
Tap#7	6W/8 + 1	7W/8	+1	1	H	+1
Tap#8	7W/8 + 1	W	+1	1	H	+1

8XR

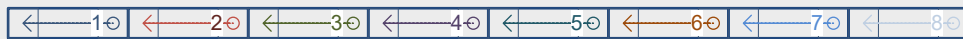
Full FullXR

MC\_TapGeometry\_8XR

Description

Eight regions along X-axis, 1 tap per region, start reading from the right, line-scan camera.

8XR



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	W/8	1	-1	1	H	+1
Tap#2	2W/8	W/8 + 1	-1	1	H	+1
Tap#3	3W/8	2W/8 + 1	-1	1	H	+1
Tap#4	4W/8	3W/8 + 1	-1	1	H	+1
Tap#5	5W/8	4W/8 + 1	-1	1	H	+1
Tap#6	6W/8	5W/8 + 1	-1	1	H	+1
Tap#7	7W/8	6W/8 + 1	-1	1	H	+1
Tap#8	W	7W/8 + 1	-1	1	H	+1

8XR\_1Y

Full FullXR

MC\_TapGeometry\_8XR\_1Y

Description

Eight regions along X-axis, 1 tap per region, start reading from the right, area-scan camera.

8XR-1Y



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	W/8	1	-1	1	H	+1
Tap#2	2W/8	W/8 + 1	-1	1	H	+1
Tap#3	3W/8	2W/8 + 1	-1	1	H	+1
Tap#4	4W/8	3W/8 + 1	-1	1	H	+1
Tap#5	5W/8	4W/8 + 1	-1	1	H	+1
Tap#6	6W/8	5W/8 + 1	-1	1	H	+1
Tap#7	7W/8	6W/8 + 1	-1	1	H	+1
Tap#8	W	7W/8 + 1	-1	1	H	+1

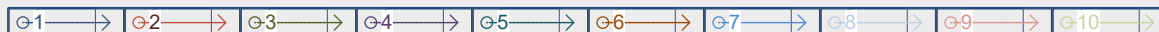
10X

- Full
- FullXR

MC\_TapGeometry\_10X

*Description*  
 Ten regions along X-axis, 1 tap per region, line-scan camera.

10X



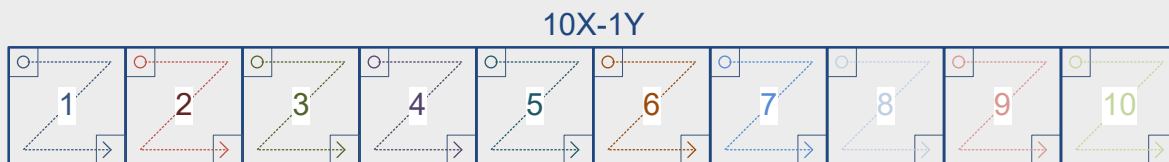
Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/10	+1	1	H	+1
Tap#2	W/10 + 1	2W/10	+1	1	H	+1
Tap#3	2W/10 + 1	3W/10	+1	1	H	+1
Tap#4	3W/10 + 1	4W/10	+1	1	H	+1
Tap#5	4W/10 + 1	5W/10	+1	1	H	+1
Tap#6	5W/10 + 1	6W/10	+1	1	H	+1
Tap#7	6W/10 + 1	7W/10	+1	1	H	+1
Tap#8	7W/10 + 1	8W/10	+1	1	H	+1
Tap#9	8W/10 + 1	9W/10	+1	1	H	+1
Tap#10	9W/10 + 1	W	+1	1	H	+1

10X\_1Y

Full FullXR

MC\_TapGeometry\_10X\_1Y

*Description*  
 Ten regions along X-axis, 1 tap per region, area-scan camera.



Tap#	X Start	X End	Step X	Y Start	Y End	Step Y
Tap#1	1	W/10	+1	1	H	+1
Tap#2	W/10 + 1	2W/10	+1	1	H	+1
Tap#3	2W/10 + 1	3W/10	+1	1	H	+1
Tap#4	3W/10 + 1	4W/10	+1	1	H	+1
Tap#5	4W/10 + 1	5W/10	+1	1	H	+1
Tap#6	5W/10 + 1	6W/10	+1	1	H	+1
Tap#7	6W/10 + 1	7W/10	+1	1	H	+1
Tap#8	7W/10 + 1	8W/10	+1	1	H	+1
Tap#9	8W/10 + 1	9W/10	+1	1	H	+1
Tap#10	9W/10 + 1	W	+1	1	H	+1

# ColorMethod

Base DualBase Full FullXR

Method used at sensor level to build color information

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1010 << 14	ColorMethod	MC_ColorMethod		

## Parameter Description

This parameter returns the way the color information is built. See also "[Camera Color Analysis Method](#)" on page 511.

## Parameter Values

### NONE

Base DualBase Full FullXR

#### MC\_ColorMethod\_NONE

*Description*

The camera is monochrome.

### RGB

Base DualBase Full FullXR

#### MC\_ColorMethod\_RGB

*Description*

The camera uses a coated sensor and an internal processor to reconstruct the full color information. The color information is available as three R, G, B video data streams.

### PRISM

Base DualBase Full FullXR

#### MC\_ColorMethod\_PRISM

*Description*

The camera uses a wavelength-separating prism to feed three distinct imaging sensors. The color information is available as three R, G, B video data streams.

TRILINEAR

- Base
- DualBase
- Full
- FullXR

MC\_ColorMethod\_TRILINEAR

*Description*

The camera uses three parallel sensing linear arrays of pixels exhibiting different wavelength sensitivities. The color information is available as three R, G, B video data streams.

BAYER

- Base
- DualBase
- Full
- FullXR

MC\_ColorMethod\_BAYER

*Description*

The camera uses a single imaging sensor coated with a special wavelength-separating patterned filter. The color information is available as a single video data stream embedding the RGB information.

# ColorRegistration

- Base
- DualBase
- Full
- FullXR

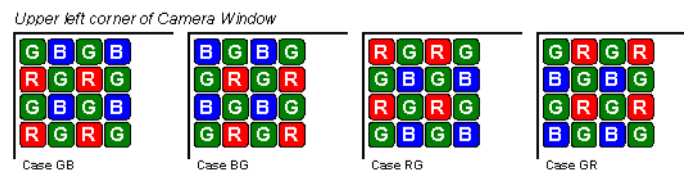
Alignment of the color pattern filter over the camera window

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1273 << 14	ColorRegistration	MC_ColorRegistration		

## Parameter Description

When **ColorMethod** is **BAYER**, this parameter indicates how the Bayer pattern filter covers the camera active window.



Upper left corner of camera window

When **ColorMethod** is **TRILINEAR**, this parameter states the order the three sensing lines are arranged on the CCD chip.

This parameter is otherwise irrelevant.

See also "[Camera Color Pattern Filter Alignment](#)" on page 511.

## Parameter Values

**GB**

- Base
- DualBase
- Full
- FullXR

MC_ColorRegistration_GB
<i>Description</i> The first two pixels are green and blue.
<i>Applicability condition(s)</i> Condition: <b>ColorMethod</b> is set to <b>BAYER</b>

BG

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ColorRegistration\_BG

*Description*

The first two pixels are blue and green.

*Applicability condition(s)*

Condition: **ColorMethod** is set to **BAYER**

RG

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ColorRegistration\_RG

*Description*

The first two pixels are red and green.

*Applicability condition(s)*

Condition: **ColorMethod** is set to **BAYER**

GR

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ColorRegistration\_GR

*Description*

The first two pixels are green and red.

*Applicability condition(s)*

Condition: **ColorMethod** is set to **BAYER**

RGB

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ColorRegistration\_RGB

*Description*

The three sensing lines are ordered as red, green and blue.

*Applicability condition(s)*

Condition: **ColorMethod** is set to **TRILINEAR**

GBR

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ColorRegistration\_GBR

*Description*

The three sensing lines are ordered as green, blue and red.

*Applicability condition(s)*

Condition: ColorMethod is set to TRILINEAR

BRG

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ColorRegistration\_BRG

*Description*

The three sensing lines are ordered as blue, red and green.

*Applicability condition(s)*

Condition: ColorMethod is set to TRILINEAR

# ColorRegistrationControl

Base DualBase Full FullXR

Controls the color registration

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10850 << 14	ColorRegistrationControl	MC_ColorRegistrationControl		

## Parameter Description

This enumerated parameter controls the method used for ensuring the correct registration of the colors in the image.

## Parameter Usage

For the particular case of Bayer CFA bilinear line-scan cameras such as the Basler Sprint color, it is necessary to start the acquisition of a new image at a 2-line boundary to ensure a correct color registration of the captured Bayer CFA image.

This is achieved by using the FVAL signal to discriminate between the first and the second line of the Bayer CFA sensor.

## Parameter Values

### FVAL

Base DualBase Full FullXR

### MC\_ColorRegistrationControl\_FVAL

#### Description

Use the FVAL signal as a qualifier for the first line of an image. The first line of an image always corresponds to the first LVAL after FVAL rising.

#### Applicability condition(s)

Condition: All BoardTopology values but MONO\_SLOW and DUO\_SLOW

## NONE

Base

DualBase

Full

FullXR

## MC\_ColorRegistrationControl\_NONE

*Description*

Ignore any signal for qualifying the first line of an image (in line-scan acquisition).

*Default value.*

# ExposeOverlap

- Base
- DualBase
- Full
- FullXR

*Status of the expose to read-out relationship*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1001 << 14	ExposeOverlap	MC_ExposeOverlap		

## Parameter Description

This parameter indicates whether the expose condition is allowed to overlap the previous read-out condition. This applies to line-scan and area-scan cameras.

ExposeOverlap is always allowed for line-scan cameras.

## Parameter Values

**ALLOW**

- Base
- DualBase
- Full
- FullXR

### MC\_ExposeOverlap\_ALLOW

*Description*  
The expose condition is allowed to overlap the previous read-out condition.

# Expose

- Base
- DualBase
- Full
- FullXR

Camera exposure principle

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1011 << 14	Expose	MC_Expose		

## Parameter Description

This parameter declares the exposure principle of the camera. The camera exposure principle is the way the light exposure function is handled inside the camera. This equally applies to area-scan and line-scan camera.

## Parameter Values

### PLSTRG

- Base
- DualBase
- Full
- FullXR

#### MC\_Expose\_PLSTRG

*Description*  
The line or frame exposure condition starts upon receiving a pulse from the frame grabber.

### WIDTH

- Base
- DualBase
- Full
- FullXR

#### MC\_Expose\_WIDTH

*Description*  
The duration of a pulse issued by the frame grabber determines the line or frame exposure condition.

INTCTL

- Base
- DualBase
- Full
- FullXR

MC\_Expose\_INTCTL

*Description*

The line or frame exposure condition is totally controlled by the camera. The exposure duration is set through camera configuration settings.

INTPRM

- Base
- DualBase
- Full
- FullXR

MC\_Expose\_INTPRM

*Description*

The exposure is permanent.

# Readout

- Base
- DualBase
- Full
- FullXR

*Camera read-out principle*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1012 << 14	Readout	MC_Readout		

## Parameter Description

This parameter declares the read-out principle of the camera. The camera read-out principle is the way the read-out function is handled inside the camera.

## Parameter Values

### PLSTRG

- Base
- DualBase
- Full
- FullXR

#### MC\_Readout\_PLSTRG

- Base
- DualBase
- Full
- FullXR

*Description*

With line-scan cameras, the line read-out condition starts upon receiving a pulse from the frame grabber.

### INTCTL

- Base
- DualBase
- Full
- FullXR

#### MC\_Readout\_INTCTL

- Base
- DualBase
- Full
- FullXR

*Description*

With line-scan cameras, the read-out duration is set through camera configuration settings. With area-scan cameras, the line read-out condition is totally controlled by the camera.

# ResetCtl

Base DualBase Full FullXR

Electrical style of main reset control line to camera

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1027 << 14	ResetCtl	MC_ResetCtl		

## Parameter Description

This parameter, along with [ResetEdge](#), declares the attributes of the main reset signal applied to the camera feeding the channel.

In case of area-scan cameras, the main reset signal implements the asynchronous frame reset function, which usually triggers the frame exposure condition inside the camera.

In case of line-scan cameras, the main reset signal implements the line reset function, which usually triggers the line exposure condition inside the camera.

Some cameras use an additional reset control line to independently control the expose and read-out functions. Refer to [AuxResetCtl](#) .

## Parameter Values

NONE

Base DualBase Full FullXR

### MC\_ResetCtl\_NONE

*Description*  
The camera has no reset control line.

DIFF

Base DualBase Full FullXR

### MC\_ResetCtl\_DIFF

*Description*  
The camera reset control line requires a signal at RS-422 or LVDS differential levels.

# ResetEdge

Base
DualBase
Full
FullXR

Significant edge of main reset control line to camera

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1028 << 14	ResetEdge	MC_ResetEdge		

## Parameter Description

This parameter, along with **ResetCtl**, declares the attributes of the main reset signal applied to the camera feeding the channel.

In case of area-scan cameras, the main reset signal implements the asynchronous frame reset function, which usually triggers the frame exposure condition inside the camera.

In case of line-scan cameras, the main reset signal implements the line reset function, which usually triggers the line exposure condition inside the camera.

Some cameras use an additional reset control line to independently control the expose and read-out functions. Refer to the **AuxResetEdge** parameter.

The parameter indicates the logic polarity delivered through the main reset line the camera obeys to.

## Parameter Values

### GOHIGH

Base
DualBase
Full
FullXR

#### MC\_ResetEdge\_GOHIGH

*Description*

The camera reacts to a positive going pulse over the main reset control line.

### GOLOW

Base
DualBase
Full
FullXR

#### MC\_ResetEdge\_GOLOW

*Description*

The camera reacts to a negative going pulse over the main reset control line.

# AuxResetCtl

- Base
- DualBase
- Full
- FullXR

Electrical style of auxiliary reset control line to camera

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1029 << 14	AuxResetCtl	MC_AuxResetCtl		

## Parameter Description

This parameter, along with [AuxResetEdge](#), declares the attributes of the auxiliary reset signal applied to the camera feeding the channel.

Some cameras (area-scan or line-scan) use two reset control lines to independently control the expose and read-out functions. Refer to the [ResetCtl](#) parameter.

## Parameter Values

### NONE

- Base
- DualBase
- Full
- FullXR

**MC\_AuxResetCtl\_NONE**

*Description*  
The camera has no auxiliary reset control line.

### DIFF

- Base
- DualBase
- Full
- FullXR

**MC\_AuxResetCtl\_DIFF**

*Description*  
The camera auxiliary reset control line requires a signal at RS-422 or LVDS differential levels.

# AuxResetEdge

Base DualBase Full FullXR

Significant edge of auxiliary reset control line to camera

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1030 << 14	AuxResetEdge	MC_AuxResetEdge		

## Parameter Description

This parameter, along with `AuxResetCtl`, declares the attributes of the auxiliary reset signal applied to the camera feeding the channel.

Some cameras (area-scan or line-scan) use two reset control lines to independently control the expose and read-out functions. Refer to the `ResetCtl` parameter.

The parameter indicates the logic polarity delivered through the auxiliary reset line the camera obeys to.

## Parameter Values

### GOHIGH

Base DualBase Full FullXR

#### MC\_AuxResetEdge\_GOHIGH

*Description*

The camera reacts to a positive going pulse over the auxiliary reset control line.

### GOLOW

Base DualBase Full FullXR

#### MC\_AuxResetEdge\_GOLOW

*Description*

The camera reacts to a negative going pulse over the auxiliary reset control line.

# ResetDur

Base

DualBase

Full

FullXR

*Required duration of pulse sent through reset control line to camera*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
1031 << 14	ResetDur	MC_ResetDur		

## Parameter Description

This parameter declares the minimum pulse width to be applied to the reset control line for the camera to assume the proper reaction.

It characterizes both the main (RESET) and auxiliary reset (AUXRESET) control lines when it exists.

With area-scan cameras, **ResetDur** is expressed as a number of video lines.

With line-scan cameras, **ResetDur** is expressed in nanoseconds.

# ExposeMin\_us

- Base
- DualBase
- Full
- FullXR

Minimum duration of grabber-controlled exposure allowed by camera, expressed in microseconds

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
1033 << 14	ExposeMin_us	MC_ExposeMin_us

## Parameter Description

This parameter applies to area-scan camera operated in CTL mode, stating the minimum tolerated duration of the frame exposure duration as specified by the camera manufacturer.

It also applies to most the line-scan cameras, stating the minimum tolerated duration of the line exposure duration as specified by the camera manufacturer.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
1	1 microsecond <i>Minimum range value.</i>
5000000	5,000,000 microseconds (=5 seconds) <i>Maximum range value.</i>

# ExposeMax\_us

- Base
- DualBase
- Full
- FullXR

Maximum duration of grabber-controlled exposure allowed by camera, expressed in microseconds

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
1034 << 14	ExposeMax_us	MC_ExposeMax_us		

## Parameter Description

This parameter applies to area-scan camera operated in CTL mode, stating the maximum tolerated duration of the frame exposure duration as specified by the camera manufacturer.

It also applies to most the line-scan cameras, stating the maximum tolerated duration of the line exposure duration as specified by the camera manufacturer.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
1	1 microsecond <i>Minimum range value.</i>
20000000	20,000,000 microseconds (=20 seconds) <i>Maximum range value.</i>

# FvalMode

- Base
- DualBase
- Full
- FullXR

Usage of downstream signal FVAL

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1035 << 14	FvalMode	MC_FvalMode		

## Parameter Description

The Camera Link standard specifies a downstream signal aimed at signaling the validity of a video frame issued by the camera. This signal is called FVAL.

This parameter expresses the timing rules associated to FVAL.

## Parameter Values

### FN

- Base
- DualBase
- Full
- FullXR

**MC\_FvalMode\_FN**

*Description*  
Frame None.

### FA

- Base
- DualBase
- Full
- FullXR

**MC\_FvalMode\_FA**

*Description*  
Frame Ante.

### FC

- Base
- DualBase
- Full
- FullXR

**MC\_FvalMode\_FC**

*Description*  
Frame Cover.

# LvalMode

Base
DualBase
Full
FullXR

Usage of downstream signal LVAL

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1036 << 14	LvalMode	MC_LvalMode		

## Parameter Description

The Camera Link standard specifies a downstream signal aimed at signaling the validity of a video line issued by the camera. This signal is called LVAL.

This parameter expresses the timing rules associated to LVAL.

## Parameter Values

LA

Base
DualBase
Full
FullXR

### MC\_LvalMode\_LA

*Description*  
Line Ante.

LN

Base
DualBase
Full
FullXR

### MC\_LvalMode\_LN

*Description*  
Line None.

# DvalMode

Base
DualBase
Full
FullXR

Usage of downstream signal DVAL

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1037 << 14	DvalMode	MC_DvalMode		

## Parameter Description

This parameter expresses the timing rules associated to DVAL.

## Parameter Values

### DN

Base
DualBase
Full
FullXR

**MC\_DvalMode\_DN**

*Description*  
Data None.

### DG

Base
DualBase
Full
FullXR

**MC\_DvalMode\_DG**

*Description*  
Data Gate.

# CC1Usage

- Base
- DualBase
- Full
- FullXR

Usage of upstream signal CC1

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1216 << 14	CC1Usage	MC_CC1Usage		

## Parameter Values

### LOW

- Base
- DualBase
- Full
- FullXR

#### MC\_CC1Usage\_LOW

*Description*

The control line is tied to the low logic state.

### HIGH

- Base
- DualBase
- Full
- FullXR

#### MC\_CC1Usage\_HIGH

*Description*

The control line is tied to the high logic state.

### RESET

- Base
- DualBase
- Full
- FullXR

#### MC\_CC1Usage\_RESET

*Description*

The control line implements the reset function.

### AUXRESET

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CC1Usage\_AUXRESET

*Description*

The control line implements the auxiliary reset function.

### SOFT

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CC1Usage\_SOFT

*Description*

The control line is controlled through the I/O API.

### DIN1

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CC1Usage\_DIN1

*Description*

The control line is tied to the DIN1 input port.

### IIN1

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CC1Usage\_IIN1

*Description*

The control line is tied to the IIN1 input port.

# CC2Usage

- Base
- DualBase
- Full
- FullXR

Usage of upstream signal CC2

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1218 << 14	CC2Usage	MC_CC2Usage		

## Parameter Values

### LOW

- Base
- DualBase
- Full
- FullXR

#### MC\_CC2Usage\_LOW

*Description*

The control line is tied to the low logic state.

### HIGH

- Base
- DualBase
- Full
- FullXR

#### MC\_CC2Usage\_HIGH

*Description*

The control line is tied to the high logic state.

### RESET

- Base
- DualBase
- Full
- FullXR

#### MC\_CC2Usage\_RESET

*Description*

The control line implements the reset function.

### AUXRESET

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CC2Usage\_AUXRESET

*Description*

The control line implements the auxiliary reset function.

### SOFT

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CC2Usage\_SOFT

*Description*

The control line is controlled through the I/O API.

### DIN2

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CC2Usage\_DIN2

*Description*

The control line is tied to the DIN2 input port.

# CC3Usage

Base DualBase Full FullXR

Usage of upstream signal CC3

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1219 << 14	CC3Usage	MC_CC3Usage		

## Parameter Values

### LOW

Base DualBase Full FullXR

#### MC\_CC3Usage\_LOW

*Description*

The control line is tied to the low logic state.

### HIGH

Base DualBase Full FullXR

#### MC\_CC3Usage\_HIGH

*Description*

The control line is tied to the high logic state.

### RESET

Base DualBase Full FullXR

#### MC\_CC3Usage\_RESET

*Description*

The control line implements the reset function.

AUXRESET

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_CC3Usage\_AUXRESET

*Description*

The control line implements the auxiliary reset function.

SOFT

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_CC3Usage\_SOFT

*Description*

The control line is controlled through the I/O API.

IIN1

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_CC3Usage\_IIN1

*Description*

The control line is tied to the IIN1 input port.

# CC4Usage

- Base
- DualBase
- Full
- FullXR

Usage of upstream signal CC4

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1220 << 14	CC4Usage	MC_CC4Usage		

## Parameter Values

### LOW

- Base
- DualBase
- Full
- FullXR

#### MC\_CC4Usage\_LOW

*Description*

The control line is tied to the low logic state.

### HIGH

- Base
- DualBase
- Full
- FullXR

#### MC\_CC4Usage\_HIGH

*Description*

The control line is tied to the high logic state.

### RESET

- Base
- DualBase
- Full
- FullXR

#### MC\_CC4Usage\_RESET

*Description*

The control line implements the reset function.

### AUXRESET

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CC4Usage\_AUXRESET

*Description*

The control line implements the auxiliary reset function.

### SOFT

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CC4Usage\_SOFT

*Description*

The control line is controlled through the I/O API.

# TwoLineSynchronization

Base DualBase Full FullIXR

Controls the two-line synchronization mode

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11049 << 14	TwoLineSynchronization	MC_TwoLineSynchronization		

## Parameter Description

This enumerated parameter controls the 2-line mode of the synchronized line-scan acquisition.

## Parameter Usage

Relevance condition(s):

Condition: Basler Sprint Bilinear line-scan camera (or similar product).

Directive: Set this parameter to **ENABLE** to allow synchronized line-scan acquisition with bilinear linescan cameras such as the Basler Sprint.

## Parameter Values

### ENABLE

Base DualBase Full FullIXR

#### MC\_TwoLineSynchronization\_ENABLE

Description

The 2-line synchronization mode is enabled.

### DISABLE

Base DualBase Full FullIXR

#### MC\_TwoLineSynchronization\_DISABLE

Description

The 2-line synchronization mode is disabled.

Default value.

# TwoLineSynchronizationParity

Base DualBase Full FullXR

Controls the two-line synchronization parity

## Parameter Info

Class	Category	Level	Type	Access
Channel	Camera Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11050 << 14	TwoLineSynchronizationParity	MC_TwoLineSynchronizationParity		

## Parameter Description

This enumerated parameter selects the line parity of individual cameras in a 2-line synchronized acquisition system.

## Parameter Usage

Relevance condition(s):

Condition: TwoLineSynchronization = ENABLE

## Parameter Values

### ODD

Base DualBase Full FullXR

#### MC\_TwoLineSynchronizationParity\_ODD

*Description*  
The camera cycle begins at an odd line trigger count boundary.

### EVEN

Base DualBase Full FullXR

#### MC\_TwoLineSynchronizationParity\_EVEN

*Description*  
The camera cycle begins at an even line trigger count boundary.

*Default value.*

## 4.4. Cable Features Category

*Parameters setting the hardware attributes of the cable linking the camera to the frame grabber*

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<b>AuxResetLine</b> .....	<b>203</b>

# ResetLine

- Base
- DualBase
- Full
- FullXR

Designation of line chosen for transporting main reset to camera

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cable Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1158 << 14	ResetLine	MC_ResetLine		

## Parameter Description

This parameter declares which line is used inside the camera cable to connect the main reset signal from the frame grabber to the camera.

Some cameras use an additional reset control line to independently control the expose and read-out functions. Refer to the [AuxResetLine](#) parameter.

## Parameter Values

### CC1

- Base
- DualBase
- Full
- FullXR

#### MC\_ResetLine\_CC1

*Description*  
The main reset uses the CC1 camera control line.

### CC2

- Base
- DualBase
- Full
- FullXR

#### MC\_ResetLine\_CC2

*Description*  
The main reset uses the CC2 camera control line.

CC3

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ResetLine\_CC3

Base	DualBase	Full	FullXR
------	----------	------	--------

*Description*

The main reset uses the CC3 camera control line.

CC4

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ResetLine\_CC4

*Description*

The main reset uses the CC4 camera control line.

NC

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ResetLine\_NC

*Description*

The main reset is not used and not connected.

# AuxResetLine

Base DualBase Full FullXR

Designation of line chosen for transporting auxiliary reset to camera

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cable Features	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1159 << 14	AuxResetLine	MC_AuxResetLine		

## Parameter Description

This parameter declares which line is used inside the camera cable to connect the auxiliary reset signal from the frame grabber to the camera.

Some cameras (area-scan or line-scan) use two reset control lines to independently control the expose and read-out functions. Refer to the **ResetCtl** parameter.

## Parameter Values

### NC

Base DualBase Full FullXR

**MC\_AuxResetLine\_NC**

*Description*  
No auxiliary reset line to connect.

### CC1

Base DualBase Full FullXR

**MC\_AuxResetLine\_CC1**

*Description*  
The auxiliary reset uses the CC1 camera control line.

### CC2

Base DualBase Full FullXR

**MC\_AuxResetLine\_CC2**

*Description*  
The auxiliary reset uses the CC2 camera control line.

## CC3

Base

DualBase

Full

FullXR

## MC\_AuxResetLine\_CC3

*Description*

The auxiliary reset uses the CC3 camera control line.

## CC4

Base

DualBase

Full

FullXR

## MC\_AuxResetLine\_CC4

*Description*

The auxiliary reset uses the CC4 camera control line.

## 4.5. Acquisition Control Category

*Parameters installing the acquisition modes of the channel*

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# AcquisitionMode

*Fundamental acquisition mode*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	SELECT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
3396 << 14	AcquisitionMode	MC_AcquisitionMode		

## Parameter Description

Refer to the "MultiCam Acquisition Principles" on page 492 application note.

## Parameter Values

### WEB

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_AcquisitionMode\_WEB

*Description*

This mode is intended for image acquisition of a continuous object, like a web, from a line-scan camera.

A single sequence acquiring **SeqLength\_Ln** contiguous lines is available within the channel activity period. The sequence is divided in contiguous phases, each phase acquiring **PageLength\_Ln** lines.

In the case **SeqLength\_Ln** is not a multiple of **PageLength\_Ln** , the surface is partially filled during the last phase.

The sequence and the first acquisition phase are initiated according to **TrigMode** . Subsequent acquisition phases are automatically initiated **without any line loss**.

**BreakEffect** specifies the behavior in case of a user break.

*Default value.*

### PAGE

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_AcquisitionMode\_PAGE

*Description*

This mode is intended for image acquisition of discrete objects from a line-scan camera.

Each page is constituted of contiguous lines; the page length, expressed in lines, is specified by **PageLength\_Ln** .

A single sequence is capable to acquire **SeqLength\_Pg** pages within the channel activity period.

## LONGPAGE



### MC\_AcquisitionMode\_LONGPAGE

*Description*

This mode is intended for image acquisition of long or variable size discrete objects from a line-scan camera.

The parameter **ActivityLength** specifies the number of sequences within the channel activity period. Each sequence is capable to acquire **SeqLength\_Lncontiguous** lines.

A sequence is divided in phases, each phase acquiring **PageLength\_Ln** lines.

## HFR



### MC\_AcquisitionMode\_HFR

*Description*

This mode is intended for acquisition of snapshot images from high frame rate area-scan cameras.

A single sequence is capable to acquire **SeqLength\_Fr** frames within the channel activity period. The sequence is divided into phases, each phase acquiring **PhaseLength\_Fr** frames into a single destination surface.

## SNAPSHOT



### MC\_AcquisitionMode\_SNAPSHOT

*Description*

This mode is intended for acquisition of snapshot images from area-scan cameras.

The unique sequence is capable to acquire **SeqLength\_Fr** frames within the channel activity period.

# SynchronizedAcquisition

- Base
- DualBase
- Full
- FullXR

*Inter-Channel synchronization mode*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	SELECT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10571 << 14	SynchronizedAcquisition	MC_SynchronizedAcquisition		

## Parameter Description

Main control of the inter-channel synchronization through the SyncBus.

## Parameter Usage

*Directive:* Set to **MASTER** for one SyncBus contributor and set to **SLAVE** for all other contributors.

*Directive:* Alternatively, when all contributors belong to the same card, set to **LOCAL\_MASTER** for one SyncBus contributor and set to **SLAVE** for all other contributors.

*Directive:* Set to **LOCAL\_SLAVE** for only one SyncBus contributor when all contributors belong to the same card.

## Parameter Values

**OFF**

- Base
- DualBase
- Full
- FullXR

MC_SynchronizedAcquisition_OFF
<i>Description</i> The inter-channel synchronized acquisition feature is disabled. The MultiCam channel is operating independently from other MultiCam channels.
<i>Default value.</i>

MASTER

- Base
- DualBase
- Full
- FullXR

MC\_SynchronizedAcquisition\_MASTER

*Description*

The MultiCam channel is configured as the SyncBus master agent. Two synchronization signals are delivered on the IOOUT3 and IOOUT4 output ports of the channel for distribution to all the SyncBus agents using the appropriate wiring. The acquisition controller gets synchronization signals from the SyncBus through the IIN3 and IIN4 input ports of the channel.

SLAVE

- Base
- DualBase
- Full
- FullXR

MC\_SynchronizedAcquisition\_SLAVE

*Description*

The MultiCam channel is configured as a SyncBus slave agent. The acquisition controller gets synchronization signals from the SyncBus through the IIN3 and IIN4 input ports of the channel.

LOCAL\_MASTER

- DualBase

MC\_SynchronizedAcquisition\_LOCAL\_MASTER

*Description*

The MultiCam channel is configured as the local SyncBus master agent. Two synchronization signals are delivered on a local SyncBus for distribution to all the local SyncBus agents using an internal wiring. The acquisition controller gets synchronization signals from the local SyncBus.

LOCAL\_SLAVE

- Base
- DualBase
- Full
- FullXR

MC\_SynchronizedAcquisition\_LOCAL\_SLAVE

*Description*

The MultiCam channel is configured as a local SyncBus master agent. The acquisition controller gets synchronization signals from the local SyncBus.

# SynchronizedAcquisitionBus

Full FullIXR

SyncBus interface selector

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	SELECT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11217 << 14	SynchronizedAcquisitionBus	MC_SynchronizedAcquisitionBus		

## Parameter Description

Selects the hardware interface used by the SyncBus.

## Parameter Usage

*Directive:* Set to C2C when the line rate exceeds 40 kHz.

## Parameter Values

### ISO

Full FullIXR

#### MC\_SynchronizedAcquisitionBus\_ISO

*Description*

The SyncBus uses the IIN3/IIN4 isolated input lines and the IOUT3/IOUT4 isolated output lines.

*Default value.*

### C2C

Full FullIXR

#### MC\_SynchronizedAcquisitionBus\_C2C

*Description*

The SyncBus uses the C2C SyncBus connector.

# SynchronizedPageTrigger

Full FullXR

Page trigger synchronization control

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	SELECT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11221 << 14	SynchronizedPageTrigger	MC_SynchronizedPageTrigger		

## Parameter Description

Selects the signal on which page triggers are synchronized before being broadcasted on the SyncBus.

## Parameter Usage

Relevance condition(s):

Condition: BoardTopology = MONO\_DECA

Condition: Synchronized acquisition using SyncBus

Condition: Line-scan camera

Directive: The LINETRIGGER default value is only applicable to line-scan cameras controlled by the frame grabber (RC, RG or RP camera control methods).

Directive: Setting to LVALRISE allows to share page triggers using the SyncBus when the camera is not controlled by the frame grabber (SC camera control method).

## Parameter Values

### LINETRIGGER

Full FullXR

MC_SynchronizedPageTrigger_LINETRIGGER
<i>Description</i> Page triggers are synchronized with the next line trigger event.
<i>Default value.</i>

## LVALRISE

Full

FullXR

## MC\_SynchronizedPageTrigger\_LVALRISE

*Description*

Page triggers are synchronized with the next start of line event (LVAL rising edge).

# PageCaptureMode

Full FullXR

*Start-of-page capture control*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	SELECT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11222 << 14	PageCaptureMode	MC_PageCaptureMode		

## Parameter Description

This parameter controls the conditions applied by the frame grabber to capture the first data line after a page trigger.

## Parameter Usage

*Relevance condition(s):*

*Condition:* BoardTopology = MONO\_DECA

*Condition:* Line-scan camera

## Parameter Values

### FIRST\_LINE

Full FullXR

#### MC\_PageCaptureMode\_FIRST\_LINE

*Description*  
 The first captured line is the first entire data line sent by the camera after the page trigger event.

*Default value.*

### FIRST\_EXPOSURE

Full FullXR

#### MC\_PageCaptureMode\_FIRST\_EXPOSURE

*Description*  
 The first captured line is the data line resulting from the first entire exposure cycle after the page trigger event.

# TrigMode

*Grabber acquisition sequence triggering mode*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
512 << 14	TrigMode	MC_TrigMode		

## Parameter Description

The **TrigMode** parameter establishes the starting conditions of an acquisition sequence. Refer to the "[MultiCam Acquisition Principles](#)" on page 492 application note.

## Parameter Values

### IMMEDIATE

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_TrigMode\_IMMEDIATE

*Description*  
The acquisition sequence starts immediately without waiting for a trigger.

### HARD

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_TrigMode\_HARD

*Description*  
The start of the acquisition sequence is delayed until the hardware trigger line senses a valid transition.  
Parameters **TrigLine** or **TrigLineIndex** specify the location of a hardware trigger input line. Parameters **TrigCtl** , **TrigEdge** and **TrigFilter** specify the configuration of the hardware trigger input line.  
A programmable delay can be inserted with parameter **PageDelay\_Ln**.

**SOFT**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_TrigMode\_SOFT**

*Description*

The start of the acquisition sequence is delayed until the software sets parameter **ForceTrig** to **TRIG**.

**COMBINED**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_TrigMode\_COMBINED**

*Description*

The start of the acquisition sequence is delayed until detection of hardware or software trigger.

**SLAVE**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_TrigMode\_SLAVE**

*Description*

The start of the acquisition sequence is originated from the master device.

*Applicability condition(s)*

*Condition:* **SynchronizedAcquisition** is set to **SLAVE** or **LOCAL\_SLAVE**.

# NextTrigMode

Grabber subsequent acquisition phases or slices triggering mode

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
663 << 14	NextTrigMode	MC_NextTrigMode		

## Parameter Description

This parameter establishes the starting conditions of the subsequent acquisition phases or slices.

Refer to the "MultiCam Acquisition Principles" on page 492 application note.

On Domino boards, the default value is **SAME**.

On Grablink boards, the default value depends on the selected **AcquisitionMode** :

- When **WEB** or **LONGPAGE**, the default value is **REPEAT**.
- When **SNAPSHOT**, **HFR** or **PAGE**, the default value is **SAME**.

## Parameter Values

### COMBINED

Base	DualBase	Full	FullXR
------	----------	------	--------

### MC\_NextTrigMode\_COMBINED

#### Description

Any subsequent acquisition phase or slice is delayed until detection of hardware or software trigger.

**HARD**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_NextTrigMode\_HARD**

*Description*

Any subsequent acquisition phase or slice is delayed until the hardware trigger line senses a valid transition.

Parameters **TrigLine** or **TrigLineIndex** specifies the location of a hardware trigger input line. Parameters **TrigCtl** , **TrigEdge** and **TrigFilter** specify the configuration of the hardware trigger input line.

A programmable delay can be inserted with parameter **PageDelay\_Ln**.

**REPEAT**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_NextTrigMode\_REPEAT**

*Description*

Any subsequent acquisition phase or slice occurs immediately after the preceding one.

**SAME**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_NextTrigMode\_SAME**

*Description*

Any subsequent acquisition phase or slice occurs similarly to the conditions defined by **TrigMode**.

**SOFT**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_NextTrigMode\_SOFT**

*Description*

Any subsequent acquisition phase or slice is delayed until the software sets parameter **ForceTrig** to **TRIG**.

**SLAVE**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_NextTrigMode\_SLAVE**

*Description*

Any subsequent acquisition phase or slice is delayed until a trigger is originated from the master device.

*Applicability condition(s)*

*Condition:* **SynchronizedAcquisition** is set to **SLAVE** or **LOCAL\_SLAVE**.

# TrigRepeatCount

Base

DualBase

Full

FullXR

*Trigger repetition control*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
10666 << 14	TrigRepeatCount	MC_TrigRepeatCount		

## Parameter Description

This parameter controls the trigger repetition, a feature providing the capability to insert additional acquisition phases after each triggered acquisition phase.

A value of 0 disables the trigger repetition feature. A positive value enables the trigger repetition feature and specifies the number of additional acquisition phases inserted after every triggered phase.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* AcquisitionMode = **SNAPSHOT**, **HFR** or **PAGE**.

*Condition:* The feature applies on triggered acquisition phases only. Refer to "[TrigMode](#)" on page 214 and "[NextTrigMode](#)" on page 216.

*Directive:* Trigger overlap is allowed during the last repeated acquisition phase but not before!

## Parameter Values

Value	Description
0	Minimum range value. Default value.
1024	Maximum range value.

# EndTrigMode

*Grabber end triggering mode*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
2916 << 14	EndTrigMode	MC_EndTrigMode		

## Parameter Description

The **EndTrigMode** parameter establishes the conditions of a sequence termination. Refer to the "[MultiCam Acquisition Principles](#)" on page 492 application note.

## Parameter Values

### AUTO

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_EndTrigMode\_AUTO

*Description*

The acquisition sequence terminates automatically upon expiration of a frame, page or line counter. See **Automatic completion conditions vs. AcquisitionMode** below.

### HARD

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_EndTrigMode\_HARD

*Description*

The acquisition sequence terminates upon the detection of a valid transition of the hardware end-trigger line.

Parameters **EndTrigCtl** , **EndTrigEdge** , **EndTrigFilter** and **EndTrigLine** specify the location and the configuration of the hardware end-trigger input line.

A programmable delay can be inserted with parameter **EndPageDelay\_Ln** .

*Applicability condition(s)*

*Condition:* **AcquisitionMode** is set to **LONGPAGE**.

Base	DualBase	Full	FullXR
------	----------	------	--------

*Condition:* **AcquisitionMode** is set to **LONGPAGE**.

## SLAVE

Base

DualBase

Full

FullXR

## MC\_EndTrigMode\_SLAVE

*Description*

The end of the acquisition sequence is originated from the master device.

*Applicability condition(s)*

*Condition:* AcquisitionMode is set to LONGPAGE and SynchronizedAcquisition is set to SLAVE or LOCAL\_SLAVE.

# BreakEffect

Grabber break effect on the acquisition phase

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
2011 << 14	BreakEffect	MC_BreakEffect		

## Parameter Description

The **BreakEffect** parameter establishes the effect of a user break on the channel. Refer to the "MultiCam Acquisition Principles" on page 492 application note.

## Parameter Values

### FINISH

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_BreakEffect\_FINISH

*Description*

The effect of the user break is postponed until the acquisition sequence reaches a specific boundary. The effect is immediate only when no acquisition has been triggered.

*Applicability condition(s)*

*Condition:* EndTrigMode is set to AUTO

*Condition:* AcquisitionMode is set to VIDEO, SNAPSHOT, or HFR: the channel activity and the sequence terminate at a frame boundary.

*Condition:* AcquisitionMode is set to WEB, PAGE, or LONGPAGE: the channel activity and the sequence terminate at a page boundary.

### ABORT

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_BreakEffect\_ABORT

*Description*

The effect of the user break is immediate. The current acquisition is incomplete. The portion of image already acquired is available.

This value is only available for line-scan acquisition modes, not for HFR.

# ActivityLength

*Acquisition sequences count*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
3406 << 14	ActivityLength	MC_ActivityLength		

## Parameter Description

An activity period of a channel is made of one or several acquisition sequences. This parameter establishes the number of acquisition sequences constituting a channel activity period.

MultiCam sets this parameter to **1** when **AcquisitionMode** is **SNAPSHOT**, **WEB**, **PAGE** or **HFR**.

Setting **ActivityLength** to **MC\_INDETERMINATE** results in indefinitely repeated acquisition sequences. A user break is required to stop the channel activity.

Refer to the "[MultiCam Acquisition Principles](#)" on page 492 application note.

## Parameter Values

Base	DualBase	Full	FullXR
Value	Description		
1	1 acquisition sequence <i>Condition: AcquisitionMode = SNAPSHOT or HFR or WEB or PAGE</i>		
MC_INDETERMINATE	Undefined number of acquisition sequences <i>Condition: AcquisitionMode = LONGPAGE</i>		

# PageLength\_Ln

Base	DualBase	Full	FullXR
------	----------	------	--------

Length of page acquisition, expressed as a number of lines

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
1039 << 14	PageLength_Ln	MC_PageLength_Ln		

## Parameter Description

This parameter is applicable to line-scan acquisition, and declares the number of scanned lines stored into a surface.

The user is invited to set this parameter when `AcquisitionMode = PAGE, WEB or LONGPAGE`.

The user is invited to read back the parameter since MultiCam may trim its value to fulfill specific grabber requirements.

Refer to the "[MultiCam Acquisition Principles](#)" on page 492 application note.

## Parameter Values

Base	DualBase	Full	FullXR
------	----------	------	--------

Value	Description
1	1 line <i>Minimum range value.</i>
65535	65,535 lines <i>Maximum range value.</i>

# SeqLength\_Fr

Number of frames in a sequence

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
3407 << 14	SeqLength_Fr	MC_SeqLength_Fr		

## Parameter Description

This parameter establishes the number of frames constituting a sequence.

The user is invited to set this parameter when **EndTrigMode** is **AUTO** and **AcquisitionMode** has one of the following values: **VIDEO**, **SNAPSHOT** or **HFR**.

Refer to the "[MultiCam Acquisition Principles](#)" on page 492 application note.

## Parameter Values

Base	DualBase	Full	FullXR
------	----------	------	--------

Value	Description
1	1 frame <i>Condition: AcquisitionMode is set to SNAPSHOT or HFR</i> <i>Minimum range value.</i>
65534	65,534 frames <i>Condition: AcquisitionMode is set to SNAPSHOT</i> <i>Maximum range value.</i>
16711170	16,711,170 frames for max. value PhaseLenght_Fr otherwise (PhaseLength_Fr × 65,534) <i>Condition: AcquisitionMode is set to HFR</i> <i>Maximum range value.</i>
MC_INDETERMINATE	The frame acquisition is repeated indefinitely, a user break is required to terminate a sequence

# SeqLength\_Pg

- Base
- DualBase
- Full
- FullXR

Number of pages in a sequence

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
3408 << 14	SeqLength_Pg	MC_SeqLength_Pg		

## Parameter Description

The **SeqLength\_Pg** parameter establishes the number of pages constituting a sequence. The user is invited to set this parameter when **EndTrigMode** is **AUTO** and **AcquisitionMode** is **PAGE**. Setting **SeqLength\_Pg** to **MC\_INDETERMINATE** results in indefinitely repeated pages acquisition. A user break is required to terminate the sequence. Refer to the "[MultiCam Acquisition Principles](#)" on page 492 application note.

## Parameter Usage

*Relevance condition(s):*  
*Condition:* AcquisitionMode is set to **PAGE**

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
<b>1</b>	1 page <i>Minimum range value.</i>
<b>65534</b>	65,534 pages <i>Maximum range value.</i>
<b>MC_INDETERMINATE</b>	The page acquisition is repeated indefinitely, a user break is required to terminate a sequence

# SeqLength\_Ln

- Base
- DualBase
- Full
- FullXR

Number of acquired lines in a sequence

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
3401 << 14	SeqLength_Ln	MC_SeqLength_Ln		

## Parameter Description

The **SeqLength\_Ln** parameter establishes the number of lines to be acquired in a sequence.

The user is invited to set this parameter when **EndTrigMode** is **AUTO** and **AcquisitionMode** has one of the following values: **WEB** or **LONGPAGE**.

Setting **SeqLength\_Ln** to **MC\_INDETERMINATE** results in indefinitely repeated page acquisition. A user break is required to terminate the sequence.

Refer to the "[MultiCam Acquisition Principles](#)" on page 492 application note.

## Parameter Usage

Relevance condition(s):

Condition: **AcquisitionMode** is set to **WEB** or **LONGPAGE**

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
<b>1</b>	1 line <i>Minimum range value.</i>
<i>Variable</i>	(PageLength_Ln * 65,535) frames <i>Maximum range value.</i>
<b>MC_INDETERMINATE</b>	The line acquisition is repeated indefinitely, a user break is required to terminate a sequence <i>Condition: AcquisitionMode is set to WEB</i>

# SeqLength\_Ph

*Number of acquisition phases constituting a sequence*

## Parameter Info

---

Class	Category	Level	Type	Access
Channel	Acquisition Control	ADJUST	Integer	Get Only

Num ID	String Identifier	C, C++ identifier
3399 << 14	SeqLength_Ph	MC_SeqLength_Ph

## Parameter Description

---

The user is invited to get the value of this parameter when **EndTrigMode** is set to **AUTO**.

Refer to the "[MultiCam Acquisition Principles](#)" on page 492 application note.

# PhaseLength\_Fr

Number of frames constituting a phase

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
3409 << 14	PhaseLength_Fr	MC_PhaseLength_Fr		

## Parameter Description

The parameter establishes the total number of frames acquired within an acquisition phase. Refer to the "MultiCam Acquisition Principles" on page 492 application note.

## Parameter Values

Base	DualBase	Full	FullXR
Value	Description		
1	1 frame <i>Condition: AcquisitionMode is set to SNAPSHOT.</i>		
1	1 frame <i>Condition: AcquisitionMode is set to HFR. Minimum range value.</i>		
255	255 frames <i>Condition: AcquisitionMode is set to HFR. Maximum range value.</i>		

# PhaseLength\_Pg

- Base
- DualBase
- Full
- FullXR

*Number of pages constituting a phase*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
3418 << 14	PhaseLength_Pg	MC_PhaseLength_Pg		

## Parameter Description

This parameter establishes the total number of pages acquired within an acquisition phase. Refer to the ["MultiCam Acquisition Principles" on page 492](#) application note.

# Elapsed\_Fr

*Elapsed number of acquired frames*

## Parameter Info

---

Class	Category	Level	Type	Access
Channel	Acquisition Control	EXPERT	Integer	Get Only

Num ID	String Identifier	C, C++ identifier
3453 << 14	Elapsed_Fr	MC_Elapsed_Fr

## Parameter Description

---

This parameter gives information about the acquisition sequence progress, by reporting the number of completed frame acquisitions in a sequence.

# Remaining\_Fr

*Number of remaining frames to acquire*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	EXPERT	Integer	Get Only

Num ID	String Identifier	C, C++ identifier
3454 << 14	Remaining_Fr	MC_Remaining_Fr

## Parameter Description

This parameter gives information about the acquisition sequence progress, by reporting the number of remaining frames to acquire in a sequence.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Seqlength\_Fr is not set to MC\_INDETERMINATE

## Parameter Values

Value	Description
0	<i>Minimum range value.</i>

# PerSecond\_Fr

*Number of frames acquired during a second*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
3452 << 14	PerSecond_Fr	MC_PerSecond_Fr		

# Elapsed\_Pg

- Base
- DualBase
- Full
- FullXR

*Elapsed number of acquired pages*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
3455 << 14	Elapsed_Pg	MC_Elapsed_Pg		

## Parameter Description

This parameter gives information about the acquisition sequence progress, by reporting the number of completed page acquisitions in a sequence.

# Remaining\_Pg

- Base
- DualBase
- Full
- FullXR

*Number of remaining pages to acquire*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
3457 << 14	Remaining_Pg	MC_Remaining_Pg		

## Parameter Description

This parameter gives information about the acquisition sequence progress, by reporting the number of remaining pages to acquire in a sequence.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Seqlength\_Pg is not set to MC\_INDETERMINATE

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
0	<i>Minimum range value.</i>

# Elapsed\_Ln

- Base
- DualBase
- Full
- FullXR

*Elapsed number of acquired lines*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
3456 << 14	Elapsed_Ln	MC_Elapsed_Ln		

## Parameter Description

This parameter gives information about the acquisition sequence progress, by reporting the number of completed line acquisitions in a sequence.

# Remaining\_Ln

- Base
- DualBase
- Full
- FullXR

*Number of remaining lines to acquire*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Acquisition Control	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
3458 << 14	Remaining_Ln	MC_Remaining_Ln		

## Parameter Description

This parameter gives information about the acquisition sequence progress, by reporting the number of remaining lines to acquire in a sequence.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Seqlength\_Ln is not set to MC\_INDETERMINATE

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
0	<i>Minimum range value.</i>

## 4.6. Trigger Control Category

*Parameters controlling the triggering features associated to the channel*

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# TrigCtl

Base
DualBase
Full
FullXR

Electrical style of the trigger hardware line

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
513 << 14	TrigCtl	MC_TrigCtl		

## Parameter Description

This parameter specifies the electrical style of the GPIO line used as trigger input.

Along with **TrigEdge** and **TrigFilter**, it declares the grabber attributes of the trigger line sensed by the channel and aimed at generating the trigger event.

## Parameter Usage

Relevance condition(s):

Condition: A hardware line is used as trigger input. **TrigMode** or **NextTrigMode** are set to **HARD** or **COMBINED**.

## Parameter Values

### DIFF

Base
DualBase
Full
FullXR

#### MC\_TrigCtl\_DIFF

*Description*

Differential high-speed input compatible with EIA/TIA-422 signaling.

### ISO

Base
DualBase
Full
FullXR

#### MC\_TrigCtl\_ISO

*Description*

Isolated current loop input compatible with TTL, +12V, +24V signaling.

*Default value.*

CAMERA

- Base
- DualBase
- Full
- FullXR

MC\_TrigCtl\_CAMERA

*Description*

Camera Link downstream signaling.

*Applicability condition(s)*

Condition: BoardTopology  $\neq$  MONO\_SLOW

Condition: BoardTopology  $\neq$  DUO\_SLOW

# TrigEdge

- Base
- DualBase
- Full
- FullXR

Significant edge of designated trigger hardware line from outside system

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
664 << 14	TrigEdge	MC_TrigEdge		

## Parameter Description

This parameter applies to the hardware line designated by **TrigLine** or **TrigLineIndex** .  
 Along with **TrigCtl** and **TrigFilter** , it declares the grabber attributes of the trigger line sensed by the channel and aimed at generating the trigger event.

## Parameter Values

### GOHIGH

- Base
- DualBase
- Full
- FullXR

**MC\_TrigEdge\_GOHIGH**

*Description*  
 The trigger event is generated at each positive-going transition of the trigger line.

### GOLOW

- Base
- DualBase
- Full
- FullXR

**MC\_TrigEdge\_GOLOW**

*Description*  
 The trigger event is generated at each negative-going transition of the trigger line.

# TrigFilter

Base DualBase Full FullXR

Noise removal on designated trigger hardware line from outside system

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
665 << 14	TrigFilter	MC_TrigFilter		

## Parameter Description

This parameter applies to the hardware line designated by **TrigLine** or **TrigLineIndex**.

Along with **TrigCtl** and **TrigEdge**, it declares the grabber attributes of the trigger line sensed by the channel and aimed at generating the trigger event.

The **TrigFilter** parameter specifies the time constant of the noise reduction filter of the designated hardware line.

The time constant of the filter is the amount of time the line should be detected at the same logic state before a logic transition be considered.

When insulated I/Os are used, **TrigFilter** is **MEDIUM** or **STRONG**. The value **OFF** is not allowed.

## Parameter Values

OFF

Base DualBase Full FullXR

### MC\_TrigFilter\_OFF

*Description*

The noise removal filter is turned off.

Base DualBase Full FullXR

*Description*

Time constant = 100 ns

ON

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_TrigFilter\_ON

*Description*  
The noise removal filter is turned on.

Base	DualBase	Full	FullXR
------	----------	------	--------

*Description*  
Time constant = 500 ns

MEDIUM

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_TrigFilter\_MEDIUM

*Description*  
The noise removal filter is turned on with a moderate filtering effect.

Base	DualBase	Full	FullXR
------	----------	------	--------

*Description*  
Time constant = 500 ns

STRONG

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_TrigFilter\_STRONG

*Description*  
The noise removal filter is turned on with a strong filtering effect.

Base	DualBase	Full	FullXR
------	----------	------	--------

*Description*  
Time constant = 2500 ns

# TrigDelay\_us

- Base
- DualBase
- Full
- FullXR


Trigger delay before the reset pulse is sent to the camera, expressed in microseconds

## Parameter Info


Class	Category	Level	Type	Access
Channel	Trigger Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
2153 << 14	TrigDelay_us	MC_TrigDelay_us		

## Parameter Description

This parameter can be used to insert a delay between the hardware trigger and the reset pulse sent to the camera.



**NOTE**  
This parameter does not affect software triggers.



**NOTE**  
This parameter is applicable exclusively for area-scan cameras. For line-scan cameras, use instead [PageDelay\\_Ln](#) .

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
0	No delay <i>Minimum range value.</i>
2000000	2,000,000 microseconds (= 2 seconds) <i>Maximum range value.</i>

# PageDelay\_Ln

- Base
- DualBase
- Full
- FullXR

Delay from trigger to start the page acquisition, expressed as a number of scanned lines

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
1038 << 14	PageDelay_Ln	MC_PageDelay_Ln		

## Parameter Description

This parameter can be used to insert a programmable delay between the hardware trigger and the start of the acquisition.

It is expressed as a number of scanned lines. It exclusively applies to line-scan cameras when **AcquisitionMode** is **LONGPAGE** or **PAGE**.

The waiting phase corresponding to the countdown of the page delay can overlap the previous page acquisition phase.



**NOTE**

For area-scan cameras, use **TrigDelay\_us** instead.

## Parameter Usage

*Directive:* Use this feature to compensate the delay introduced by a position detector placed away from the camera field of view.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
0	No delay <i>Minimum range value.</i>
65534	65,534 lines delay <i>Maximum range value.</i>

# TrigDelay\_Pls

Base
DualBase
Full
FullXR

Number of hardware trigger pulses to ignore after the start of sequence event

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
10080 << 14	TrigDelay_Pls	MC_TrigDelay_Pls		

## Parameter Description

This parameter specifies the number of detected pulses on the hardware trigger line to be skipped after the acquisition sequence begins.

This parameter applies when acquisition control settings require a hardware trigger or page trigger (all acquisition modes).

## Parameter Values

Base
DualBase
Full
FullXR

Value	Description
0	No delay <i>Minimum range value.</i>
65536	65,536 ignored pulses <i>Maximum range value.</i>

# NextTrigDelay\_Pls

Base
DualBase
Full
FullXR

Number of hardware trigger pulses to skip between successive acquisition phases

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
10081 << 14	NextTrigDelay_Pls	MC_NextTrigDelay_Pls		

## Parameter Description

This parameter specifies the number of detected pulses on the hardware trigger line to be skipped between successive acquisition phases.

This parameter applies when acquisition control settings require a hardware trigger or page trigger event for subsequent acquisition phases (**SNAPSHOT**, **HFR** and **PAGE** acquisition modes)

## Parameter Values

Base
DualBase
Full
FullXR

Value	Description
0	No delay <i>Minimum range value. Default value.</i>
65536	65,536 skipped pulses <i>Maximum range value.</i>

# EndTrigCtl

Base DualBase Full FullXR

Electrical style of designated end trigger hardware line

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
3447 << 14	EndTrigCtl	MC_EndTrigCtl		

## Parameter Description

This parameter specifies the electrical style of the GPIO line used as end trigger input.

Along with **EndTrigEdge** and **EndTrigFilter**, it declares the grabber attributes of the trigger line sensed by the channel and aimed at generating the end trigger event.

## Parameter Usage

Prerequisite action(s):

Condition: AcquisitionMode = LONGPAGE

Condition: EndTrigMode = HARD

## Parameter Values

DIFF

Base DualBase Full FullXR

### MC\_EndTrigCtl\_DIFF

Description

Differential high-speed input compatible with EIA/TIA-422 signaling.

ISO

Base DualBase Full FullXR

### MC\_EndTrigCtl\_ISO

Description

Isolated current loop input compatible with TTL, +12V, +24V signaling.

Default value.

## CAMERA

Base

DualBase

Full

FullXR

## MC\_EndTrigCtl\_CAMERA

*Description*

Isolated current loop input compatible with TTL, +12V, +24V signaling.

*Default value.**Applicability condition(s)*

Condition: BoardTopology  $\neq$  MONO\_SLOW

Condition: BoardTopology  $\neq$  DUO\_SLOW

# EndTrigEdge

Base	DualBase	Full	FullXR
------	----------	------	--------

Significant edge of designated end trigger hardware line from outside system

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
2905 << 14	EndTrigEdge	MC_EndTrigEdge		

## Parameter Description

This parameter applies to the hardware line designated by **EndTrigLine** or **EndTrigLineIndex** . Along with **EndTrigCtl** and **EndTrigFilter** , it declares the grabber attributes of the end trigger line sensed by the channel and aimed at generating the end trigger event.

**EndTrigEdge** determines the significant edge of the end trigger pulse.

## Parameter Values

### GOHIGH

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_EndTrigEdge\_GOHIGH

*Description*

The trigger event is generated at each positive-going transition of the trigger line.

### GOLOW

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_EndTrigEdge\_GOLOW

*Description*

The trigger event is generated at each negative-going transition of the trigger line.

# EndTrigFilter

Base
DualBase
Full
FullXR

Noise removal on designated end trigger hardware line from outside system

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
3639 << 14	EndTrigFilter	MC_EndTrigFilter		

## Parameter Description

This parameter applies to the hardware line designated by **EndTrigLine** or **EndTrigLineIndex**.

Along with **EndTrigCtl**, **EndTrigFilter** declares the grabber attributes of the end trigger line sensed by the channel and aimed at generating the end trigger event.

**EndTrigFilter** specifies the time constant of the noise reduction filter of the designated hardware line.

The time constant of the filter is the amount of time the line should be detected at the same logic state before a logic transition be considered.

When insulated I/O are used, **EndTrigFilter** is **MEDIUM** or **STRONG**. The value **OFF** is not allowed.

## Parameter Values

**OFF**

Base
DualBase
Full
FullXR

### MC\_EndTrigFilter\_OFF

Base
DualBase
Full
FullXR

*Description*

The filter time constant is approximately 100 ns.

*Applicability condition(s)*

*Condition:* This value is not allowed when EndTrigFilter is set to RELAY.

ON

- Base
- DualBase
- Full
- FullXR

**MC\_EndTrigFilter\_ON**

*Description*

The filter time constant is approximately 500 ns.

MEDIUM

- Base
- DualBase
- Full
- FullXR

**MC\_EndTrigFilter\_MEDIUM**

*Description*

The filter time constant is approximately 500 ns.

STRONG

- Base
- DualBase
- Full
- FullXR

**MC\_EndTrigFilter\_STRONG**

*Description*

The filter time constant is approximately 2500 ns.

*Default value.*

# EndTrigEffect

Base
DualBase
Full
FullXR

Effect of the "End Trigger" event

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10672 << 14	EndTrigEffect	MC_EndTrigEffect		

## Parameter Description

Selects the effect of an "End Trigger" event on the end of the acquisition phase.

## Parameter Usage

Relevance condition(s):

Condition: AcquisitionMode = LONGPAGE

Condition: EndTrigMode = HARD

## Parameter Values

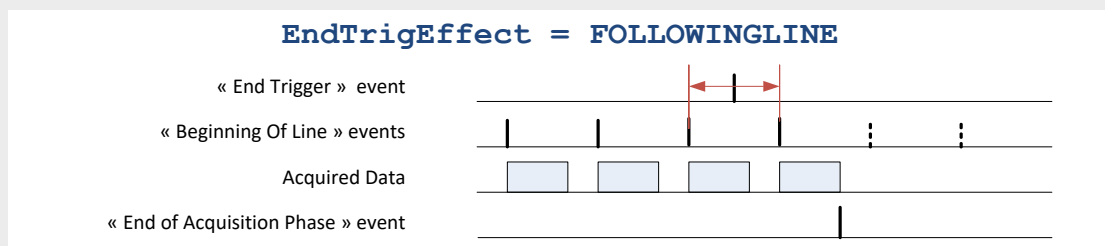
### FOLLOWINGLINE

Base
DualBase
Full
FullXR

### MC\_EndTrigEffect\_FOLLOWINGLINE

#### Description

On reception of an "End Trigger" event, the MultiCam Acquisition Controller acquires the line following the "End Trigger" event then terminates the acquisition phase.



Terminates after the following line

Default value.

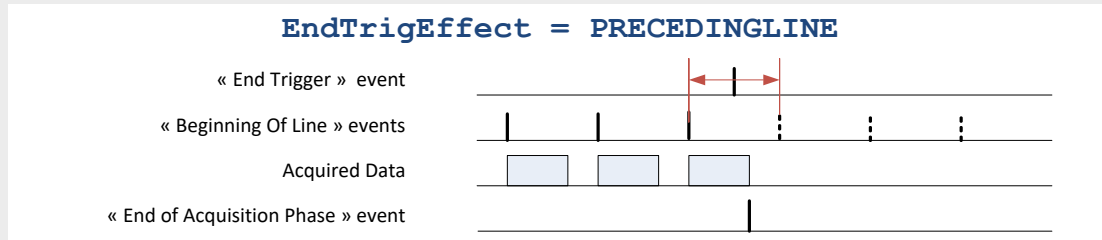
PRECEDINGLINE

- Base
- DualBase
- Full
- FullXR

MC\_EndTrigEffect\_PRECEDINGLINE

*Description*

On reception of an "End Trigger" event, the MultiCam Acquisition Controller acquires the line preceding the "End Trigger" event and terminates the acquisition phase immediately.



Terminates immediately



**NOTE**

The PRECEDINGLINE value is not allowed for Bayer bi-linear line-scan cameras.

# EndPageDelay\_Ln

- Base
- DualBase
- Full
- FullXR

Delay from end trigger to end of page acquisition, expressed as a number of scanned lines

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
3723 << 14	EndPageDelay_Ln	MC_EndPageDelay_Ln		

## Parameter Description

This parameter can be used to insert a programmable delay between the hardware end trigger and the end of the acquisition.

It is expressed as a number of scanned lines. It exclusively applies to line-scan cameras when **AcquisitionMode** is **LONGPAGE**.

## Parameter Usage

*Directive:* Use this feature to compensate the delay introduced by a position detector placed away from the camera field of view.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
0	No delay <i>Minimum range value.</i>
65534	65534 lines delay <i>Maximum range value.</i>

# ForceTrig

*Forces an event trigger from the application*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	ADJUST	Enumerated	Set Only
Num ID	String Identifier	C, C++ identifier		
50 << 14	ForceTrig	MC_ForceTrig		

## Parameter Description

Refer to the "[MultiCam Acquisition Principles](#)" on page 492 application note.

## Parameter Values

### TRIG

MC_ForceTrig_TRIG
<i>Description</i> Forces a soft trigger event.

### ENDTRIG

Base	DualBase	Full	FullXR
------	----------	------	--------

MC_ForceTrig_ENDTRIG
<i>Description</i> Forces a soft end trigger event.
<i>Applicability condition(s)</i> Condition: <code>AcquisitionMode</code> is set to <code>LONGPAGE</code> .

# TrigLine

Base
DualBase
Full
FullXR

*Designation of the trigger hardware line*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
666 << 14	TrigLine	MC_TrigLine		

## Parameter Description

This parameter designates the GPIO line sensed by the channel and aimed at generating the trigger event.

Along with "TrigCtl" on page 238, "TrigEdge" on page 240 and "TrigFilter" on page 241, it declares the grabber attributes of the trigger line sensed by the channel and aimed at generating the trigger event.

## Parameter Usage

*Relevance condition(s):*

*Condition:* A hardware line is used as trigger input. **TrigMode** or **NextTrigMode** are set to **HARD** or **COMBINED**.

*Prerequisite action(s):*

*Condition:* **TrigCtl** is set according to the desired electrical style.

## Parameter Values

**NOM**

Base
DualBase
Full
FullXR

### MC\_TrigLine\_NOM

Base
DualBase
Full
FullXR

*Description*

Selects the nominal line corresponding to the pre-selected **TrigCtl** value:

- DIN2 when **TrigCtl** = **DIFF**
- IIN2 when **TrigCtl** = **ISO**
- FVAL when **TrigCtl** = **CAMERA**

*Default value.*

DIN1

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_TrigLine\_DIN1

*Description*

Differential high-speed input lines pair #1.

*Applicability condition(s)*

Condition: TrigCtl = DIFF

DIN2

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_TrigLine\_DIN2

*Description*

Differential high-speed input lines pair #2.

*Applicability condition(s)*

Condition: TrigCtl = DIFF

IIN1

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_TrigLine\_IIN1

*Description*

Isolated current loop input line #1.

*Applicability condition(s)*

Condition: TrigCtl = ISO

IIN2

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_TrigLine\_IIN2

*Description*

Isolated current loop input line #2.

*Applicability condition(s)*

Condition: TrigCtl = ISO

### IIN3

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_TrigLine\_IIN3

*Description*

Isolated current loop input line #3.

*Applicability condition(s)*

Condition: TrigCtl = ISO

### IIN4

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_TrigLine\_IIN4

*Description*

Isolated current loop input line #4.

*Applicability condition(s)*

Condition: TrigCtl = ISO

# EndTrigLine

Base
DualBase
Full
FullXR

*Designation of the end trigger hardware line*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Trigger Control	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
2906 << 14	EndTrigLine	MC_EndTrigLine		

## Parameter Description

This parameter designates the GPIO line sensed by the channel and aimed at generating the end trigger event.

Along with "EndTrigCtl" on page 247 and "EndTrigFilter" on page 250, it declares the grabber attributes of the trigger line sensed by the channel and aimed at generating the end trigger event.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* AcquisitionMode = LONGPAGE

*Condition:* EndTrigMode = HARD

## Parameter Values

NOM

Base
DualBase
Full
FullXR

MC_EndTrigLine_NOM
<i>Description</i>
<p> <span>Base</span> <span>DualBase</span> <span>Full</span> <span>FullXR</span> </p> <p><i>Description</i></p> <p>Selects the nominal line corresponding to the pre-selected EndTrigCtl value:</p> <ul style="list-style-type: none"> <li>• DIN2 when EndTrigCtl = DIFF</li> <li>• IIN2 when EndTrigCtl = ISO</li> <li>• FVAL when TrigCtl = CAMERA</li> </ul> <p><i>Default value.</i></p>

DIN1

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_EndTrigLine\_DIN1

*Description*

Differential high-speed input lines pair #1.

*Applicability condition(s)*

Condition: EndTrigCtl = DIFF

DIN2

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_EndTrigLine\_DIN2

*Description*

Differential high-speed input lines pair #2.

*Applicability condition(s)*

Condition: EndTrigCtl = DIFF

IIN1

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_EndTrigLine\_IIN1

*Description*

Isolated current loop input line #1.

*Applicability condition(s)*

Condition: EndTrigCtl = ISO

IIN2

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_EndTrigLine\_IIN2

*Description*

Isolated current loop input line #2.

*Applicability condition(s)*

Condition: EndTrigCtl = ISO

### IIN3

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_EndTrigLine\_IIN3

*Description*

Isolated current loop input line #3.

*Applicability condition(s)*

Condition: EndTrigCtl = ISO

### IIN4

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_EndTrigLine\_IIN4

*Description*

Isolated current loop input line #4.

*Applicability condition(s)*

Condition: EndTrigCtl = ISO

## 4.7. Interleaved Acquisition Category

*Parameters controlling the interleaved acquisition feature*

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# InterleavedAcquisition

Base
DualBase
Full
FullXR

Master control switch of the interleaved acquisition feature

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	SELECT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10936 << 14	InterleavedAcquisition	MC_InterleavedAcquisition		

## Parameter Description

This parameter allows to switch ON or OFF the interleaved acquisition feature.

When Interleaved Acquisition is turned ON, the Camera and Illumination Controller is configured with two different programs named P1 and P2. The programs are executed alternatively, starting with P1.

For more information, refer to the Interleaved Acquisition section of the Grablink Documentation.

## Parameter Usage

Relevance condition(s):

Condition: Available only for grabber-controlled exposure line-scan and area-scan cameras: CamConfig must be set to PxxRG or LxxxRG

## Parameter Values

OFF

Base
DualBase
Full
FullXR

MC_InterleavedAcquisition_OFF
<i>Description</i> Interleaved acquisition is disabled.
<i>Default value.</i>

ON

Base	DualBase	Full	FullXR
------	----------	------	--------

### MC\_InterleavedAcquisition\_ON

*Description*

Interleaved acquisition is enabled.

# ExposureTime\_P1\_us

- Base
- DualBase
- Full
- FullXR

Exposure time setting for P1 program cycles

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	ADJUST	Float	Set and Get

Num ID	String Identifier	C, C++ identifier
10940 << 14	ExposureTime_P1_us	MC_ExposureTime_P1_us

## Parameter Description

This parameter allows to specify the time interval between the Start of Exposure (ResetON) and the End of Exposure (ResetOFF) events of a P1 program cycle.

MultiCam calculates a default value that is equal to the largest exposure time allowed by the camera when operating at the maximum cycle rate. The maximum cycle rate is defined by **LineRate\_Hz** for line-scan cameras and **FrameRate\_mHz** for area-scan cameras.

The effective exposure time is reported by **ExposureTime\_P1\_Effective\_us**.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

*Directive:* The user must set the exposure time according to the application needs within the range of values allowed by the camera. The camera exposure time range is defined by **ExposeMin\_us** and **ExposeMax\_us** camera parameters.

## Parameter Values

Value	Description
0.16	0.16 microseconds (=160 nanoseconds) <i>Minimum range value.</i>
5000000	5,000,000 microseconds (=5 seconds) <i>Maximum range value.</i>

# ExposureTime\_P1\_Effective\_us

- Base
- DualBase
- Full
- FullXR

Effective exposure time for P1

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Float	Get Only

Num ID	String Identifier	C, C++ identifier
11005 << 14	ExposureTime_P1_Effective_us	MC_ExposureTime_P1_Effective_us

## Parameter Description

This parameter reports the effective time interval between the Start of Exposure (ResetON) and the End of Exposure (ResetOFF) events of a P1 program cycle.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

# ExposureTime\_P2\_us

- Base
- DualBase
- Full
- FullXR

Exposure time setting for P2 program cycles

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	ADJUST	Float	Set and Get

Num ID	String Identifier	C, C++ identifier
10941 << 14	ExposureTime_P2_us	MC_ExposureTime_P2_us

## Parameter Description

This parameter allows to specify the time interval between the Start of Exposure (ResetON) and the End of Exposure (ResetOFF) events of a P2 program cycle.

MultiCam calculates a default value that is equal to the largest exposure time allowed by the camera when operating at the maximum cycle rate. The maximum cycle rate is defined by **LineRate\_Hz** for line-scan cameras and **FrameRate\_mHz** for area-scan cameras.

The effective exposure time is reported by **ExposureTime\_P2\_Effective\_us**.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

*Directive:* The user must set the exposure time according to the application needs within the range of values allowed by the camera. The camera exposure time range is defined by **ExposeMin\_us** and **ExposeMax\_us** camera parameters.

## Parameter Values

Value	Description
0.16	0.16 microseconds (=160 nanoseconds) <i>Minimum range value.</i>
5000000	5,000,000 microseconds (=5 seconds) <i>Maximum range value.</i>

# ExposureTime\_P2\_Effective\_us

- Base
- DualBase
- Full
- FullXR

Effective exposure time for P2

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Float	Get Only

Num ID	String Identifier	C, C++ identifier
11006 << 14	ExposureTime_P2_Effective_us	MC_ExposureTime_P2_Effective_us

## Parameter Description

This parameter reports the effective time interval between the Start of Exposure (ResetON) and the End of Exposure (ResetOFF) events of a P2 program cycle.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

# ExposureDelayControl

- Base
- DualBase
- Full
- FullXR

Control method of the exposure delay

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Float	Set and Get
Num ID	String Identifier	C, C++ identifier		
11045 << 14	ExposureDelayControl	MC_ExposureDelayControl		

## Parameter Description

This parameter allows to select the method used by MultiCam to calculate the Exposure Delay value for P1 and P2 programs.

By default, MultiCam configures P1 and P2 with the smallest possible Exposure Delay value. This setting is satisfactory for the use cases where the exposure time is shorter than the readout time.

Optionally, keeping **ExposureDelayControl** set to **MAN**, allows to change the minimum exposure delay value of P1 and/or P2 using the **ExposureDelay\_MAN\_P1\_us** and **ExposureDelay\_MAN\_P2\_us** parameters.

Alternatively, you may also change **ExposureDelayControl** to one of the automatic control methods: **SAME\_START\_EXPOSURE** or **SAME\_END\_EXPOSURE**.

With **SAME\_START\_EXPOSURE**, the start of exposure is delayed by the same amount of time for both programs: both exposure delay values are equal.

With **SAME\_END\_EXPOSURE** the end of exposure is delayed by the same amount of time for both programs.

The effective exposure delay values, calculated by MultiCam are reported by **ExposureDelay\_P1\_Effective\_us** and **ExposureDelay\_P2\_Effective\_us** parameters.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

## Parameter Values

---

### MAN

Base DualBase Full FullXR

#### MC\_ExposureDelayControl\_MAN

*Description*

Manual control method.

The user may specify the minimum exposure delay value of P1 and/or P2 using the `ExposureDelay_MAN_P1_us` and `ExposureDelay_MAN_P2_us` parameters respectively.

*Default value.*

### SAME\_START\_EXPOSURE

Base DualBase Full FullXR

#### MC\_ExposureDelayControl\_SAME\_START\_EXPOSURE

*Description*

Automatic control method 1.

The time interval from the cycle trigger to the start of exposure is identical for both programs.

### SAME\_START\_EXPOSURE

Base DualBase Full FullXR

#### MC\_ExposureDelayControl\_SAME\_START\_EXPOSURE

*Description*

Automatic control method 2.

The time interval from the cycle trigger to the end of exposure is identical for both programs.

# ExposureDelay\_MAN\_P1\_us

- Base
- DualBase
- Full
- FullXR

Minimum exposure delay value for P1

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Float	Set and Get

Num ID	String Identifier	C, C++ identifier
11039 << 14	ExposureDelay_MAN_P1_us	MC_ExposureDelay_MAN_P1_us

## Parameter Description

When **InterleavedAcquisition** is set to **ON**, this parameter allows to specify the minimum time interval to be inserted before the Start of Exposure (ResetON) of P1 program cycles.

The effective time interval is reported by **ExposureDelay\_P1\_Effective\_us**.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

*Condition:* **ExposureDelayControl** must be set to **MAN**.

## Parameter Values

Value	Description
0	Minimum range value.
5000000	5,000,000 microseconds (=5 seconds) Maximum range value.

# ExposureDelay\_P1\_Effective\_us

- Base
- DualBase
- Full
- FullXR

Effective exposure delay value for P1 program

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Float	Get Only

Num ID	String Identifier	C, C++ identifier
11011 << 14	ExposureDelay_P1_Effective_us	MC_ExposureDelay_P1_Effective_us

## Parameter Description

This parameter reports the effective time delay inserted before the Start of Exposure (ResetON) event of P1 program cycles.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

# ExposureDelay\_MAN\_P2\_us

- Base
- DualBase
- Full
- FullXR

Minimum exposure delay value for P2

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Float	Set and Get

Num ID	String Identifier	C, C++ identifier
11040 << 14	ExposureDelay_MAN_P2_us	MC_ExposureDelay_MAN_P2_us

## Parameter Description

When **InterleavedAcquisition** is set to **ON**, this parameter allows to specify the minimum time interval to be inserted before the Start of Exposure (ResetON) of P2 program cycles.

The effective time interval is reported by **ExposureDelay\_P2\_Effective\_us**.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

*Condition:* **ExposureDelayControl** must be set to **MAN**.

## Parameter Values

Value	Description
0	Minimum range value.
5000000	5,000,000 microseconds (=5 seconds) Maximum range value.

# ExposureDelay\_P2\_Effective\_us

- Base
- DualBase
- Full
- FullXR

*Effective exposure delay value for P2 program*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Float	Get Only

Num ID	String Identifier	C, C++ identifier
11012 << 14	ExposureDelay_P2_Effective_us	MC_ExposureDelay_P2_Effective_us

## Parameter Description

This parameter reports the effective time delay inserted before the Start of Exposure (ResetON) event of P2 program cycles.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

# StrobeDuration\_P1\_us

- Base
- DualBase
- Full
- FullXR

*Strobe duration setting for P1 program cycles*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	ADJUST	Float	Set and Get

Num ID	String Identifier	C, C++ identifier
10950 << 14	StrobeDuration_P1_us	MC_StrobeDuration_P1_us

## Parameter Description

This parameter allows to specify the time interval between the Start of Illumination (StrobeON) and the End of Illumination (StrobeOFF) events of a P1 program cycle.

MultiCam calculates a default value that is equal to 50% of the default exposure time.

The effective strobe duration is reported by `StrobeDuration_P1_Effective_us`.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* `InterleavedAcquisition` must be set to `ON`.

*Directive:* The user must set the strobe duration according to the application needs. Values larger than the exposure time are allowed.

## Parameter Values

Value	Description
0.16	0.16 microseconds (= 160 nanoseconds) before <i>Minimum range value</i> .
5000000	5,000,000 microseconds (= 5 seconds) after <i>Maximum range value</i> .

# StrobeDuration\_P1\_Effective\_us

- Base
- DualBase
- Full
- FullXR

*Effective strobe duration for P1*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Float	Get Only

Num ID	String Identifier	C, C++ identifier
11007 << 14	StrobeDuration_P1_Effective_us	MC_StrobeDuration_P1_Effective_us

## Parameter Description

This parameter reports the effective time interval between the Start of Illumination (StrobeON) and the End of Illumination (StrobeOFF) events of a P1 program cycle.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

# StrobeDuration\_P2\_us

- Base
- DualBase
- Full
- FullXR

*Strobe duration setting for P2 program cycles*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	ADJUST	Float	Set and Get
Num ID	String Identifier	C, C++ identifier		
10951 << 14	StrobeDuration_P2_us	MC_StrobeDuration_P2_us		

## Parameter Description

This parameter allows to specify the time interval between the Start of Illumination (StrobeON) and the End of Illumination (StrobeOFF) events of a P2 program cycle.

MultiCam calculates a default value that is equal to 50% of the default exposure time.

The effective strobe duration is reported by *StrobeDuration\_P2\_Effective\_us*.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* *InterleavedAcquisition* must be set to **ON**.

*Directive:* The user must set the strobe duration according to the application needs. Values larger than the exposure time are allowed.

## Parameter Values

Value	Description
0.16	0.16 microseconds (= 160 nanoseconds) before <i>Minimum range value</i> .
5000000	5,000,000 microseconds (= 5 seconds) after <i>Maximum range value</i> .

# StrobeDuration\_P2\_Effective\_us

Base
DualBase
Full
FullXR

Effective strobe duration for P2

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Float	Get Only

Num ID	String Identifier	C, C++ identifier
11008 << 14	StrobeDuration_P2_Effective_us	MC_StrobeDuration_P2_Effective_us

## Parameter Description

This parameter reports the effective time interval between the Start of Illumination (StrobeON) and the End of Illumination (StrobeOFF) events of a P2 program cycle.

## Parameter Usage

Prerequisite action(s):

Condition: **InterleavedAcquisition** must be set to **ON**.

# StrobeDelay\_P1\_us

- Base
- DualBase
- Full
- FullXR

*Strobe delay setting for P1*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	ADJUST	Float	Set and Get
Num ID	String Identifier	C, C++ identifier		
10953 << 14	StrobeDelay_P1_us	MC_StrobeDelay_P1_us		

## Parameter Description

This parameter allows to specify the time interval from the Start of Exposure (ResetON) to the Start of Illumination (StrobeON) events of P1 program cycles.

The default value is 0.

The effective delay is reported by [StrobeDelay\\_P1\\_Effective\\_us](#).

## Parameter Usage

*Prerequisite action(s):*

*Condition:* [InterleavedAcquisition](#) must be set to **ON**.

*Directive:* The user must set the strobe delay according to the application needs. Set a positive values to retard the Start of Illumination (StrobeON) event. Set a negative values to advance the Start of Illumination (StrobeON) event.

## Parameter Values

Value	Description
-10000	10,000 microseconds (= 10 milliseconds) before <i>Minimum range value</i> .
5000000	5,000,000 microseconds (= 5 seconds) after <i>Maximum range value</i> .

# StrobeDelay\_P1\_Effective\_us

- Base
- DualBase
- Full
- FullXR

Effective strobe delay value for P1 program

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Float	Get Only

Num ID	String Identifier	C, C++ identifier
11009 << 14	StrobeDelay_P1_Effective_us	MC_StrobeDelay_P1_Effective_us

## Parameter Description

This parameter reports the effective time interval from the Start of Exposure (ResetON) to the Start of Illumination (StrobeON) events of P1 program cycles.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

# StrobeDelay\_P2\_us

- Base
- DualBase
- Full
- FullXR

*Strobe delay setting for P2*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	ADJUST	Float	Set and Get
Num ID	String Identifier	C, C++ identifier		
10954 << 14	StrobeDelay_P2_us	MC_StrobeDelay_P2_us		

## Parameter Description

This parameter allows to specify the time interval from the Start of Exposure (ResetON) to the Start of Illumination (StrobeON) events of P2 program cycles.

The default value is 0.

The effective delay is reported by *StrobeDelay\_P2\_Effective\_us*.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* *InterleavedAcquisition* must be set to **ON**.

*Directive:* The user must set the strobe delay according to the application needs. Set a positive values to retard the Start of Illumination (StrobeON) event. Set a negative values to advance the Start of Illumination (StrobeON) event.

## Parameter Values

Value	Description
-10000	10,000 microseconds (= 10 milliseconds) before <i>Minimum range value</i> .
5000000	5,000,000 microseconds (= 5 seconds) after <i>Maximum range value</i> .

# StrobeDelay\_P2\_Effective\_us

- Base
- DualBase
- Full
- FullXR

Effective strobe delay value for P2 program

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Float	Get Only

Num ID	String Identifier	C, C++ identifier
11010 << 14	StrobeDelay_P2_Effective_us	MC_StrobeDelay_P2_Effective_us

## Parameter Description

This parameter reports the effective time interval from the Start of Exposure (ResetON) to the Start of Illumination (StrobeON) events of P2 program cycles.

## Parameter Usage

Prerequisite action(s):

Condition: **InterleavedAcquisition** must be set to **ON**.

# MinTriggerPeriod\_P1\_Effective\_us

Base
DualBase
Full
FullXR

Minimum time interval between cycle triggers for P1

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Float	Get Only

Num ID	String Identifier	C, C++ identifier
11035 << 14	MinTriggerPeriod_P1_Effective_us	MC_MinTriggerPeriod_P1_Effective_us

## Parameter Description

This parameter reports the effective time interval between a P1 Cycle start trigger and the next cycle start trigger.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

# MinTriggerPeriod\_P2\_Effective\_us

Base
DualBase
Full
FullXR

Minimum time interval between cycle triggers for P2

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Float	Get Only

Num ID	String Identifier	C, C++ identifier
11036 << 14	MinTriggerPeriod_P2_Effective_us	MC_MinTriggerPeriod_P2_Effective_us

## Parameter Description

This parameter reports the effective time interval between a P2 Cycle start trigger and the next cycle start trigger.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

# StrobeLine\_P1

- Base
- DualBase
- Full
- FullXR

Strobe output line of P1 program

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10955 << 14	StrobeLine_P1	MC_StrobeLine_P1		

## Parameter Description

This parameter allows to designate the output line delivering the strobe output of the P1 program.

By default, MultiCam assigns the strobe output of the P1 program to the IOUT1 output port.



**NOTE**

When the P1 and P2 programs are assigned to the same strobe output line, the strobe signals are logically OR-ed.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

*Directive:* The user may select the alternate strobe line by selecting IOUT2 or disable the strobe output of the P1 program by selecting NONE.

## Parameter Values

### IOUT1

- Base
- DualBase
- Full
- FullXR

MC_StrobeLine_P1_IOUT1
<i>Description</i> The strobe signal of P1 program is assigned to the IOUT 1 output port.
<i>Default value.</i>

IOUT2

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_StrobeLine\_P1\_IOUT2

*Description*

The strobe signal of P1 program is assigned to the IOUT 2 output port.

NONE

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_StrobeLine\_P1\_NONE

*Description*

The strobe signal of P1 program is not assigned to any output port.

# StrobeLine\_P2

- Base
- DualBase
- Full
- FullXR

Strobe output line of P2 program

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10956 << 14	StrobeLine_P2	MC_StrobeLine_P2		

## Parameter Description

This parameter allows to designate the output line delivering the strobe output of the P2 program.

By default, MultiCam assigns the strobe output of the P2 program to the IOOUT2 output port.



**NOTE**

When the P1 and P2 programs are assigned to the same strobe output line, the strobe signals are logically OR-ed.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* InterleavedAcquisition must be set to ON.

*Directive:* The user may select the alternate strobe line by selecting IOOUT2 or disable the strobe output of the P2 program by selecting NONE.

## Parameter Values

### IOOUT1

- Base
- DualBase
- Full
- FullXR

### MC\_StrobeLine\_P2\_IOOUT1

*Description*

The strobe signal of P2 program is assigned to the IOOUT 1 output port.

IOUT2

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_StrobeLine\_P2\_IOUT2

*Description*  
The strobe signal of P2 program is assigned to the IOUT 2 output port.

*Default value.*

NONE

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_StrobeLine\_P2\_NONE

*Description*  
The strobe signal of P2 program is not assigned to any output port.

# StrobeOutput\_P1

Base
DualBase
Full
FullXR

*Strobe output control for P1*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11020 << 14	StrobeOutput_P1	MC_StrobeOutput_P1		

## Parameter Description

This parameter allows to enable or disable immediately the strobe output of the P1 program. MultiCam enables automatically the strobe output of P1 program providing that:

- **InterleavedAcquisition** is set to **ON**,
- **StrobeLine\_P1** is set to **IOUT1** or **IOUT2**.

MultiCam disables automatically the output when one of the above condition becomes false.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

*Directive:* If required, the user may override the parameter value at any time.

## Parameter Values

**ENABLE**

Base
DualBase
Full
FullXR

MC_StrobeOutput_P1_ENABLE
<i>Description</i> The Strobe output of P1 program is enabled.
<i>Default value.</i>

DISABLE

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_StrobeOutput\_P1\_DISABLE

*Description*

The Strobe output of P1 program is disabled.

# StrobeOutput\_P2

Base
DualBase
Full
FullXR

Strobe output control for P2

## Parameter Info

Class	Category	Level	Type	Access
Channel	Interleaved Acquisition	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11021 << 14	StrobeOutput_P2	MC_StrobeOutput_P2		

## Parameter Description

This parameter allows to enable or disable immediately the strobe output of the P2 program. MultiCam enables automatically the strobe output of P2 program providing that:

- **InterleavedAcquisition** is set to **ON**,
- **StrobeLine\_P2** is set to **IOUT1** or **IOUT2**.

MultiCam disables automatically the output when one of the above condition becomes false.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* **InterleavedAcquisition** must be set to **ON**.

*Directive:* If required, the user may override the parameter value at any time.

## Parameter Values

**ENABLE**

Base
DualBase
Full
FullXR

MC_StrobeOutput_P2_ENABLE
<p><i>Description</i></p> <p>The Strobe output of P2 program is enabled.</p> <p><i>Default value.</i></p>

DISABLE

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_StrobeOutput\_P2\_DISABLE

*Description*

The Strobe output of P2 program is disabled.

## 4.8. Exposure Control Category

*Parameters controlling the camera exposure related features associated to the channel*

Expose_us .....	294
ExposeTrim .....	295
TrueExp_us .....	296

# Expose\_us

Base	DualBase	Full	FullXR
------	----------	------	--------

Line or frame exposure duration, expressed in microseconds

## Parameter Info

Class	Category	Level	Type	Access
Channel	Exposure Control	ADJUST	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
830 << 14	Expose_us	MC_Expose_us

## Parameter Description

For area-scan cameras, the **Expose\_us** parameter relates to the duration of the frame exposure period.

For line-scan cameras, the **Expose\_us** parameter relates to the duration of the line exposure period.

Specifically, several controllable cameras make possible for the frame grabber to take control on the exposure period within the camera. This equally applies to the line exposure (line-scan) or frame exposure (area-scan). If an area-scan camera has this exposure control capability, and if it is configured in such a way that this capability is exercised, the camera is said to assume the grabber-controlled exposure mode.

This parameter applies only when camera operates in grabber-controlled exposure mode.

Refer to the expert-level parameters of the Camera Features Category **Expose** and **Readout**.

## Parameter Values

Base	DualBase	Full	FullXR
------	----------	------	--------

Value	Description
1	1 microsecond <i>Minimum range value.</i>
20000000	20,000,000 microseconds (=20 seconds) <i>Maximum range value.</i>

# ExposeTrim

- Base
- DualBase
- Full
- FullXR

Amending value for exposure duration, expressed in decibels

## Parameter Info

Class	Category	Level	Type	Access
Channel	Exposure Control	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
831 << 14	ExposeTrim	MC_ExposeTrim		

## Parameter Description

This parameter can be used to refine the value programmed by the `Expose_us` parameter. The following chart helps to understand this logarithmic control process.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
-6	- 6 dB: The effective trimmed exposure is $Expose\_us \times 0.5$
-3	-3 dB: The effective trimmed exposure is $Expose\_us \times 0.7$
0	0 dB: The effective trimmed exposure is $Expose\_us$ <i>Default value.</i>
3	+3 dB: The effective trimmed exposure is $Expose\_us \times 1.4$
6	+6 dB: The effective trimmed exposure is $Expose\_us \times 2.0$
9	+9 dB: The effective trimmed exposure is $Expose\_us \times 2.8$
12	+12 dB: The effective trimmed exposure is $Expose\_us \times 4.0$

# TrueExp\_us

- Base
- DualBase
- Full
- FullXR

*Exact exposure duration, expressed in microseconds*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Exposure Control	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
832 << 14	TrueExp_us	MC_TrueExp_us		

## Parameter Description

This parameter returns the effective duration of the exposure period, merging the values of **Expose\_us** and **ExposeTrim**.

Some camera and/or frame grabber limitation can be such that the effective exposure duration may slightly differ from the requested exposure duration.

Setting this parameter is required when the strobe function is involved while the grabber does not positively control the exposure function. See **StrobeMode**.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
1	1 microsecond <i>Minimum range value.</i>
20000000	20,000,000 microseconds (=20 seconds) <i>Maximum range value.</i>

## 4.9. Strobe Control Category

*Parameters controlling the illumination features associated to the channel*

<b>StrobeMode</b> .....	<b>298</b>
<b>StrobeDur</b> .....	<b>300</b>
<b>StrobePos</b> .....	<b>301</b>
<b>StrobeCtl</b> .....	<b>302</b>
<b>PreStrobe_us</b> .....	<b>303</b>

# StrobeMode

- Base
- DualBase
- Full
- FullXR

Method for generating strobe pulse to illumination system

## Parameter Info

Class	Category	Level	Type	Access
Channel	Strobe Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1197 << 14	StrobeMode	MC_StrobeMode		

## Parameter Description

This parameter establishes the method according to which the illumination control pulse is generated.

For area-scan cameras, this parameter relates to the illumination during the frame exposure period.

For line-scan cameras, this parameter relates to the illumination during the line exposure period.

The default value is set automatically to **MAN** or **AUTO** by the exposure controller of MultiCam.

## Parameter Values

**NONE**

- Base
- DualBase
- Full
- FullXR

### MC\_StrobeMode\_NONE

*Description*  
 The strobe function is disabled. No strobe line is allocated to the channel. The hardware line dedicated to issuing the strobe pulse is available for general-purpose usage.

**AUTO**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_StrobeMode\_AUTO**

*Description*

The strobe function is enabled with an automatic timing control feature. **StrobeDur** and **StrobePos** parameters define the strobe pulse, using the exposure duration declared by the **Expose\_us** parameter.

Base	DualBase	Full	FullXR
------	----------	------	--------

*Default value.*

*Applicability condition(s)*

*Condition:* Grabber controlled exposure.

**MAN**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_StrobeMode\_MAN**

*Description*

The strobe function is enabled with a manual timing control feature. **StrobeDur** and **StrobePos** parameters define the strobe pulse, using the exposure duration declared by the **TrueExp\_us** parameter.

Base	DualBase	Full	FullXR
------	----------	------	--------

*Default value.*

*Applicability condition(s)*

*Condition:* Camera controlled exposure.

**OFF**

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_StrobeMode\_OFF**

*Description*

The designed **StrobeLine** is set to the inactive level; no more strobe pulses are issued.

# StrobeDur

- Base
- DualBase
- Full
- FullXR

*Duration of strobe pulse to illumination system*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Strobe Control	ADJUST	Integer	Set and Get

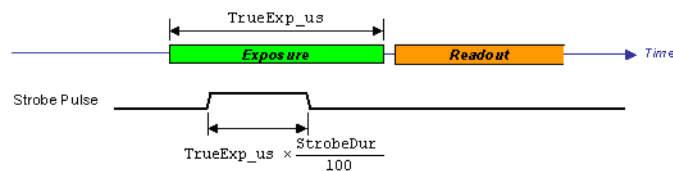
Num ID	String Identifier	C, C++ identifier
834 << 14	StrobeDur	MC_StrobeDur

## Parameter Description

This parameter is expressed as a percentage of the current exposure duration as returned by `TrueExp_us`.

A value of 50 % means that the duration of the strobe pulse is half the duration of the exposure period.

- For area-scan cameras, the `StrobeDur` parameter relates to the illumination during the frame exposure period.
- For line-scan cameras, the `StrobeDur` parameter relates to the illumination during the line exposure period.



Strobe duration formula

# StrobePos

- Base
- DualBase
- Full
- FullXR

Position of strobe pulse to illumination system

## Parameter Info

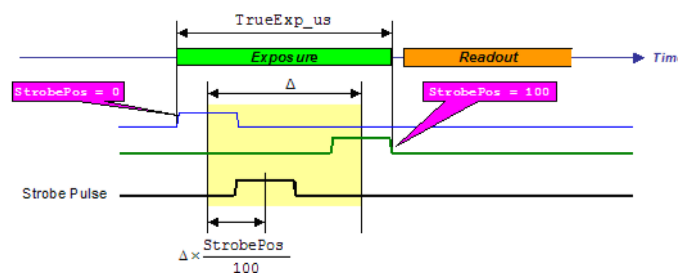
Class	Category	Level	Type	Access
Channel	Strobe Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
835 << 14	StrobePos	MC_StrobePos		

## Parameter Description

This parameter is expressed as a percentage of the allowed position range of the strobe pulse for its current duration.

A value of 0 % establishes the earliest position. A value of 100 % establishes the latest position.

A value of 50 % means that the strobe pulse is located in the middle of the exposure period.



Strobe Position vs. StrobePos value

- For area-scan cameras, the **StrobePos** parameter relates to the illumination during the frame exposure period.
- For line-scan cameras, the **StrobePos** parameter relates to the illumination during the line exposure period.

$$20 \times \log \frac{T_{\text{response}}}{T_{\text{response}}}$$

Strobe position formula

The **StrobePos** refers to the middle of the strobe pulse.

# StrobeCtl

Base
DualBase
Full
FullXR

Electrical style of designated strobe pulse to illumination system

## Parameter Info

Class	Category	Level	Type	Access
Channel	Strobe Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
836 << 14	StrobeCtl	MC_StrobeCtl		

## Parameter Description

This parameter declares the attributes of the strobe line designated by **StrobeLine** sent by the channel and aimed at generating an illumination pulse.

## Parameter Values

OPTO

Base
DualBase
Full
FullXR

**MC\_StrobeCtl\_OPTO**

*Description*  
 The strobe line is issued on an opto-isolated pair of pins. The + pin is the collector and the - pin is the emitter of an uncommitted photo-transistor driven by LED-emitted light.

# PreStrobe\_us

- Base
- DualBase
- Full
- FullXR

Time delay, expressed in microseconds, before the pulse defined by StrobePos

## Parameter Info

Class	Category	Level	Type	Access
Channel	Strobe Control	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
2190 << 14	PreStrobe_us	MC_PreStrobe_us		

## Parameter Description

This parameter declares the delay of the beginning of the strobe pulse before the normal beginning defined by **StrobePos** . If long enough, it creates a "pre-exposure" phase before actual "start of exposure phase" (SAP).

- For area-scan cameras, this parameter relates to the illumination during the frame exposure period.
- For line-scan cameras, this parameter is irrelevant.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
0	Minimum range value.
10000	10,000 microseconds (=10 milliseconds) Maximum range value.

## 4.10. Encoder Control Category

*Parameters controlling the motion encoder rate conversion device embedded in the line-scan capable frame grabbers*

<b>LineCaptureMode</b> .....	<b>305</b>
<b>LineRateMode</b> .....	<b>307</b>
<b>Period_us</b> .....	<b>309</b>
<b>PeriodTrim</b> .....	<b>310</b>
<b>LinePitch</b> .....	<b>311</b>
<b>EncoderPitch</b> .....	<b>312</b>
<b>LineTrigCtl</b> .....	<b>313</b>
<b>LineTrigEdge</b> .....	<b>315</b>
<b>LineTrigFilter</b> .....	<b>317</b>
<b>BackwardMotionCancellationMode</b> .....	<b>320</b>
<b>ForwardDirection</b> .....	<b>322</b>
<b>RateDivisionFactor</b> .....	<b>323</b>
<b>LineTrigLine</b> .....	<b>324</b>
<b>EncoderTickCount</b> .....	<b>327</b>
<b>BMCRestart</b> .....	<b>328</b>
<b>RateDividerRestart</b> .....	<b>329</b>
<b>MaxSpeed</b> .....	<b>330</b>
<b>MaxSpeedEffective</b> .....	<b>331</b>
<b>MinSpeed</b> .....	<b>332</b>
<b>OnMinSpeed</b> .....	<b>333</b>
<b>CrossPitch</b> .....	<b>334</b>
<b>SynchronizedPeriodicGenerator</b> .....	<b>335</b>

# LineCaptureMode

- Base
- DualBase
- Full
- FullXR

*Fundamental line capturing mode*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
3001 << 14	LineCaptureMode	MC_LineCaptureMode		

## Parameter Description

In line-scan system, this parameter declares the **fundamental line capturing mode**.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Any line-scan acquisition mode.

## Parameter Values

**ALL**

- Base
- DualBase
- Full
- FullXR

### MC\_LineCaptureMode\_ALL

*Description*

**Take-All-Lines** capture mode. Each delivered camera line results into a line acquisition. This is the traditional operating mode. If the down-web motion speed is varying, the line-scanning process of the camera would be rate-controlled accordingly.

*Default value.*

**PICK**

- Base
- DualBase
- Full
- FullXR

### MC\_LineCaptureMode\_PICK

*Description*

**Pick-A-Line** line capture mode. The line-scanning process of the camera is running at a constant rate. Each pulse occurring at the down-web line rate determines the acquisition of the next line delivered by the camera.

## TAG

Base

DualBase

Full

FullXR

## MC\_LineCaptureMode\_TAG

*Description*

**Tag-A-Line** capture mode. The line-scanning process of the camera is running at a constant rate determined by **Period\_us**.

The down-web line rate is determined by the pulse rate of A/B signals delivered by an external encoder and processed by the quadrature decoder and the rate divider.

The frame grabber captures all lines delivered by the camera after having replaced the first pixel data by a **tag** indicating that the line was preceded or not by an hardware event on the divider output.

# LineRateMode

- Base
- DualBase
- Full
- FullXR

*Line rate generation method*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1328 << 14	LineRateMode	MC_LineRateMode		

## Parameter Description

In line-scan system, this parameter declares the device responsible for line rate generation.

For more information, refer to ["Line Rate Modes" on page 518](#).

When **LineRateMode** is set to **PERIOD**, the downweb line rate is controlled by the **Period\_us** parameter.

When **LineRateMode** is set to **EXPOSE**, the downweb line rate is controlled by the **Expose\_us** parameter.

When **LineRateMode** is set to **PULSE** or **CONVERT**, the downweb line rate is directed by a pulse signal applied to line trigger hardware line selected by the **LineTrigLine** parameter.

The applicable line rate modes are depending on the selected **LineCaptureMode** and on the camera line-scanning mode. The camera line-scanning mode is determined by the **Expose** and **Readout** parameters (["Camera Features Category " on page 110](#)). Two classes of camera line-scanning mode are considered in this case:

- Free-running cameras
- Controlled line rate cameras

## Parameter Values

### CONVERT

- Base
- DualBase
- Full
- FullXR

### MC\_LineRateMode\_CONVERT

*Description*

**Rate Converter.** The downweb line rate is derived from a train of trigger pulses processed by a rate converter belonging to the grabber.

PULSE

- Base
- DualBase
- Full
- FullXR

MC\_LineRateMode\_PULSE

*Description*

**Trigger Pulse.** The downweb line rate is directly derived from trigger pulses applied to the grabber.

PERIOD

- Base
- DualBase
- Full
- FullXR

MC\_LineRateMode\_PERIOD

*Description*

**Periodic.** The downweb line rate is internally generated by a periodic generator.

CAMERA

- Base
- DualBase
- Full
- FullXR

MC\_LineRateMode\_CAMERA

*Description*

**Camera.** The downweb line rate is originated from the camera.

EXPOSE

- Base
- DualBase
- Full
- FullXR

MC\_LineRateMode\_EXPOSE

*Description*

**Exposure Time.** The downweb line rate is identical to the camera line rate, and established by the exposure time settings.

SLAVE

- Base
- DualBase
- Full
- FullXR

MC\_LineRateMode\_SLAVE

*Description*

**Slave.** The downweb line rate is originated from the master device. **LineRateMode** is automatically set to this value set when **SynchronizedAcquisition** = **SLAVE** or **LOCAL\_SLAVE**.

# Period\_us

- Base
- DualBase
- Full
- FullXR

*Programmable line-scan period, expressed in microseconds*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
1329 << 14	Period_us	MC_Period_us		

## Parameter Description

This parameter allows for programming the periodic generator issuing the downweb line rate in line-scan systems.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
1	1 microsecond <i>Minimum range value.</i>
1000000	1,000,000 microseconds (=1 second) <i>Maximum range value.</i>

# PeriodTrim

- Base
- DualBase
- Full
- FullXR

Amending value for line-scan period duration

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1330 << 14	PeriodTrim	MC_PeriodTrim		

## Parameter Description

This parameter can be used to refine the value programmed by the `Period_us` parameter.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
-6	-6 dB: The effective trimmed period is $\text{Period\_us} \times 0.5$
-3	-3 dB: The effective trimmed period is $\text{Period\_us} \times 0.7$
0	0 dB: The effective trimmed period is $\text{Period\_us}$ <i>Default value.</i>
3	+3 dB: The effective trimmed period is $\text{Period\_us} \times 1.4$
6	+6 dB: The effective trimmed period is $\text{Period\_us} \times 2.0$
9	+9 dB: The effective trimmed period is $\text{Period\_us} \times 2.8$
12	+12 dB: The effective trimmed period is $\text{Period\_us} \times 4.0$

# LinePitch

- Base
- DualBase
- Full
- FullXR

*Line pitch for rate converter programming*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
595 << 14	LinePitch	MC_LinePitch		

## Parameter Description

This parameter applies when the motion encoder is in use with rate conversion.

The parameter declares in an arbitrary length unit the distance between two successively scanned lines on the observed moving web.

Along with **EncoderPitch** , it allows for programming the rate converter issuing the line rate in line-scan systems. The **EncoderPitch** parameter should be expressed in the same length unit.

The programmed rate conversion ratio is:  $RateConversionRatio = EncoderPitch/LinePitch$ .

The resulting downweb line rate is:  $DownwebLineRate = EncoderRate \times RateConversionRatio$

The encoder rate at a given time is the frequency of the pulses delivered by the motion encoder while the observed web is moving.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
1	1 length unit <i>Minimum range value.</i>
10000	10,000 length units <i>Maximum range value.</i>

# EncoderPitch

- Base
- DualBase
- Full
- FullXR

Encoder pitch for rate converter programming

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
592 << 14	EncoderPitch	MC_EncoderPitch		

## Parameter Description

This parameter applies when the motion encoder is in use with rate conversion.

The parameter declares in an arbitrary length unit the distance traveled between two successive pulses issued by the motion encoder.

Along with **LinePitch**, it allows for programming the rate converter issuing the line rate in line-scan systems. The **LinePitch** parameter should be expressed in the same length unit.

The programmed rate conversion ratio is:  $RateConversionRatio = EncoderPitch/LinePitch$ .

The resulting downweb line rate is:  $DownwebLineRate = EncoderRate \times RateConversionRatio$

The encoder rate at a given time is the frequency of the pulses delivered by the motion encoder while the observed web is moving.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
1	1 length unit <i>Minimum range value.</i>
10000	10,000 length units <i>Maximum range value.</i>

# LineTrigCtl

Base DualBase Full FullXR

Electrical style of designated line trigger hardware line from outside system

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1331 << 14	LineTrigCtl	MC_LineTrigCtl		

## Parameter Description

This parameter applies to the hardware line designated by **LineTrigLine** when **LineRateMode** is set to **PULSE** or **CONVERT**.

Along with **LineTrigEdge** and **LineTrigFilter**, it declares the grabber attributes of the terminal sensing the line trigger pulse. The line trigger pulse is processed by the grabber and transferred to the camera as the line reset pulse.

The **LineTrigCtl** parameter determines the electrical style of the line trigger pulse usually issued by a motion encoder.

## Parameter Values

### DIFF

Base DualBase Full FullXR

#### MC\_LineTrigCtl\_DIFF

*Description*

Differential high-speed input compatible with EIA/TIA-422 signaling.

### DIFF\_PAISED

Base DualBase Full FullXR

#### MC\_LineTrigCtl\_DIFF\_PAISED

*Description*

Dual differential high-speed input compatible with EIA/TIA-422 signaling.

*Default value.*

ISO

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_LineTrigCtl\_ISO

*Description*

Isolated current loop input compatible with TTL, +12V, +24V signaling.

ISO\_PAIED

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_LineTrigCtl\_ISO\_PAIED

*Description*

Dual isolated current loop input compatible with TTL, +12V, +24V signaling.

# LineTrigEdge

Base DualBase Full FullXR

Significant edge of designated line trigger hardware line from outside system

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1332 << 14	LineTrigEdge	MC_LineTrigEdge		

## Parameter Description

This parameter applies to the hardware line designated by **LineTrigLine** when **LineRateMode** is set to **PULSE** or **CONVERT**.

Along with **LineTrigCtl** and **LineTrigFilter**, it declares the grabber attributes of the terminal sensing the line trigger pulse. The line trigger pulse is processed by the grabber and transferred to the camera as the line reset pulse.

The **LineTrigEdge** parameter determines the significant edge of the line trigger pulse usually issued by a motion encoder.

## Parameter Values

### GOHIGH

Base DualBase Full FullXR

#### MC\_LineTrigEdge\_GOHIGH

Base DualBase Full FullXR

*Description*

Value equivalent to **RISING\_A**.

### GOLOW

Base DualBase Full FullXR

#### MC\_LineTrigEdge\_GOLOW

Base DualBase Full FullXR

*Description*

Value equivalent to **FALLING\_A**.

### RISING\_A

Base DualBase Full FullXR

#### MC\_LineTrigEdge\_RISING\_A

*Description*

An output pulse is generated for every rising edge of the A signal. The falling edge on the A signal and both edges on the B-signal are ignored.

### FALLING\_A

Base DualBase Full FullXR

#### MC\_LineTrigEdge\_FALLING\_A

*Description*

An output pulse is generated for every falling edge of the A signal. The rising edge on the A signal and both edges on the B-signal are ignored.

### ALL\_A

Base DualBase Full FullXR

#### MC\_LineTrigEdge\_ALL\_A

*Description*

An output pulse is generated for every rising and falling edges of the A signal. The B-signal is ignored.

*Applicability condition(s)*

*Condition:* LineTrigCtl is set to DIFF or ISO.

### ALL\_A\_B

Base DualBase Full FullXR

#### MC\_LineTrigEdge\_ALL\_A\_B

*Description*

An output pulse is generated for every rising and falling edges of the A and B signals.

*Applicability condition(s)*

*Condition:* LineTrigCtl is set to DIFF\_PAURED or ISO\_PAURED.

# LineTrigFilter

Base
DualBase
Full
FullXR

Noise removal on designated line trigger hardware line from outside system

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1333 << 14	LineTrigFilter	MC_LineTrigFilter		

## Parameter Description

This parameter applies to the hardware line designated by **LineTrigLine** when **LineRateMode** is set to **PULSE** or **CONVERT**.

Along with **LineTrigCtl** and **LineTrigEdge**, it declares the grabber attributes of the terminal sensing the line trigger pulse. The line trigger pulse is processed by the grabber and transferred to the camera as the line reset pulse.

The **LineTrigFilter** parameter reduces the noise sensitivity over the line trigger pulse usually issued by a motion encoder.

The time constant of the filter is the amount of time the line should be detected at the same logic state before a logic transition be considered.

When **LineTrigLine** is an insulated I/O, **LineTrigFilter** is forced to **STRONG**.

## Parameter Values

OFF

Base
DualBase
Full
FullXR

### MC\_LineTrigFilter\_OFF

Base
DualBase
Full
FullXR

*Description*

The filter time constant is approximately 40 ns.

**MEDIUM**

- Base
- DualBase
- Full
- FullXR

**MC\_LineTrigFilter\_MEDIUM**

- Base
- DualBase
- Full
- FullXR

*Description*

The filter time constant is approximately 500 ns.

*Default value.*

**STRONG**

- Base
- DualBase
- Full
- FullXR

**MC\_LineTrigFilter\_STRONG**

- Base
- DualBase
- Full
- FullXR

*Description*

The filter time constant is approximately 5  $\mu$ s.

**Filter\_40ns**

- Base
- DualBase
- Full
- FullXR

**MC\_LineTrigFilter\_Filter\_40ns**

*Description*

The filter time constant is approximately 40 ns.

**Filter\_100ns**

- Base
- DualBase
- Full
- FullXR

**MC\_LineTrigFilter\_Filter\_100ns**

*Description*

The filter time constant is approximately 100 ns.

**Filter\_200ns**

- Base
- DualBase
- Full
- FullXR

**MC\_LineTrigFilter\_Filter\_200ns**

*Description*

The filter time constant is approximately 200 ns.

Filter\_500ns

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_LineTrigFilter\_Filter\_500ns

*Description*

The filter time constant is approximately 500 ns.

Filter\_1us

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_LineTrigFilter\_Filter\_1us

*Description*

The filter time constant is approximately 1 us.

Filter\_5us

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_LineTrigFilter\_Filter\_5us

*Description*

The filter time constant is approximately 5 us.

Filter\_10us

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_LineTrigFilter\_Filter\_10us

*Description*

The filter time constant is approximately 10 us.

# BackwardMotionCancellationMode

- Base
- DualBase
- Full
- FullXR

Operational mode of the Backward Motion Cancellation circuit

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	ADJUST	Enumerated	Set and Get

Num ID	String Identifier	C, C++ identifier
10352 << 14	BackwardMotionCancellationMode	MC_BackwardMotionCancellationMode

## Parameter Description

The backward cancellation circuit stops sending line trigger pulses as soon as a backward motion is detected. If such an event occurs, the acquisition is stopped.

When the backward cancellation control is configured in the **FILTERED** mode (F-mode), the line acquisition resumes as soon as the motion is again in the forward direction. Therefore, the cancellation circuit filters out all the pulses corresponding to the backward direction.

When the backward cancellation control is configured in the **COMPENSATE** mode (C-mode), the line acquisition resumes when the motion is again in the forward direction at the place it was interrupted. Therefore, the cancellation circuit filters out not only the pulses corresponding to the backward direction, but a number of forward pulses equal to the number of skipped backward pulses.

In C-Mode, the cancellation circuit uses a "backward pulse counter" that:

- Increments by 1 every clock in the backward direction
- Decrements by 1 every clock in the forward direction until it reaches 0
- Resets at the beginning of each MultiCam acquisition sequence, more precisely, at the first trigger event of the sequence. This trigger is considered as the reference for the position along the web for the whole acquisition sequence.

In C-Mode, all pulses occurring when the counter value is different of zero are blocked.

The counter has a 16-bit span; backward displacement up to 65535 pulses can be compensated.

## Parameter Usage

*Relevance condition(s):*

*Condition:* The line trigger originates from a quadrature motion encoder.

*Condition:* The rate converter circuit is unused.

## Parameter Values

---

### OFF

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_BackwardMotionCancellationMode\_OFF

*Description*

The backward motion cancellation circuit is disabled.

*Default value.*

### FILTERED

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_BackwardMotionCancellationMode\_FILTERED

*Description*

The backward motion cancellation circuit is enabled and configured for the filter mode.

*Applicability condition(s)*

*Condition:* LineRateMode is set to PULSE

*Condition:* LineTrigCtl is set to DIFF\_PAURED or ISO\_PAURED

### COMPENSATE

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_BackwardMotionCancellationMode\_COMPENSATE

*Description*

The backward motion cancellation circuit is enabled and configured for the compensation mode.

*Applicability condition(s)*

*Condition:* LineRateMode is set to PULSE

*Condition:* LineTrigCtl is set to DIFF\_PAURED or ISO\_PAURED

# ForwardDirection

Base DualBase Full FullXR

Motion direction, determined by the phase relationship of the A and B signals

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10350 << 14	ForwardDirection	MC_ForwardDirection		

## Parameter Description

The motion direction is determined by the phase relationship of the A and B signals.

By construction, the dual-output phase quadrature incremental motion encoder maintains a phase relationship of about 90 degrees between the two signals. For motion in one direction, the A signal leads the B signal by about 90 degrees; for a motion in the other direction, the B signal leads the A signal by about 90 degrees.

The direction selector provides the capability to define which one of the phase relationships is considered as the forward direction for the application.

## Parameter Values

### A\_LEADS\_B

Base DualBase Full FullXR

#### MC\_ForwardDirection\_A\_LEADS\_B

*Description*

The A signal leads the B signal by about 90 degrees.

*Default value.*

### B\_LEADS\_A

Base DualBase Full FullXR

#### MC\_ForwardDirection\_B\_LEADS\_A

*Description*

The B signal leads the A signal by about 90 degrees.

# RateDivisionFactor

Base	DualBase	Full	FullXR
------	----------	------	--------

Division factor of the line trigger rate divider

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
10553 << 14	RateDivisionFactor	MC_RateDivisionFactor		

## Parameter Description

The rate divider circuit generates a line trigger signal at a frequency that is an integer fraction 1/N of the frequency of the pulses delivered by the quadrature decoder circuit.

For N consecutive incoming pulses issued by the quadrature decoder circuit, the 1/N rate divider:

- Generates one output pulse (one line trigger)
- Skips N-1 input pulse

The rate divider is initialized at the beginning of every MultiCam acquisition sequence. The first output pulse is produced from the first clock input pulse occurring after the sequence trigger event.

Notice that:

- The output frequency is lower than (N > 1) or equal to (N = 1) the input frequency. It cannot be higher.
- The output pulse is generated with a small fixed delay after a non-skipped input pulse. The line trigger pulses are phase-locked to the quadrature decoder output.
- The rate divider settings may not be modified while acquisition is in progress.

## Parameter Values

Base	DualBase	Full	FullXR
------	----------	------	--------

Value	Description
1	No division <i>Minimum range value. Default value.</i>
512	Divide by 512 <i>Maximum range value.</i>

# LineTrigLine

Base DualBase Full FullXR

Designation of line trigger hardware line from outside system

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1334 << 14	LineTrigLine	MC_LineTrigLine		

## Parameter Description

This parameter designates the terminal sensing the line trigger pulse. The line trigger pulse is processed by the grabber and transferred to the camera as the line reset pulse. Usually, this line trigger signal is generated by a motion encoder.

The **LineTrigLine** parameter designates where the line trigger pulse usually issued by a motion encoder should be applied.

## Parameter Values

NOM

Base DualBase Full FullXR

### MC\_LineTrigLine\_NOM

Base DualBase Full FullXR

#### Description

t designates the DIN1 line when **LineTrigCtl =DIFF**, the DIN1 and DIN2 pair of differential lines when **LineTrigCtl =DIFF\_PAIRED**, the IIN1 line when **LineTrigCtl =ISO**, the IIN1 and IIN2 pair of differential lines when **LineTrigCtl =ISO\_PAIRED**.

Default value.

#### Applicability condition(s)

Base DualBase Full FullXR

Condition: LineTrigCtl is set to DIFF, DIFF\_PAIRED, ISO, or ISO\_PAIRED.

### DIN1

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_LineTrigLine\_DIN1

*Description*

*Applicability condition(s)*

*Condition:* LineTrigCtl is set to DIFF.

### DIN2

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_LineTrigLine\_DIN2

*Description*

*Applicability condition(s)*

*Condition:* LineTrigCtl is set to DIFF.

### DIN1\_DIN2

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_LineTrigLine\_DIN1\_DIN2

*Description*

The pair of differential input lines DIN1 and DIN2.

*Applicability condition(s)*

*Condition:* LineTrigCtl is set to DIFF\_PAURED.

### IIN1

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_LineTrigLine\_IIN1

*Description*

*Applicability condition(s)*

*Condition:* LineTrigCtl is set to ISO.

### IIN2

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_LineTrigLine\_IIN2

*Description*

*Applicability condition(s)*

*Condition:* LineTrigCtl is set to ISO.

### IIN3

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_LineTrigLine\_IIN3

*Description*

*Applicability condition(s)*

*Condition:* LineTrigCtl is set to ISO.

### IIN4

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_LineTrigLine\_IIN4

*Description*

*Applicability condition(s)*

*Condition:* LineTrigCtl is set to ISO.

### IIN1\_IIN2

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_LineTrigLine\_IIN1\_IIN2

*Description*

The pair of differential input lines IIN1 and IIN2.

*Applicability condition(s)*

*Condition:* LineTrigCtl is set to ISO\_PAURED.

### IIN3\_IIN4

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_LineTrigLine\_IIN3\_IIN4

*Description*

The pair of differential input lines IIN3 and IIN4.

*Applicability condition(s)*

*Condition:* LineTrigCtl is set to ISO\_PAURED.

# EncoderTickCount

- Base
- DualBase
- Full
- FullXR

Encoder tick counter

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
11189 << 14	EncoderTickCount	MC_EncoderTickCount		

## Parameter Description

This parameter applies when a motion encoder is used.

The encoder tick counter is a 32-bit binary up/down counter that counts encoder ticks delivered by the quadrature decoder.

When the quadrature decoder is configured for 2 signals, namely when **LineTrigCtl** is set to **DIFF\_PAired** or **ISO\_PAired**, the counter is incremented or decremented according to the detected motion direction. The forward direction is defined by **ForwardDirection**.

When the quadrature decoder is configured for 1 signal, namely when **LineTrigCtl** is set to **DIFF** or **ISO**, the counter is incremented only.

The number of ticks per encoder signal(s) cycle can be 1, 2 or 4 according to the value of **LineTrigEdge**.

The counter cannot be disabled. Reading **EncoderTickCount** reports the current counter value. Setting **EncoderTickCount** to 0 resets the counter.

The counter is automatically reset at channel activation.

## Parameter Values

Value	Description
MC_MIN_INT32	2,147,483,648 encoder ticks below 0 <i>Minimum range value.</i>
MC_MAX_INT32	2,147,483,647 encoder ticks above 0 <i>Maximum range value.</i>

# BMCRestart

Base
DualBase
Full
FullXR

Restart condition of the backward motion cancellation circuit

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11187 << 14	BMCRestart	MC_BMCRestart		

## Parameter Description

This parameter defines when the backward motion cancellation circuit restarts. On a restart, the backward motion cancellation circuit forgets any motion history.

## Parameter Values

### NEVER

Base
DualBase
Full
FullXR

#### MC\_BMCRestart\_NEVER

*Description*

The backward motion cancellation circuit never restarts.

*Default value.*

### START\_OF\_SCAN

Base
DualBase
Full
FullXR

#### MC\_BMCRestart\_START\_OF\_SCAN

*Description*

The backward motion cancellation circuit restarts at each start-of-scan i.e. at each page in PAGE acquisition mode and at each sequence in WEB and LONGPAGE acquisition modes.

# RateDividerRestart

- Base
- DualBase
- Full
- FullXR

Restart condition of the rate divider

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11046 << 14	RateDividerRestart	MC_RateDividerRestart		

## Parameter Description

This parameter defines when the rate divider circuit restarts.

## Parameter Values

### NEVER

- Base
- DualBase
- Full
- FullXR

#### MC\_RateDividerRestart\_NEVER

*Description*

The rate divider is never reinitialized.



**NOTE**

Default value in MultiCam 6.9.6 and older.

### START\_OF\_SCAN

- Base
- DualBase
- Full
- FullXR

#### MC\_RateDividerRestart\_START\_OF\_SCAN

*Description*

The rate divider is reinitialized at each start-of-scan i.e. at each page in PAGE acquisition mode and at each sequence in WEB and LONGPAGE acquisition modes.

*Default value.*

# MaxSpeed

Base	DualBase	Full	FullXR
------	----------	------	--------

Maximum operating speed of the line-scan system, expressed in Hertz

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
1336 << 14	MaxSpeed	MC_MaxSpeed		

## Parameter Description

This parameter applies when the motion encoder is in use with rate conversion.

The **MaxSpeed** parameter declares the maximum speed at which the line-scan system will be used, that is the upper limit of the rate converter operating range.

The downweb line rate has been chosen as a measurement of the system operating speed.

After programming the rate converter, this parameter is automatically set to the highest possible downweb line rate.

If desired, the parameter can be set to a lower value to reflect the actual maximum operating speed.

When **LineCaptureMode** = **ADR**, the highest possible downweb line rate can exceed the highest possible camera rate.

When **LineCaptureMode** = **PICK** or **ALL**, the highest possible downweb line rate is determined by the highest possible camera line rate, as indicated by **LineRate\_Hz** .

The lower limit of the rate converter operating range is returned by the **MinSpeed** parameter.

The effective upper limit of the rate converter operating range is returned by the **MaxSpeedEffective** parameter.

## Parameter Values

Base	DualBase	Full	FullXR
------	----------	------	--------

Value	Description
10	10 Hz <i>Minimum range value.</i>
100000	100,000 Hz (=100 kHz) <i>Maximum range value.</i>

# MaxSpeedEffective

- Base
- DualBase
- Full
- FullXR

*Effective upper limit of the rate converter output frequency, expressed in Hertz.*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
1421 << 14	MaxSpeedEffective	MC_MaxSpeedEffective		

# MinSpeed

- Base
- DualBase
- Full
- FullXR

Minimum operating speed of the line-scan system, expressed in Hertz

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
1337 << 14	MinSpeed	MC_MinSpeed		

## Parameter Description

This parameter applies when the motion encoder is in use with rate conversion.

This parameter returns the lower limit of the line-scan system operating range.

The downweb line rate has been chosen as a measurement of the system operating speed.

The **MinSpeed** parameter declares the minimum downweb line rate the converter is able to support. The **OnMinSpeed** parameter declares the behavior of the rate converter when it reaches the bottom speed limit.

The maximum speed at which the line-scan camera will be used has to be previously declared with **MaxSpeed** , that sets the upper limit of the rate converter operating range.

# OnMinSpeed

- Base
- DualBase
- Full
- FullXR

Rate converter behavior below minimum speed limit

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
3374 << 14	OnMinSpeed	MC_OnMinSpeed		

## Parameter Description

This parameter declares the behavior of the rate converter when it reaches the bottom speed limit of the incoming line trigger rate.

## Parameter Values

### IDLING

- Base
- DualBase
- Full
- FullXR

#### MC\_OnMinSpeed\_IDLING

*Description*

The rate converter outputs trigger pulse at a frequency specified by **MinSpeed** when the incoming line trigger rate is below the input range.

*Default value.*

### MUTING

- Base
- DualBase
- Full
- FullXR

#### MC\_OnMinSpeed\_MUTING

*Description*

The rate converter does not output trigger pulse when the incoming line trigger rate is below the input range.

# CrossPitch

- Base
- DualBase
- Full
- FullXR

*Distance between two locations focusing on adjacent pixels on the CCD sensor*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
3004 << 14	CrossPitch	MC_CrossPitch		

## Parameter Description

This parameter states the crossweb resolution.

The **LinePitch** parameter expresses the downweb resolution in arbitrary length units. The "cross pitch" is defined as the crossweb resolution in the same units. This is the distance between two locations focusing on adjacent pixels on the CCD sensor.

The ratio of **LinePitch** and **CrossPitch** is nothing else than the pixel aspect ratio of the rendered image.

Each time the **LinePitch** parameter is set, the **CrossPitch** parameter will be set to the same value. This will encourage the 1-to-1 aspect ratio.

If the user expects non-square pixels, he will adjust the cross pitch after **LinePitch** has been set.

# SynchronizedPeriodicGenerator

Base DualBase Full FullXR

Periodic Generator timer synchronization control

## Parameter Info

Class	Category	Level	Type	Access
Channel	Encoder Control	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11224 << 14	SynchronizedPeriodicGenerator	MC_SynchronizedPeriodicGenerator		

## Parameter Description

This parameter controls the synchronization source of the Periodic Generator timer.

## Parameter Usage

Prerequisite action(s):

Condition: LineRateMode = Period

## Parameter Values

OFF

Base DualBase Full FullXR

### MC\_SynchronizedPeriodicGenerator\_OFF

*Description*

The Periodic Generator timer delivers pulses continuously while the channel is in the ACTIVE state.

*Default value.*

PAGETRIGGER

Base DualBase Full FullXR

### MC\_SynchronizedPeriodicGenerator\_PAGETRIGGER

*Description*

The Periodic Generator timer is synchronized on page triggers. It starts delivering pulses when receiving a page trigger and stops delivering pulses after acquiring the last line of the corresponding page.

## 4.11. Pipeline Control Category

*Parameters controlling the line-scan pipeline controller*

<b>Pipeline_Control</b> .....	<b>337</b>
<b>Pipeline_StartOfScan_Position</b> .....	<b>339</b>
<b>Pipeline_Output_Position</b> .....	<b>340</b>
<b>Pipeline_Output_PulseWidth</b> .....	<b>341</b>
<b>Pipeline_Output_PulseWidth_EncTicks</b> .....	<b>343</b>
<b>Pipeline_Output_Action</b> .....	<b>344</b>
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<b>Pipeline_Fifo_Overflow</b> .....	<b>347</b>
<b>Pipeline_Fifo_Underflow</b> .....	<b>348</b>

# Pipeline\_Control

Base
DualBase
Full
FullXR

Master control switch of the pipeline controller feature

## Parameter Info

Class	Category	Level	Type	Access
Channel	Pipeline Control	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11067 << 14	Pipeline_Control	MC_Pipeline_Control		

## Parameter Description

This parameter allows to enable or disable the pipeline controller feature.

When enabled, for each object passing in front of the detector, the pipeline controller:

- asserts a start-of-scan trigger after **Pipeline\_StartOfScan\_Position** encoder ticks,
- only when the application requests an ACTIVE output action, asserts a pulse on the selected pipeline output line after **Pipeline\_Output\_Position** encoder ticks.

## Parameter Usage

Relevance condition(s):

Condition: Available only when the board class parameter **BoardTopology** is set to **MONO\_OPT1**, **DUO\_OPT1** or **MONO\_DECA\_OPT1**.

## Parameter Values

ENABLE

Base
DualBase
Full
FullXR

MC_Pipeline_Control_ENABLE
<p><i>Description</i></p> <p>The pipeline controller is enabled.</p>

## DISABLE

Base

DualBase

Full

FullXR

## MC\_Pipeline\_Control\_DISABLE

*Description*

The pipeline controller is disabled.

*Default value.*

# Pipeline\_StartOfScan\_Position

- Base
- DualBase
- Full
- FullXR

*Start-of-scan position offset*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Pipeline Control	ADJUST	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
11078 << 14	Pipeline_StartOfScan_Position	MC_Pipeline_StartOfScan_Position

## Parameter Description

Position the FOV (Field of View) relative to the trigger sensor position, expressed as an integer number of encoder ticks.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Pipeline\_Control = ENABLE.

## Parameter Values

Value	Description
0	Minimum range value.
1073741823	1,073,741,823 encoder ticks Maximum range value.

# Pipeline\_Output\_Position

- Base
- DualBase
- Full
- FullXR

*Output pulse position offset*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Pipeline Control	ADJUST	Integer collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
11079 << 14	Pipeline_Output_Position	MC_Pipeline_Output_Position		

## Parameter Description

Position the output action pulse relative to the trigger sensor position, expressed as an integer number of encoder ticks.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Pipeline\_Control = ENABLE.

## Parameter Values

Value	Description
0	Minimum range value.
1073741823	1,073,741,823 encoder ticks Maximum range value.

# Pipeline\_Output\_PulseWidth

Base DualBase Full FullXR

Pipeline controller output pulse width

## Parameter Info

Class	Category	Level	Type	Access
Channel	Pipeline Control	ADJUST	Enumerated collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
11070 << 14	Pipeline_Output_PulseWidth	MC_Pipeline_Output_PulseWidth		

## Parameter Description

Time duration of the pipeline output action pulse.

## Parameter Values

100us

Base DualBase Full FullXR

### MC\_Pipeline\_Output\_PulseWidth\_100us

*Description*  
100 microseconds.

200us

Base DualBase Full FullXR

### MC\_Pipeline\_Output\_PulseWidth\_200us

*Description*  
200 microseconds.

500us

Base DualBase Full FullXR

### MC\_Pipeline\_Output\_PulseWidth\_500us

*Description*  
500 microseconds.

1ms

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_Pipeline\_Output\_PulseWidth\_1ms

*Description*  
1 millisecond.

2ms

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_Pipeline\_Output\_PulseWidth\_2ms

*Description*  
2 milliseconds.

5ms

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_Pipeline\_Output\_PulseWidth\_5ms

*Description*  
5 milliseconds.  
*Default value.*

EncTicks

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_Pipeline\_Output\_PulseWidth\_EncTicks

*Description*  
The output pulse width is determined by the value of the `Pipeline_Output_PulseWidth_EncTicks` parameter

# Pipeline\_Output\_PulseWidth\_EncTicks

- Base
- DualBase
- Full
- FullXR

*Pipeline controller output pulse width, expressed in encoder ticks*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Pipeline Control	ADJUST	Integer collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
11220 << 14	Pipeline_Output_PulseWidth_EncTicks	MC_Pipeline_Output_PulseWidth_EncTicks		

## Parameter Description

Time duration of the pipeline output action pulse, expressed in encoder ticks.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* Pipeline\_Output\_PulseWidth = EncTicks

# Pipeline\_Output\_Action

Base DualBase Full FullXR

Action to execute on the selected pipelined output

## Parameter Info

Class	Category	Level	Type	Access
Channel	Pipeline Control	ADJUST	Enumerated collection	Set Only

Num ID	String Identifier	C, C++ identifier
11071 << 14	Pipeline_Output_Action	MC_Pipeline_Output_Action

## Parameter Description

Defines the action that the pipeline controller must execute when the object has travelled **Pipeline\_Output\_Position** encoder ticks since the detector position.

## Parameter Usage

*Directive:* For each acquired image scan when **Pipeline\_Control** = **ENABLE**, the application has to define the action to perform on the pipeline output line according to the result of the image analysis.

## Parameter Values

### ACTIVE

Base DualBase Full FullXR

#### MC\_Pipeline\_Output\_Action\_ACTIVE

*Description*

Assert a pulse when the object has travelled **Pipeline\_Output\_Position** encoder ticks since the detector position.

### INACTIVE

Base DualBase Full FullXR

#### MC\_Pipeline\_Output\_Action\_INACTIVE

*Description*

Don't assert a pulse when the object has travelled **Pipeline\_Output\_Position** encoder ticks since the detector position.

NONE

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_Pipeline\_Output\_Action\_NONE

*Description*

*Default value.*

# Pipeline\_Output\_Line

Base DualBase Full FullXR

GPIO output line used for pipeline control

## Parameter Info

Class	Category	Level	Type	Access
Channel	Pipeline Control	ADJUST	Enumerated collection	Set and Get

Num ID	String Identifier	C, C++ identifier
11072 << 14	Pipeline_Output_Line	MC_Pipeline_Output_Line

## Parameter Description

Selects the GPIO output line used by the pipeline controller to execute actions. This is automatically connected to IOUT2 when the pipeline controller is enabled.

## Parameter Usage

*Directive:* MultiCam automatically enforces the IOUT2 value when the application sets Pipeline\_Control to ENABLE.

## Parameter Values

### IOUT2

Base DualBase Full FullXR

#### MC\_Pipeline\_Output\_Line\_IOUT2

*Description*

Isolated Output 2 of the MultiCam Channel.

### NONE

Base DualBase Full FullXR

#### MC\_Pipeline\_Output\_Line\_NONE

*Description*

No GPIO line used for pipeline control output action.

*Default value.*

# Pipeline\_Fifo\_Overflow

- Base
- DualBase
- Full
- FullXR

Count of FIFO overflow errors

## Parameter Info

Class	Category	Level	Type	Access
Channel	Pipeline Control	EXPERT	Integer	Get Only


  

Num ID	String Identifier	C, C++ identifier
11073 << 14	Pipeline_Fifo_Overflow	MC_Pipeline_Fifo_Overflow


## Parameter Description

Reports the number of FIFO overflow errors encountered by the pipeline controller.

An overflow occurs when too many triggers have been received or too many actions have been posted by the application software and the corresponding objects have not yet reached the output.



**NOTE**  
The pipeline controller manages up to 32 objects in the machine pipeline.



**NOTE**  
This counter is never reset during the lifetime of the acquisition channel.

## Parameter Usage

*Directive:* To recover from this error, it is required to terminate the current acquisition sequence and restart a new one.

## Parameter Values

Value	Description
0	No occurrence <i>Minimum range value. Default value.</i>

# Pipeline\_Fifo\_Underflow

- Base
- DualBase
- Full
- FullXR

Count of FIFO underflow errors

## Parameter Info

Class	Category	Level	Type	Access
Channel	Pipeline Control	EXPERT	Integer	Get Only


  

Num ID	String Identifier	C, C++ identifier
11074 << 14	Pipeline_Fifo_Underflow	MC_Pipeline_Fifo_Underflow

## Parameter Description

Reports the number of FIFO underflow errors encountered by the pipeline controller.

An underflow occurs when an object arrives at the end pipeline and the application software has not yet posted the output action.



**NOTE**  
This counter is never reset during the lifetime of the acquisition channel.

## Parameter Usage

*Directive:* To recover from this error, it is required to terminate the current acquisition sequence and restart a new one.

## Parameter Values

Value	Description
0	No occurrence <i>Minimum range value. Default value.</i>

## 4.12. Grabber Configuration Category

*Parameters controlling the hardware resources specific to the grabber used by the channel*

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# Connector

*Connector used by the channel*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	SELECT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
682 << 14	Connector	MC_Connector		

## Parameter Description

The value of this parameter is entered at the channel creation by means of the Connector argument. The consistency of this parameter should be maintained channel-wide.

## Parameter Values

A

DualBase

### MC\_Connector\_A

DualBase

*Description*

B

DualBase

### MC\_Connector\_B

DualBase

*Description*

M

Base	Full	FullXR
------	------	--------

### MC\_Connector\_M

Base	Full	FullXR
------	------	--------

*Description*

The channel is linked to a Camera Link Medium, Full, or 10-tap configuration camera at both the Camera connector #1 and #2 or to a Camera Link Base configuration camera at the Camera connector #1.

# ConnectLoc

Base DualBase Full FullXR

Connector location on the bracket where the relevant camera is connected

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	SELECT	Enumerated	Get Only
Num ID	String Identifier	C, C++ identifier		
694 << 14	ConnectLoc	MC_ConnectLoc		

## Parameter Description

ConnectLoc is an informational parameter reflecting the argument entered by the application at the channel creation.

## Parameter Values

### UPPER

DualBase Full FullXR

#### MC\_ConnectLoc\_UPPER

*Description*

The channel uses a camera connected to the upper bracket connector.

### LOWER

Base DualBase

#### MC\_ConnectLoc\_LOWER

*Description*

The channel uses a camera connected to the connector at the lower bracket position.

### BOTH

Full FullXR

#### MC\_ConnectLoc\_BOTH

*Description*

The channel uses a camera connected to both (upper and lower) bracket connectors.

# EqualizationLevel

FullXR

Channel link equalizer(s) level settings

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10667 << 14	EqualizationLevel	MC_EqualizationLevel		

## Parameter Description

The boards featuring ECCO+ are equipped with cable equalizers on the Camera Link receivers.

The equalizers compensate for the attenuation of the highest frequencies of the signal along the data lines of the Camera Link cable.

The equalizers provide four selectable equalization levels:

- OFF: 0 dB - The equalizers are turned off.
- LOW: The equalizers compensate for a cable attenuation of 4 dB at 1 GHz.
- MEDIUM: The equalizers compensate for a cable attenuation of 8 dB at 1 GHz.
- HIGH: The equalizers compensate for a cable attenuation of 16 dB at 1 GHz.

The cable attenuation is proportional to the cable length and to the cable attenuation characteristic. It can be estimated as follows:

$$attenuation [dB] = cable\_length [m] \times cable\_attenuation\_characteristic [dB/m]$$



**NOTE**

An AWG28 twisted pair, commonly found in Camera Link cable assemblies exhibits a typical *cable\_attenuation\_characteristic* of 1.4 dB/m

## Parameter Usage

*Relevance condition(s):*

*Condition:* ECCO+ feature is available

*Directive:* Select the equalization level according to the actual cable attenuation.

*Directive:* For AWG28 cables of up to 1 meter, select **OFF**.

*Directive:* For AWG28 cables of 1 up to 4 meters, select **LOW**.

*Directive:* For AWG28 cables of 4 up to 8 meters, select **MEDIUM**.

*Directive:* For AWG28 cables of 8 up to 20 meters, select **HIGH**.

## Parameter Values

---

### OFF

FullXR

#### MC\_EqualizationLevel\_OFF

*Description*

Equalizers are turned OFF

### LOW

FullXR

#### MC\_EqualizationLevel\_LOW

*Description*

Equalizers are turned ON with a low gain

### MEDIUM

FullXR

#### MC\_EqualizationLevel\_MEDIUM

*Description*

Equalizers are turned ON with a medium gain

### HIGH

FullXR

#### MC\_EqualizationLevel\_HIGH

*Description*

Equalizers are turned ON with a high gain

*Default value.*

# PoCL\_Mode

Base DualBase FullXR

PoCL control

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
9784 << 14	PoCL_Mode	MC_PoCL_Mode		

## Parameter Description

Enables/inhibits the PoCL controller to automatically detect a PoCL camera and activate the powering of the camera through the Camera Link cable.



**NOTE**

Any modification of this parameter is only effective after setting the MultiCam channel in the ready state.

## Parameter Usage

*Directive:* Set the ChannelState parameter to value **READY** after any modification of **PoCL\_Mode**.

*Directive:* To avoid unexpected activation of PoCL when the camera is not powered trough the Camera Link cable, set to **OFF**.

## Parameter Values

**AUTO**

Base DualBase FullXR

### MC\_PoCL\_Mode\_AUTO

*Description*

The PoCL controller(s) identifie(s) automatically the type of camera, and configures the camera power distribution accordingly.

*Default value.*

OFF

Base

DualBase

FullXR

**MC\_PoCL\_Mode\_OFF***Description*

The camera detection is inhibited, and, if power is already applied, the PoCL controller turns off the power.

# ECCO\_PLLResetControl

- Base
- DualBase
- Full
- FullXR

*ECCO PLL reset control*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10570 << 14	ECCO_PLLResetControl	MC_ECCO_PLLResetControl		

## Parameter Description

Selects the method to reset the Phase Locked Loop (PLL) of the ECCO Camera Link receivers owned by the channel.

## Parameter Usage

*Relevance condition(s):*

*Condition:* The ECCO feature is used. Namely, when **BoardTopology** is not equal to **MONO\_SLOW** nor **DUO\_SLOW**.

*Directive:* Euresys recommends the **AUTOMATIC** setting.

## Parameter Values

**AUTOMATIC**

- Base
- DualBase
- Full
- FullXR

### MC\_ECCO\_PLLResetControl\_AUTOMATIC

*Description*

The reset of the PLL is automatically managed by the ECCO circuit.

*Default value.*

## CHANNEL\_ACTIVATION

Base

DualBase

Full

FullXR

## MC\_ECCO\_PLLResetControl\_CHANNEL\_ACTIVATION

*Description*

The reset of the PLL is enforced at every channel activation.

*Applicability condition(s)*

*Condition:* BoardTopology is not equal to MONO\_SLOW nor DUO\_SLOW

# ECCO\_SkewCompensation

Base DualBase Full FullXR

*ECCO skew compensation control*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10568 << 14	ECCO_SkewCompensation	MC_ECCO_SkewCompensation		

## Parameter Description

Enable/disable the skew compensation function of the ECCO Camera Link receivers owned by the channel.

## Parameter Usage

*Relevance condition(s):*

*Condition:* The ECCO feature is used. Namely, when **BoardTopology** is not equal to **MONO\_SLOW** nor **DUO\_SLOW**.

*Directive:* Euresys recommends to keep the de-skew function enabled. Disabling the de-skew function should be used for test purpose exclusively.

## Parameter Values

### ECCO\_SkewCompensation\_ON

Base DualBase Full FullXR

MC_ECCO_SkewCompensation_ECCO_SkewCompensation_ON
<i>Description</i> The skew compensation function is enabled
<i>Default value.</i>

### ECCO\_SkewCompensation\_OFF

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_ECCO\_SkewCompensation\_ECCO\_SkewCompensation\_OFF

*Description*

The skew compensation function is disabled

*Applicability condition(s)*

*Condition:* BoardTopology is not equal to MONO\_SLOW nor DUO\_SLOW

# FvalMin\_Tk

Base
DualBase
Full
FullXR

Camera Link FVAL digital filter configuration

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
10628 << 14	FvalMin_Tk	MC_FvalMin_Tk		

## Parameter Description

Configures the digital filter of the Camera Link FVAL input signal owned by the channel.

## Parameter Usage

*Directive:* Euresys recommends keeping the filter setting to its default value.

## Parameter Values

1

Base
DualBase
Full
FullXR

### MC\_FvalMin\_Tk\_1

*Description*

Does not filter FVAL high pulses; FVAL pulses as narrow as 1 clock period are considered as valid

3

Base
DualBase
Full
FullXR

### MC\_FvalMin\_Tk\_3

*Description*

Filter out FVAL high pulses narrower than 3 clock periods

*Default value.*

# LvalMin\_Tk

Base
DualBase
Full
FullXR

LVAL digital filter configuration

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
10629 << 14	LvalMin_Tk	MC_LvalMin_Tk		

## Parameter Description

Configures the digital filter of the Camera Link LVAL input signal(s) owned by the channel.

## Parameter Usage

*Directive:* Euresys recommends keeping the filter setting to its default value.

## Parameter Values

1

Base
DualBase
Full
FullXR

### MC\_LvalMin\_Tk\_1

*Description*

Does not filter LVAL high pulses; LVAL pulses as narrow as 1 clock period are considered as valid

2

Base
DualBase
Full
FullXR

### MC\_LvalMin\_Tk\_2

*Description*

Filter out LVAL high pulses narrower than 2 clock periods

*Default value.*

# PoCL\_Status

Base DualBase FullXR

PoCL controller status

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
9941 << 14	PoCL_Status	MC_PoCL_Status		

## Parameter Description

Reports the status of the PoCL controller.

## Parameter Usage

*Directive:* Check the status to troubleshoot inoperative PoCL.

### Camera presence detection

To be detected, the attached camera must deliver a clock signal on Channel\_Link\_X.

### Conventional camera detection

Possible causes explaining why the detected camera is identified as a non\_PoCL camera are:

- The camera is not PoCL compliant
- The cable is not PoCL compliant

### PoCL camera detection

To be detected as a PoCL camera, the camera and the cable must be PoCL compliant. For dual cable configurations (MEDIUM, FULL, 80-bit), the camera is declared PoCL compliant if at least one of the two PoCL controllers identifies a PoCL-compliant camera/cable combination.

## Parameter Values

NO\_CAMERA

Base DualBase FullXR

MC_PoCL_Status_NO_CAMERA
<i>Description</i> No camera detected.

### CONVENTIONAL\_CAMERA

Base DualBase FullXR

#### MC\_PoCL\_Status\_CONVENTIONAL\_CAMERA

*Description*

Conventional non-PoCL camera detected.

### PoCL\_CAMERA

Base DualBase FullXR

#### MC\_PoCL\_Status\_PoCL\_CAMERA

*Description*

PoCL camera detected.

# MetadataInsertion

Base DualBase Full FullXR

Controls metadata insertion into the image

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10842 << 14	MetadataInsertion	MC_MetadataInsertion		

## Parameter Description

This enumerated parameter controls the insertion of metadata into the image.

## Parameter Usage

The setting takes effect at the first channel activation.

## Parameter Values

### ENABLE

Base DualBase Full FullXR

#### MC\_MetadataInsertion\_ENABLE

*Description*

Enable insertion of metadata into the image.

### DISABLE

Base DualBase Full FullXR

#### MC\_MetadataInsertion\_DISABLE

*Description*

Disable insertion of metadata into the image.

*Default value.*

# MetadataContent

Base DualBase Full FullXR

Reports the metadata content configuration

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	EXPERT	Enumerated	Get Only
Num ID	String Identifier	C, C++ identifier		
10849 << 14	MetadataContent	MC_MetadataContent		

## Parameter Description

This enumerated parameter reports the configuration of the metadata content.

## Parameter Usage

The setting takes effect at the first channel activation.

## Parameter Values

### NONE

Base DualBase Full FullXR

#### MC\_MetadataContent\_NONE

*Description*

There are no metadata content. This occurs when `MetadataInsertion = DISABLE` or when the camera interface configuration doesn't allow metadata insertion.

### ONE\_FIELD

Base DualBase Full FullXR

#### MC\_MetadataContent\_ONE\_FIELD

*Description*

The metadata content includes one single field: the I/O state.

### TWO\_FIELD

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_MetadataContent\_TWO\_FIELD

*Description*

The metadata content includes two fields: the I/O state and the LVAL count.

### THREE\_FIELD

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_MetadataContent\_THREE\_FIELD

*Description*

The metadata content includes three fields: I/O state, LVAL count and encoder pulse count.

# MetadataLocation

Base DualBase Full FullIXR

Defines metadata location in the Camera Link data stream

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11055 << 14	MetadataLocation	MC_MetadataLocation		

## Parameter Description

This enumerated parameter controls the location of metadata in the Camera Link data stream.

## Parameter Usage

Relevance condition(s):

Condition: The parameter is relevant only when the insertion of metadata is enabled: MetadataInsertion = ENABLE.

## Parameter Values

LVALRISE

Base DualBase Full FullIXR

**MC\_MetadataLocation\_LVALRISE**

*Description*  
 The metadata content is located into all taps of the first Camera Link time slot following the rising edge of the Camera Link LVAL signal.

## TAP1

Full

FullXR

## MC\_MetadataLocation\_TAP1

*Description*

The metadata content is inserted into the first tap during 10 consecutive Camera Link time slots following the rising edge of the Camera Link LVAL signal.

*Applicability condition(s)*

*Condition: Imaging = LINE or TDI:* The camera is a line-scan or line-scan TDI camera.

*Condition: TapConfiguration = MEDIUM\_4T8:* The camera uses an Medium Camera Link configuration.

*Condition: TapGeometry = 4X:* The camera uses a four X-regions tap geometry.

## TAP10

Full

FullXR

## MC\_MetadataLocation\_TAP10

*Description*

The metadata content is inserted into the 10th tap during 10 consecutive Camera Link time slots following the rising edge of the Camera Link LVAL signal.

*Applicability condition(s)*

*Condition: Imaging = LINE or TDI:* The camera is a line-scan or line-scan TDI camera.

*Condition: TapConfiguration = DECA\_10T8:* The camera uses an 80-bit (10 taps of 8-bit) Camera Link configuration.

*Condition: TapGeometry = 1X10:* The camera uses a single X-region tap geometry.

# MetadataGPPCInputLine

Full FullIXR

GPPC main control

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11211 << 14	MetadataGPPCInputLine	MC_MetadataGPPCInputLine		

## Parameter Description

This enumerated parameter is the main control of the general purpose pulse counter.

## Parameter Usage

*Directive:* Set to IIN1 to enable the general purpose pulse counter.

## Parameter Values

NONE

Full FullIXR

### MC\_MetadataGPPCInputLine\_NONE

*Description*

The GGPC is disabled. The counter has no input line!

*Default value.*

IIN1

Full FullIXR

### MC\_MetadataGPPCInputLine\_IIN1

*Description*

The GGPC counts the rising edge events applied to the IIN1 isolated input line.

# MetadataGPPCLocation

Full FullIXR

GPPC metadata location in the Camera Link data stream

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11213 << 14	MetadataGPPCLocation	MC_MetadataGPPCLocation		

## Parameter Values

NONE

Full FullIXR

### MC\_MetadataGPPCLocation\_NONE

*Description*

The GPPC metadata is not inserted in the Camera Link data stream.

INSTEAD\_LVALCNT

Full FullIXR

### MC\_MetadataGPPCLocation\_INSTEAD\_LVALCNT

*Description*

The GPPC metadata replaces the LVAL Count metadata in the Camera Link data stream.

INSTEAD\_QCNT

Full FullIXR

### MC\_MetadataGPPCLocation\_INSTEAD\_QCNT

*Description*

The GPPC metadata replaces the Q Count metadata in the Camera Link data stream.

# MetadataGPPCResetLine

Full FullIXR

GPPC reset line control

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11214 << 14	MetadataGPPCResetLine	MC_MetadataGPPCResetLine		

## Parameter Values

NONE

Full FullIXR

### MC\_MetadataGPPCResetLine\_NONE

*Description*

The GPPC has no reset input line.

IIN4

Full FullIXR

### MC\_MetadataGPPCResetLine\_IIN4

*Description*

The GPPC resets when a high-level is applied to the IIN4 isolated input line.

# MetadataSampleTime

Full FullIXR

Metadata sample time selector

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Configuration	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11223 << 14	MetadataSampleTime	MC_MetadataSampleTime		

## Parameter Description

Defines the metadata sample time.

## Parameter Usage

Prerequisite action(s):

Condition: BoardTopology = MONO\_DECA

## Parameter Values

### LVALRISE

Full FullIXR

#### MC\_MetadataSampleTime\_LVALRISE

*Description*

Metadata are sampled on each rising edge of LVAL.

*Default value.*

### EXPOSURE

Full FullIXR

#### MC\_MetadataSampleTime\_EXPOSURE

*Description*

Metadata are sampled on each "start of exposure" event.

## 4.13. Grabber Timing Category

*Parameters controlling the hardware resources specific to the grabber used by the channel*

<b>GrabWindow</b> .....	<b>375</b>
<b>WindowX_Px</b> .....	<b>377</b>
<b>WindowY_Ln</b> .....	<b>378</b>
<b>OffsetX_Px</b> .....	<b>379</b>
<b>OffsetY_Ln</b> .....	<b>380</b>
<b>WindowOrgX_Px</b> .....	<b>382</b>
<b>WindowOrgY_Ln</b> .....	<b>383</b>

# GrabWindow

*Method to define the grabbing window area*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Timing	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
683 << 14	GrabWindow	MC_GrabWindow		

## Parameter Description

This enumerated parameter selects the method defining the grabbing window area within the camera active area.

For area-scan cameras, the grabbing window area is inferred from the camera active rectangular window.

For line-scan cameras, the width of the grabbing window area is inferred from the camera active linear window.

## Parameter Usage

By default, the grabbing window is the largest area achievable by the camera sensor.

Alternatively, using the MAN setting, the grabbing window can be reduced to a single rectangular area located anywhere in the camera active area.

## Parameter Values

---

### MAN

#### MC\_GrabWindow\_MAN

##### *Description*

For area-scan cameras, the grabbing window area and location are defined by separate parameters:

- Grabbing window width is defined by **WindowX\_Px**.
- Grabbing window height is defined by **WindowY\_Ln**.
- Grabbing window X-position offset is defined by **OffsetX\_Px**.
- Grabbing window Y-position offset is defined by **OffsetY\_Ln**.

For digital line-scan cameras, the grabbing window width and position are defined by separate parameters:

- Grabbing window width is defined by **WindowX\_Px**.
- Grabbing window X-position offset is defined by **OffsetX\_Px**.

##### *Applicability condition(s)*

*Condition:* Line-scan or TDI line-scan cameras

*Condition:* Area-scan cameras having a single region along the Y direction. For instance, the value is not applicable to cameras having a **TapGeometry** value suffixed **\_2YE**.

# WindowX\_Px

Width of the grabbing window area

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Timing	ADJUST	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
826 << 14	WindowX_Px	MC_WindowX_Px

## Parameter Description

This integer parameter reflects the width of the grabbing window area, expressed as a number of digitized pixels. The "get" value exactly reflects the actual window width. It may differ from the "set" value established by the user since MultiCam automatically corrects invalid values.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Manually defined grabbing window area (**GrabWindow = MAN**)

*Prerequisite action(s):*

*Condition:* Grabbing window definition method already selected through **GrabWindow**

*Directive:* Assigning a value smaller than Hactive\_Px enables the image cropping feature.

*Directive:* The grabbing window area must be included entirely within the camera active area.

## Parameter Values

Base	DualBase	Full	FullXR
------	----------	------	--------

Value	Description
8	8 pixels <i>Minimum range value.</i>
<i>Variable</i>	Hactive_Px pixels <i>Maximum range value.</i>

# WindowY\_Ln

*Height of the grabbing window area*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Timing	ADJUST	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
827 << 14	WindowY_Ln	MC_WindowY_Ln

## Parameter Description

This integer parameter reflects the height of the grabbing window area, expressed as a number of lines.

The "get" value exactly reflects the actual window height. It may differ from the "set" value established by the user since MultiCam automatically corrects invalid values.

The parameter is available on all MultiCam products supporting area-scan cameras.

The parameter can be set when **GrabWindow** is set to **MAN**.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Manually defined grabbing window area (**GrabWindow** = **MAN**)

*Condition:* Area-scan camera (**Imaging** = **AREA**) having a single region along the Y direction (**TapGeometry** ≠ \*\_2YE)

*Prerequisite action(s):*

*Condition:* Grabbing window definition method already selected through **GrabWindow**

*Directive:* Assigning a value smaller than **Vactive\_Ln** enables the image cropping feature.

*Directive:* The grabbing window area must be included entirely within the camera active area.

## Parameter Values

Base	DualBase	Full	FullXR
------	----------	------	--------

Value	Description
1	1 line <i>Minimum range value.</i>
<i>Variable</i>	Vactive_Ln lines <i>Maximum range value.</i>

# OffsetX\_Px

Horizontal position offset of the grabbing window area in the camera active area

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Timing	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
825 << 14	OffsetX_Px	MC_OffsetX_Px		

## Parameter Description

This integer parameter reflects the horizontal position offset of the center of the grabbing window area relative to the center of the camera active area.

The "get" value exactly reflects the shifted amount. It may differ from the "set" value established by the user since MultiCam automatically corrects invalid values.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Manually defined grabbing window area (**GrabWindow** = MAN)

*Prerequisite action(s):*

*Condition:* Grabbing window definition method already selected through **GrabWindow**

*Condition:* Grabbing window height already set through **WindowY\_Ln**

*Directive:* A value of zero means that the grabbing window area is horizontally centered on the Camera Active Area. Increasing the value shifts the grabbing window area in the right direction. Decreasing the value shifts the grabbing window area in the left direction.

*Directive:* The grabbing window area must be included entirely within the camera active area.

## Parameter Values

Value	Description
<i>Variable</i>	$\{-(Hactive\_Px - WindowX\_Px) / 2\}$ : Leftmost position within the camera active area <i>Minimum range value.</i>
<i>Variable</i>	$\{(Hactive\_Px - WindowX\_Px + 1) / 2\}$ : Rightmost position within the camera active area <i>Maximum range value.</i>
0	The grabbing window area is horizontally centered on the grabbing window area <i>Default value.</i>

# OffsetY\_Ln

Vertical position offset of the grabbing window area in the camera active area.

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Timing	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
686 << 14	OffsetY_Ln	MC_OffsetY_Ln		

## Parameter Description

This integer parameter reflects the vertical position offset of the center of the Window Area relative to the center of the camera active area.

The "get" value exactly reflects the shifted amount. It may differ from the "set" value established by the user since MultiCam automatically corrects invalid values.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Manually defined grabbing window area (**GrabWindow** = **MAN**)

*Condition:* Area-scan camera (**Imaging** = **AREA**) having a single region along the Y direction (**TapGeometry** ≠ **\*\_2YE**)

*Prerequisite action(s):*

*Condition:* Grabbing window definition method already selected through **GrabWindow**

*Condition:* Grabbing window height already set through **WindowY\_Ln**

*Directive:* Assigning a value of zero means that the grabbing window area is vertically centered on the Camera Active Area. Increasing the value shifts the grabbing window area in the downward direction. Decreasing the value shifts the grabbing window area in the upward direction.

*Directive:* The grabbing window area must be included entirely within the camera active area.

## Parameter Values

Value	Description
	$\{- (Vactive\_Ln - WindowY\_Ln) / 2\}$ : Uppermost position within the camera active area <i>Minimum range value.</i>
	$\{(Vactive\_Ln - WindowY\_Ln + 1) / 2\}$ : Lowermost position within the camera active area <i>Maximum range value.</i>
0	The grabbing window area is vertically centered on the grabbing window area. <i>Default value.</i>

# WindowOrgX\_Px

- Base
- DualBase
- Full
- FullXR

*X-coordinate of the upper-left corner of the grabbing window area*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Timing	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
8761 << 14	WindowOrgX_Px	MC_WindowOrgX_Px		

## Parameter Description

This integer parameter reports the X-coordinate, expressed as a number of pixels, of the upper left corner of the grabbing window area.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Manually defined grabbing window area (**GrabWindow = MAN**)

## Parameter Values

Value	Description
0	X-coordinate of the first column of the grabbing window area <i>Minimum range value.</i>
<i>Variable</i>	(Hactive_Px - WindowX_Px) <i>Maximum range value.</i>

# WindowOrgY\_Ln

- Base
- DualBase
- Full
- FullXR

*Y-coordinate of the upper-left corner of the grabbing window area*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Timing	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
8765 << 14	WindowOrgY_Ln	MC_WindowOrgY_Ln		

## Parameter Description

This integer parameter reports the Y-coordinate, expressed as a number of lines, of the upper left corner of the grabbing window area.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Manually defined grabbing window area (**GrabWindow** = **MAN**)

*Condition:* Area-scan camera (**Imaging** = **AREA**) having a single region along the Y direction (**TapGeometry** ≠ **\*\_2YE**)

## Parameter Values

Value	Description
0	Y-coordinate of the first row of the grabbing window area <i>Minimum range value.</i>
<i>Variable</i>	( <b>Vactive_Ln</b> - <b>WindowY_Ln</b> ) <i>Maximum range value.</i>

## 4.14. Grabber Conditioning Category

*Parameters controlling the analog or digital conditioning features applied to the video signal processed by the grabber used by the channel*

**CFD\_Mode** ..... **385**

# CFD\_Mode

- Base
- DualBase
- Full
- FullXR

*Bayer decoding algorithm*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Grabber Conditioning	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
4645 << 14	CFD_Mode	MC_CFD_Mode		

## Parameter Values

### ADVANCED

- Base
- DualBase
- Full
- FullXR

#### MC\_CFD\_Mode\_ADVANCED

*Description*

Bayer decoding algorithm using a 3x3 interpolation and a median filter.

### LEGACY

- Base
- DualBase
- Full
- FullXR

#### MC\_CFD\_Mode\_LEGACY

*Description*

Bayer decoding algorithm using a 3x3 interpolation identical to eVision Bayer decoding function.

## 4.15. White Balance Operator Category

*Parameters controlling the white balance operator used by the channel*

<b>WBO_Mode</b> .....	<b>387</b>
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# WBO\_Mode

Base	DualBase	Full	FullXR
------	----------	------	--------

Operating mode of the white balance operator

## Parameter Info

Class	Category	Level	Type	Access
Channel	White Balance Operator	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
4715 << 14	WBO_Mode	MC_WBO_Mode		

## Parameter Description

This enumerated parameter determines the operating mode of the White Balance Operator within a MultiCam acquisition sequence.

## Parameter Usage

Relevance condition(s):

Condition: The camera is a color camera (Spectrum=COLOR).

Condition: The acquisition channel delivers Y and/or RGB pixel data (ColorFormat ≠ BAYER\*)

## Parameter Values

NONE

Base	DualBase	Full	FullXR
------	----------	------	--------

MC_WBO_Mode_NONE
<p><i>Description</i></p> <p>When WBO_Mode is set to NONE, the White Balance Operator is disabled; the gain corrections are not applied.</p> <p><i>Default value.</i></p>

ONCE

- Base
- DualBase
- Full
- FullXR

MC\_WBO\_Mode\_ONCE

*Description*  
 When WBO\_Mode is set to ONCE, the image color balancing gains are automatically computed during the initial acquisition phase of every MultiCam acquisition sequence within the AWB\_AREA defined by parameters WBO\_OrgX, WBO\_OrgY, WBO\_Width, and WBO\_Height. The parameters WBO\_GainR, WBO\_GainG, and WBO\_GainB are automatically set to the respective computed gain values.

- Base
- DualBase
- Full
- FullXR

*Description*  
 The White Balance Operator is disabled at the begin of the sequence and remains disabled until the occurrence of the first MC\_SIG\_SURFACE\_PROCESSING signal. The first delivered image is never color balanced; subsequent images remain partially or entirely unbalance until the White Balance Operator is configured.

MANUAL

- Base
- DualBase
- Full
- FullXR

MC\_WBO\_Mode\_MANUAL

*Description*  
 When WBO\_Mode is set to MANUAL, the image color balance is performed with gains specified by parameters WBO\_GainR, WBO\_GainG and WBO\_GainB.

# WBO\_GainR

- Base
- DualBase
- Full
- FullXR

White balance correction factor for the red color component

## Parameter Info

Class	Category	Level	Type	Access
Channel	White Balance Operator	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
4717 << 14	WBO_GainR	MC_WBO_GainR		

## Parameter Description

This integer parameter represents the correction factor applied by the White Balance Operator to the red color component.

The parameter values are expressed in 1/1000th. For instance a value of 1234 corresponds to a correction factor of 1.234.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Manually defined WBO gains (WBO\_Mode = MANUAL)

*Prerequisite action(s):*

*Condition:* The WBO operation mode is already selected through WBO\_Mode

## Parameter Values

Value	Description
1000	The gain correction factor is 1 <i>Minimum range value. Default value.</i>
10000	The gain correction factor is 10 <i>Maximum range value.</i>

# WBO\_GainG

- Base
- DualBase
- Full
- FullXR

White balance correction factor for the green color component

## Parameter Info

Class	Category	Level	Type	Access
Channel	White Balance Operator	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
4719 << 14	WBO_GainG	MC_WBO_GainG		

## Parameter Description

This integer parameter represents the correction factor applied by the White Balance Operator to the green color component.

The parameter values are expressed in 1/1000th. For instance a value of 1234 corresponds to a correction factor of 1.234.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Manually defined WBO gains (WBO\_Mode = MANUAL)

*Prerequisite action(s):*

*Condition:* The WBO operation mode is already selected through WBO\_Mode

## Parameter Values

Value	Description
1000	The gain correction factor is 1 <i>Minimum range value. Default value.</i>
10000	The gain correction factor is 10 <i>Maximum range value.</i>

# WBO\_GainB

- Base
- DualBase
- Full
- FullXR

White balance correction factor for the blue color component

## Parameter Info

Class	Category	Level	Type	Access
Channel	White Balance Operator	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
4720 << 14	WBO_GainB	MC_WBO_GainB		

## Parameter Description

This integer parameter represents the correction factor applied by the White Balance Operator to the blue color component.

The parameter values are expressed in 1/1000th. For instance a value of 1234 corresponds to a correction factor of 1.234.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Manually defined WBO gains (WBO\_Mode = MANUAL)

*Prerequisite action(s):*

*Condition:* The WBO operation mode is already selected through WBO\_Mode

## Parameter Values

Value	Description
1000	The gain correction factor is 1 <i>Minimum range value. Default value.</i>
10000	The gain correction factor is 10 <i>Maximum range value.</i>

# WBO\_Width

- Base
- DualBase
- Full
- FullXR

Width of the Automatic White Balance Area

## Parameter Info

Class	Category	Level	Type	Access
Channel	White Balance Operator	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
5456 << 14	WBO_Width	MC_WBO_Width		

## Parameter Description

This integer parameter represents the width, expressed as a number of pixels, of the rectangular region within the camera active area that is used by the Automatic White Balance feature to compute the white balance correction factors.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Automatically defined WBO gains (WBO\_Mode = ONCE or CONTINUOUS)

*Prerequisite action(s):*

*Condition:* The WBO operation mode is already selected through WBO\_Mode

*Directive:* The AWB\_AREA must include at least 256 pixels.

*Directive:* The AWB\_AREA must include at least 32 columns of pixels.

*Directive:* The AWB\_AREA must be included entirely within the camera active area.

*Directive:* The AWB\_AREA must be included entirely within the grabbing window area.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
32	32 pixels <i>Minimum range value.</i>
<i>Variable</i>	(Hactive_Px - WBO_OrgX) <i>Maximum range value. Default value.</i>

# WBO\_Height

- Base
- DualBase
- Full
- FullXR

Height of the Automatic White Balance Area

## Parameter Info

Class	Category	Level	Type	Access
Channel	White Balance Operator	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
5459 << 14	WBO_Height	MC_WBO_Height		

## Parameter Description

This integer parameter represents the height, expressed as a number of lines, of the rectangular region within the camera active area that is used by the Automatic White Balance feature to compute the white balance correction factors.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Automatically defined WBO gains (WBO\_Mode = ONCE or CONTINUOUS)

*Prerequisite action(s):*

*Condition:* The WBO operation mode is already selected through WBO\_Mode

*Directive:* The AWB\_AREA must include at least 256 pixels.

*Directive:* The AWB\_AREA must include at least 1 line of pixels.

*Directive:* The AWB\_AREA must be included entirely within the camera active area.

*Directive:* The AWB\_AREA must be included entirely within the grabbing window area.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
1	1 line <i>Minimum range value.</i>
<i>Variable</i>	(Vactive_Ln - WBO_OrgY) <i>Maximum range value. Default value.</i>

# WBO\_OrgX

- Base
- DualBase
- Full
- FullXR

X-coordinate of the upper-left corner of the AWB\_AREA

## Parameter Info

Class	Category	Level	Type	Access
Channel	White Balance Operator	EXPERT	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
5449 << 14	WBO_OrgX	MC_WBO_OrgX		

## Parameter Description

This integer parameter represents the X-coordinate, expressed as a number of pixels, of the upper left corner of a rectangular region within the camera active area that is used by the Automatic White Balance feature to compute the white balance correction factors.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Automatically defined WBO gains (WBO\_Mode = ONCE or CONTINUOUS)

*Prerequisite action(s):*

*Condition:* The WBO operation mode is already selected through WBO\_Mode

*Directive:* The AWB\_AREA must include at least 256 pixels.

*Directive:* The AWB\_AREA must include at least 32 columns of pixels.

*Directive:* The AWB\_AREA must be included entirely within the camera active area.

*Directive:* The AWB\_AREA must be included entirely within the grabbing window area.

## Parameter Values

Value	Description
0	Leftmost column of the grabbing window area <i>Minimum range value.</i>
<i>Variable</i>	Hactive_Px - 32 <i>Maximum range value.</i>

# WBO\_OrgY

- Base
- DualBase
- Full
- FullXR

Y-coordinate of the upper-left corner of the AWB\_AREA

## Parameter Info

Class	Category	Level	Type	Access
Channel	White Balance Operator	EXPERT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
5452 << 14	WBO_OrgY	MC_WBO_OrgY

## Parameter Description

This integer parameter represents the Y-coordinate, expressed as a number of lines, of the upper left corner of a rectangular region within the camera active area that is used by the Automatic White Balance feature to compute the white balance correction factors.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Automatically defined WBO gains (WBO\_Mode = ONCE or CONTINUOUS)

*Prerequisite action(s):*

*Condition:* The WBO operation mode is already selected through WBO\_Mode

*Directive:* The AWB\_AREA must include at least 256 pixels.

*Directive:* The AWB\_AREA must include at least 1 line of pixels.

*Directive:* The AWB\_AREA must be included entirely within the camera active area.

*Directive:* The AWB\_AREA must be included entirely within the grabbing window area.

## Parameter Values

Value	Description
0	Uppermost row of the grabbing window area <i>Minimum range value.</i>
Variable	(Vactive_Ln - 1) <i>Maximum range value.</i>

# WBO\_Status

- Base
- DualBase
- Full
- FullXR

Status of the automatic white balance learning block

## Parameter Info

Class	Category	Level	Type	Access
Channel	White Balance Operator	EXPERT	Enumerated	Get Only
Num ID	String Identifier	C, C++ identifier		
8940 << 14	WBO_Status	MC_WBO_Status		

## Parameter Description

This enumerated parameter shows the result status of the automatic white balance computation.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Automatically defined WBO gains (WBO\_Mode = ONCE or CONTINUOUS)

*Prerequisite action(s):*

*Condition:* The WBO operation mode is already selected through WBO\_Mode

*Condition:* At least one acquisition phase already completed.

## Parameter Values

OK

- Base
- DualBase
- Full
- FullXR

MC_WBO_Status_OK
<p><i>Description</i></p> <p>The automatic white balance learning block succeeds to balance the color. The white balance color gain settings are updated.</p>

## NOT\_OK

Base

DualBase

Full

FullXR

## MC\_WBO\_Status\_NOT\_OK

*Description*

The automatic white balance learning block fails to balance the color. The white balance color gain settings are not updated.

## 4.16. Look-up Tables Category

*Parameters controlling the look-up-table operator used by the channel*

LUT_Method .....	399
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# LUT\_Method

Base DualBase Full FullXR

LUT construction method

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
4969 << 14	LUT_Method	MC_LUT_Method		

## Parameter Description

Once the LUT has been defined through any of the construction methods, the values table can not be read back.

## Parameter Values

### RESPONSE\_CONTROL

Base DualBase Full FullXR

#### MC\_LUT\_Method\_RESPONSE\_CONTROL

*Description*

The LUT relevant control parameters are LUT\_Contrast , LUT\_Visibility , LUT\_Brightness and LUT\_Negative .

### EMPHASIS

Base DualBase Full FullXR

#### MC\_LUT\_Method\_EMPHASIS

*Description*

The LUT relevant control parameters are LUT\_Emphasis and LUT\_Negative .

### THRESHOLD

Base DualBase Full FullXR

#### MC\_LUT\_Method\_THRESHOLD

*Description*

The LUT relevant control parameters are LUT\_SlicingLevel , LUT\_SlicingBand , LUT\_LightResponse , LUT\_BandResponse and LUT\_DarkResponse .

## TABLE

Base	DualBase	Full	FullXR
------	----------	------	--------

## MC\_LUT\_Method\_TABLE

*Description*

The LUT table is defined through the `LUT_Table` parameter.

# LUT\_StoreIndex

- Base
- DualBase
- Full
- FullXR

*Index in the board memory of the LUT to store.*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
2957 << 14	LUT_StoreIndex	MC_LUT_StoreIndex		

## Parameter Description

Setting this parameter stores a pre-defined LUT in the board memory. Multiple LUTs can be stored together, and the index defines the LUT place inside the memory.

# LUT\_UseIndex

- Base
- DualBase
- Full
- FullXR

*Index in the board memory of the LUT to activate.*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
2956 << 14	LUT_UseIndex	MC_LUT_UseIndex		

## Parameter Description

Setting this parameter activates immediately the defined LUT stored in the board memory.

# LUT\_Contrast

Base

DualBase

Full

FullXR

Contrast factor for a LUT defined through the Response Control method.

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Float collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
2952 << 14	LUT_Contrast	MC_LUT_Contrast		

## Parameter Description

If the application is managing **monochrome formats**, this parameter is a collection of 4 elements with:

- Element 0 not relevant.
- Element 1 not relevant.
- Element 2 not relevant.
- Element 3 associated with the image.

If the application is managing **planar** or **packed color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 not relevant.

If the application is managing **combined planar color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 associated with the Y or luminance (gray level) component of the image.

# LUT\_Brightness

- Base
- DualBase
- Full
- FullXR

Brightness factor for a LUT defined through the Response Control method.

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Float collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
2953 << 14	LUT_Brightness	MC_LUT_Brightness		

## Parameter Description

If the application is managing **monochrome formats**, this parameter is a collection of 4 elements with:

- Element 0 not relevant.
- Element 1 not relevant.
- Element 2 not relevant.
- Element 3 associated with the image.

If the application is managing **planar or packed color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 not relevant.

If the application is managing **combined planar color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 associated with the Y or luminance (gray level) component of the image.

# LUT\_Visibility

Base

DualBase

Full

FullXR

Visibility factor for a LUT defined through the Response Control method.

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Float collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
2954 << 14	LUT_Visibility	MC_LUT_Visibility		

## Parameter Description

If the application is managing **monochrome formats**, this parameter is a collection of 4 elements with:

- Element 0 not relevant.
- Element 1 not relevant.
- Element 2 not relevant.
- Element 3 associated with the image.

If the application is managing **planar** or **packed color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 not relevant.

If the application is managing **combined planar color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 associated with the Y or luminance (gray level) component of the image.

# LUT\_Negative

Base

DualBase

Full

FullXR

Visibility factor for a LUT defined through the Response Control or the Emphasis method.

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Enumerated collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
2955 << 14	LUT_Negative	MC_LUT_Negative		

## Parameter Description

If the application is managing **monochrome formats**, this parameter is a collection of 4 elements with:

- Element 0 not relevant.
- Element 1 not relevant.
- Element 2 not relevant.
- Element 3 associated with the image.

If the application is managing **planar** or **packed color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 not relevant.

If the application is managing **combined planar color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 associated with the Y or luminance (gray level) component of the image.

## Parameter Values

# LUT\_Emphasis

- Base
- DualBase
- Full
- FullXR

*Emphasis factor for a LUT defined through the Emphasis method.*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Float collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
4970 << 14	LUT_Emphasis	MC_LUT_Emphasis		

## Parameter Description

If the application is managing **monochrome formats**, this parameter is a collection of 4 elements with:

- Element 0 not relevant.
- Element 1 not relevant.
- Element 2 not relevant.
- Element 3 associated with the image.

If the application is managing **planar or packed color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 not relevant.

If the application is managing **combined planar color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 associated with the Y or luminance (gray level) component of the image.

# LUT\_SlicingLevel

Base

DualBase

Full

FullXR

Chooses the level of slicing for a LUT defined through the Threshold method.

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Float collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
4971 << 14	LUT_SlicingLevel	MC_LUT_SlicingLevel		

## Parameter Description

If the application is managing **monochrome formats**, this parameter is a collection of 4 elements with:

- Element 0 not relevant.
- Element 1 not relevant.
- Element 2 not relevant.
- Element 3 associated with the image.

If the application is managing **planar** or **packed color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 not relevant.

If the application is managing **combined planar color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 associated with the Y or luminance (gray level) component of the image.

# LUT\_SlicingBand

Base

DualBase

Full

FullXR

*Band width of slicing for a LUT defined through the Threshold method.*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Float collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
4972 << 14	LUT_SlicingBand	MC_LUT_SlicingBand		

## Parameter Description

If the application is managing **monochrome formats**, this parameter is a collection of 4 elements with:

- Element 0 not relevant.
- Element 1 not relevant.
- Element 2 not relevant.
- Element 3 associated with the image.

If the application is managing **planar** or **packed color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 not relevant.

If the application is managing **combined planar color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 associated with the Y or luminance (gray level) component of the image.

# LUT\_LightResponse

- Base
- DualBase
- Full
- FullXR

*Response in the light part for a LUT defined through the Threshold method.*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Float collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
4973 << 14	LUT_LightResponse	MC_LUT_LightResponse		

## Parameter Description

If the application is managing **monochrome formats**, this parameter is a collection of 4 elements with:

- Element 0 not relevant.
- Element 1 not relevant.
- Element 2 not relevant.
- Element 3 associated with the image.

If the application is managing **planar or packed color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 not relevant.

If the application is managing **combined planar color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 associated with the Y or luminance (gray level) component of the image.

# LUT\_BandResponse

- Base
- DualBase
- Full
- FullXR

*Response in the middle part for a LUT defined through the Threshold method.*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Float collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
4974 << 14	LUT_BandResponse	MC_LUT_BandResponse		

## Parameter Description

If the application is managing **monochrome formats**, this parameter is a collection of 4 elements with:

- Element 0 not relevant.
- Element 1 not relevant.
- Element 2 not relevant.
- Element 3 associated with the image.

If the application is managing **planar or packed color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 not relevant.

If the application is managing **combined planar color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 associated with the Y or luminance (gray level) component of the image.

# LUT\_DarkResponse

- Base
- DualBase
- Full
- FullXR

*Response in the dark part for a LUT defined through the Threshold method.*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Float collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
4975 << 14	LUT_DarkResponse	MC_LUT_DarkResponse		

## Parameter Description

If the application is managing **monochrome formats**, this parameter is a collection of 4 elements with:

- Element 0 not relevant.
- Element 1 not relevant.
- Element 2 not relevant.
- Element 3 associated with the image.

If the application is managing **planar or packed color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 not relevant.

If the application is managing **combined planar color formats**, this parameter is a collection of 4 elements with:

- Element 0 associated with the R or red component of the image.
- Element 1 associated with the G or green component of the image.
- Element 2 associated with the B or blue component of the image.
- Element 3 associated with the Y or luminance (gray level) component of the image.

# LUT\_InDataWidth

- Base
- DualBase
- Full
- FullXR

Digital data width of the LUT input

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
3017 << 14	LUT_InDataWidth	MC_LUT_InDataWidth		

## Parameter Description

Getting this parameter returns the number of significant data bits applied at the input of every LUT transformer.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
16	16 bits

# LUT\_OutDataWidth

- Base
- DualBase
- Full
- FullXR

Digital data width of the LUT output

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
3018 << 14	LUT_OutDataWidth	MC_LUT_OutDataWidth		

## Parameter Description

Getting this parameter returns the number of significant data bits delivered by every LUT transformer.

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
16	16 bits

# LUT\_Table

- Base
- DualBase
- Full
- FullXR

*Manually specifies a LUT defined through the Table method.*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Look-up Tables	EXPERT	Instance	Set and Get
Num ID	String Identifier	C, C++ identifier		
2951 << 14	LUT_Table	MC_LUT_Table		

## Parameter Description

Once the LUT has been defined through any method, the values table can not be read back.

## 4.17. Board Linkage Category

*Parameters providing several methods to designate one of the frame grabber inside the system as the channel host*

<b>BoardName</b> .....	<b>417</b>
<b>DriverIndex</b> .....	<b>418</b>
<b>PCIPosition</b> .....	<b>419</b>
<b>BoardIdentifier</b> .....	<b>420</b>

# BoardName

*Name of the board linked to the channel*

## Parameter Info

---

Class	Category	Level	Type	Access
Channel	Board Linkage	SELECT	String	Set and Get

Num ID	String Identifier	C, C++ identifier
2 << 14	BoardName	MC_BoardName

## Parameter Description

---

This parameter provides a method to designate a particular board where the channel should find its grabber resources.

The designation is based on the name given to a board. The name is a string of maximum 16 ASCII characters.

# DriverIndex

*Board locator in the list returned by the driver*

## Parameter Info

---

Class	Category	Level	Type	Access
Channel	Board Linkage	SELECT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
0 << 14	DriverIndex	MC_DriverIndex

## Parameter Description

---

This parameter provides a method to designate a particular board where the channel should find its grabber resources.

The designation is based on the board location in the list returned by the driver. The set of MultiCam compliant boards are assigned a set of consecutive integer numbers starting at 0. The indexing order is system dependent.

Setting this parameter links the board having the specified driver index to the channel.

Setting the parameter to an index larger than or equal to the number of MultiCam boards results in the **MC\_NO\_BOARD\_FOUND** error.

# PCIPosition

*Board locator in the list of PCI slots*

## Parameter Info

---

Class	Category	Level	Type	Access
Channel	Board Linkage	SELECT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
1 << 14	PCIPosition	MC_PCIPosition

## Parameter Description

---

This parameter provides a method to designate a particular board where the channel should find its grabber resources. Setting this parameter links the board inserted in the specified PCI slot to the channel

The designation is based on the number associated to a PCI slot. This number is assigned by the operating system in a non-predictable way, but remains consistent for a given configuration in a given system.

# BoardIdentifier

*Identifier of the board linked to the channel, made by the combination of its type and serial number*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Board Linkage	SELECT	String	Set and Get
Num ID	String Identifier	C, C++ identifier		
3 << 14	BoardIdentifier	MC_BoardIdentifier		

## Parameter Description

This parameter provides a method to designate a particular board where the channel should find its grabber resources.

The designation is based on the board type and its serial number, providing a unique way to designate a Euresys product.

The board identifier is an ASCII character string resulting from the concatenation of the board type and the serial number with an intervening underscore. The serial number is a 6-digit string made of characters 0 to 9.

## 4.18. Cluster Category

*Parameters defining the destination surface cluster owned by the channel*

<b>Cluster</b> .....	<b>422</b>
<b>ImageSizeX</b> .....	<b>423</b>
<b>ImageSizeY</b> .....	<b>424</b>
<b>ImageFlipX</b> .....	<b>425</b>
<b>ImageFlipY</b> .....	<b>426</b>
<b>ColorFormat</b> .....	<b>427</b>
<b>RedBlueSwap</b> .....	<b>431</b>
<b>ColorComponentsOrder</b> .....	<b>433</b>
<b>ImagePlaneCount</b> .....	<b>435</b>
<b>BufferSize</b> .....	<b>436</b>
<b>SurfaceIndex</b> .....	<b>437</b>
<b>SurfaceCount</b> .....	<b>438</b>
<b>LineIndex</b> .....	<b>439</b>
<b>ImageColorRegistration</b> .....	<b>440</b>
<b>SurfacePlaneName</b> .....	<b>442</b>
<b>MinBufferPitch</b> .....	<b>444</b>
<b>BufferPitch</b> .....	<b>445</b>
<b>MinBufferSize</b> .....	<b>446</b>
<b>SurfaceAllocation</b> .....	<b>447</b>
<b>MaxFillingSurfaces</b> .....	<b>448</b>
<b>FifoOrdering</b> .....	<b>450</b>
<b>FifoOrderingYTapCount</b> .....	<b>452</b>

# Cluster

*Set of surfaces associated to a channel*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	SELECT	Instance collection	Set and Get

Num ID	String Identifier	C, C++ identifier
12 << 14	Cluster	MC_Cluster

## Parameter Description

This parameter gives access to the list of handles of the surfaces belonging to the destination cluster.

A cluster is a set of surfaces having compatible characteristics, but different locations. All surfaces belonging to a cluster should be able to accept images coming from the same source through a given channel.

The idea behind the clusters is the capability to easily implement advanced destination structures such as double, triple or rotating image buffers.

### Surface to Cluster Assignment

A surface can be assigned to several clusters provided that:

- The clusters belong to channels defined within the same application.
- The channels address the same board.

The maximum number of surfaces assigned to a channel is 4096, and the maximum number of surfaces instantiated within an application is 4096.

Currently, the number of surfaces that can be handled by a board may be less than the maximum, depending on the hardware capabilities and characteristics of the acquisition surface.

# ImageSizeX

*Horizontal size of the transferred images, expressed as a number of columns*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	ADJUST	Integer	Set and Get
Num ID	String Identifier	C, C++ identifier		
523 << 14	ImageSizeX	MC_ImageSizeX		

## Parameter Description

This parameter can be set only with Pico boards.

It exposes the result of any condition adjustment that could affect the image width during the acquisition process.

The surface in the destination cluster will receive an image, the width of which is that number of columns.

In case of area-scan cameras, the size of the destination surface matches the size of the acquired frame.

In case of line-scan cameras, the size of the destination surface matches the size of the acquired page.

The horizontal size of the image is scaled to the defined **ImageSizeX** number of pixels per line.

# ImageSizeY

*Vertical size of the transferred images, expressed as a number of lines*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	ADJUST	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
524 << 14	ImageSizeY	MC_ImageSizeY		

## Parameter Description

This parameter can be set only with Pico boards.

It exposes the result of any condition adjustment that could affect the image height during the acquisition process.

The surface in the destination cluster will receive an image the height of which is that number of lines.

In case of area-scan cameras, the size of the destination surface matches the size of the acquired frame.

In case of line-scan cameras, the size of the destination surface matches the size of the acquired page.

The vertical size of the image is scaled to the defined **ImageSizeY** number of lines.

# ImageFlipX

*Horizontal mirroring effect*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1340 << 14	ImageFlipX	MC_ImageFlipX		

## Parameter Description

The horizontal mirroring effect can be thought as turning the image around a vertical axis (first column becomes last column).

## Parameter Values

OFF

MC_ImageFlipX_OFF
<i>Description</i> No horizontal mirroring effect.

ON

- Base
- DualBase
- Full
- FullXR

MC_ImageFlipX_ON
<i>Description</i> Horizontal mirror applied.

# ImageFlipY

*Vertical mirroring effect*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	ADJUST	Enumerated	Set and Get

Num ID	String Identifier	C, C++ identifier
525 << 14	ImageFlipY	MC_ImageFlipY

## Parameter Description

The vertical mirroring effect can be thought as turning the image around a horizontal axis (first line becomes last line).

## Parameter Values

OFF

### MC\_ImageFlipY\_OFF

*Description*

No vertical mirroring effect.

ON

### MC\_ImageFlipY\_ON

*Description*

Vertical mirror applied.

# ColorFormat

*Color format*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
2224 << 14	ColorFormat	MC_ColorFormat		

## Parameter Description

This parameter summarizes all the properties describing how the frame grabber stores pixel data in the destination surface.

For a complete description of pixel storage formats, see ["MultiCam Storage Formats" on page 520](#).

## Parameter Values

Y8

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_ColorFormat\_Y8**

*Description*  
8-bit monochrome pixel data; aligned to byte boundaries

Y10

Base	DualBase	Full	FullXR
------	----------	------	--------

**MC\_ColorFormat\_Y10**

*Description*  
10-bit monochrome pixel data justified to lsb; 6 padding bits of '0' for alignment to 16-bit

Y10P

Full	FullXR
------	--------

**MC\_ColorFormat\_Y10P**

*Description*  
10-bit monochrome pixel data; no padding bits; packed storage (8 pixels are stored in 10 bytes)

### Y12

Base DualBase Full FullXR

#### MC\_ColorFormat\_Y12

*Description*

12-bit monochrome pixel data justified to lsb; 4 padding bits of '0' for alignment to 16-bit

### Y14

Base DualBase Full FullXR

#### MC\_ColorFormat\_Y14

*Description*

14-bit monochrome pixel data justified to lsb; 2 padding bits of '0' for alignment to 16-bit

### Y16

Base DualBase Full FullXR

#### MC\_ColorFormat\_Y16

*Description*

16-bit monochrome pixel data; aligned to 16-bit boundaries

### BAYER8

Base DualBase Full FullXR

#### MC\_ColorFormat\_BAYER8

*Description*

8-bit BAYER component data; aligned to byte boundaries

### BAYER10

Base DualBase Full FullXR

#### MC\_ColorFormat\_BAYER10

*Description*

10-bit BAYER component data justified to lsb; 6 padding bits of '0' for alignment to 16-bit

### BAYER12

Base DualBase Full FullXR

#### MC\_ColorFormat\_BAYER12

*Description*

12-bit BAYER component data justified to lsb; 4 padding bits of '0' for alignment to 16-bit

### BAYER14

- Base
- DualBase
- Full
- FullXR

#### MC\_ColorFormat\_BAYER14

*Description*

14-bit BAYER component data justified to lsb; 2 padding bits of '0' for alignment to 16-bit

### BAYER16

- Base
- DualBase
- Full
- FullXR

#### MC\_ColorFormat\_BAYER16

*Description*

16-bit BAYER component data; aligned to 16-bit boundaries

### RGB24

- Base
- DualBase
- Full
- FullXR

#### MC\_ColorFormat\_RGB24

*Description*

3x 8-bit packed color components data; each component is aligned to byte boundaries

### RGB32

- Base
- DualBase
- Full
- FullXR

#### MC\_ColorFormat\_RGB32

*Description*

4x 8-bit packed color components data; each component is aligned to byte boundaries

### ARGB32

- Base
- DualBase
- Full
- FullXR

#### MC\_ColorFormat\_ARGB32

*Description*

4x 8-bit packed color components data; each component is aligned to byte boundaries

### RGB30P

- Full
- FullXR

#### MC\_ColorFormat\_RGB30P

*Description*

3x 10-bit packed color components data; no padding bits; packed storage (8 pixels are stored in 30 bytes)

### RGBI40P

Full FullXR

#### MC\_ColorFormat\_RGBI40P

*Description*

4x 10-bit packed color components data; no padding bits; packed storage (8 pixels are stored in 30 bytes)

### RGB24PL

Base DualBase Full FullXR

#### MC\_ColorFormat\_RGB24PL

*Description*

3 planes of 8-bit color components data; each component is aligned to byte boundaries

*Description*

Each pixel color is stored using RGB24PL system.

### RGB30PL

Base DualBase Full FullXR

#### MC\_ColorFormat\_RGB30PL

*Description*

3 planes of 10-bit color components data; each component is justified to lsb and padded with 6 bits of '0' for alignment to 16-bit

### RGB36PL

Base DualBase Full FullXR

#### MC\_ColorFormat\_RGB36PL

*Description*

3 planes of 12-bit color components data; each component is justified to lsb and padded with 4 bits of '0' for alignment to 16-bit

### RGB48PL

Base DualBase Full FullXR

#### MC\_ColorFormat\_RGB48PL

*Description*

Each pixel color is stored using RGB48PL system. In this storage format, the least 6 significant bits of the pixel value are 0.

# RedBlueSwap

Base

DualBase

Full

FullXR

Controls the swapping of the red and blue color components

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
11052 << 14	RedBlueSwap	MC_RedBlueSwap		

## Parameter Description

This enumerated parameter controls the swapping of the red and blue color components when acquiring color packed image data from RGB color cameras.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Parallel RGB camera (delivers 8-bit, 10-bit or 12-bit R, G, and B color components in parallel).

*Condition:* RGB color packed pixel format.

*Prerequisite action(s):*

*Condition:* **Spectrum** must be set to **Color**.

*Condition:* **ColorMethod** must be set **RGB**.

*Condition:* **TapConfiguration** must be set to **BASE\_1T24**, **MEDIUM\_1T30**, **MEDIUM\_1T36**, **MEDIUM\_2T24** or **DECA\_3T24**.

*Condition:* **ColorFormat** must be set to **RGB24** or **RGB32**.

## Parameter Values

---

### ENABLE



#### MC\_RedBlueSwap\_ENABLE

*Description*

The frame grabber swaps the Red and Blue components of the Camera Link RGB pixel data.



**NOTE**

This corresponds to the behaviour of MultiCam prior to Release 6.9.8.

*Default value.*

### DISABLE



#### MC\_RedBlueSwap\_DISABLE

*Description*

The frame grabber keeps the pixel component order of the Camera Link RGB pixel data.

# ColorComponentsOrder

- Base
- DualBase
- Full
- FullXR

*Color components order*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	EXPERT	Enumerated	Get Only
Num ID	String Identifier	C, C++ identifier		
11054 << 14	ColorComponentsOrder	MC_ColorComponentsOrder		

## Parameter Description

This enumerated parameter reports the color components order of RGB packed pixel formats.

## Parameter Usage

*Relevance condition(s):*

*Condition:* Parallel RGB camera (delivers R, G, and B color components in parallel).

*Condition:* RGB color packed pixel format.

*Prerequisite action(s):*

*Condition:* Spectrum must be set to Color.

*Condition:* ColorMethod must be set RGB.

*Condition:* TapConfiguration must be set to BASE\_1T24, MEDIUM\_1T30, MEDIUM\_1T36, MEDIUM\_2T24 or DECA\_3T24.

*Condition:* ColorFormat must be set to RGB24 or RGB32.

## Parameter Values

**RGB**

- Base
- DualBase
- Full
- FullXR

MC_ColorComponentsOrder_RGB
<i>Description</i> The color components order is RGB.

BGR

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ColorComponentsOrder\_BGR

*Description*

The color components order is BGR.

# ImagePlaneCount

*Number of image planes*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	ADJUST	Integer	Get Only

Num ID	String Identifier	C, C++ identifier
1718 << 14	ImagePlaneCount	MC_ImagePlaneCount

## Parameter Description

MultiCam creates the surfaces and automatically allocates the memory buffers, if not done by the application. The following channel parameters configure the automatic allocation: **BufferSize** , **BufferPitch** , **ImagePlaneCount** and **SurfaceCount** . MultiCam decides the adequate number of surfaces for the selected acquisition mode.

This parameter indicates the number of planes required by the frame grabber to store the pixel data.

The channel cannot be activated if all surfaces do not meet this requirement.

## Parameter Values

Base	DualBase	Full	FullXR
------	----------	------	--------

Value	Description
1	Single-plane surface
3	Three-plane surface

# BufferSize

*Recommended size (in bytes) for the image buffer(s)*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	ADJUST	Integer collection	Get Only
Num ID	String Identifier	C, C++ identifier		
3333 << 14	BufferSize	MC_BufferSize		

## Parameter Description

MultiCam creates the surfaces and automatically allocates the memory buffers, if not done by the application. The following channel parameters configure the automatic allocation: **BufferSize** , **BufferPitch** , **ImagePlaneCount** and **SurfaceCount** . MultiCam decides the adequate number of surfaces for the selected acquisition mode.

This parameter is expressed as a number of bytes.

It provides the buffer size needed to contain one image produced by the channel.

If **ImagePlaneCount** > 1, the channel produces a "multi-plane" image. In this case, one must allocate **ImagePlaneCount** buffers.

Each buffer size is given in the **BufferSize** collection members.

For instance, if **ImagePlaneCount** = 3, allocate 3 buffers.

- Buffer 1 size is indicated by **BufferSize** [0].
- Buffer 2 size is indicated by **BufferSize** [1].
- Buffer 3 size is indicated by **BufferSize** [2].

For more information about access to integer collections, refer to Parameters.

# SurfaceIndex

*Index of the next acquisition surface to fill*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	EXPERT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
17 << 14	SurfaceIndex	MC_SurfaceIndex

## Parameter Description

Getting this parameter gives access to the index of the lastly or currently written surface. This surface is in the **FILLING** state, as defined by **SurfaceState** , or got most recently the **FILLED** state.

Setting this parameter allows the selection of a surface to be used by the next acquisition phase. The target surface must be in the **FREE** state.

The value is the zero-based index of the surface in the cluster.

This parameter selects the strategy to be exercised by the capture controller.

# SurfaceCount

*Number of surfaces in the channel*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	EXPERT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
82 << 14	SurfaceCount	MC_SurfaceCount

## Parameter Description

MultiCam creates the surfaces and automatically allocates the memory buffers, if not done by the application. The following channel parameters configure the automatic allocation: **BufferSize** , **BufferPitch** , **ImagePlaneCount** and **SurfaceCount** . MultiCam decides the adequate number of surfaces for the selected acquisition mode.

Getting **SurfaceCount** indicates the number of surfaces in the channel. The user may change **SurfaceCount** to another value before channel activation.

# LineIndex

- Base
- DualBase
- Full
- FullXR

*Index of the written line*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
16 << 14	LineIndex	MC_LineIndex		

## Parameter Description

This parameter gives access to the index of the line currently written into the **FILLING** surface, as defined by **SurfaceState** .

## Parameter Values

- Base
- DualBase
- Full
- FullXR

Value	Description
0	Firstly written line <i>Minimum range value.</i>

# ImageColorRegistration

- Base
- DualBase
- Full
- FullXR

Alignment of Bayer pattern filter over acquired surface

## Parameter Info

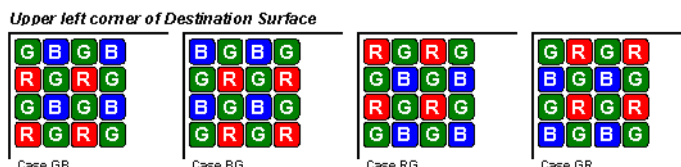
Class	Category	Level	Type	Access
Channel	Cluster	EXPERT	Enumerated	Get Only

Num ID	String Identifier	C, C++ identifier
1274 << 14	ImageColorRegistration	MC_ImageColorRegistration

## Parameter Description

This parameter indicates how the Bayer pattern filter covers the image acquired in the destination surface. It applies when **Spectrum** is **COLOR** and **ColorMethod** is **BAYER**.

It is automatically set according to the value of **ColorRegistration** and according to the setting of the grabbing window.



Upper left corner of destination surface

## Parameter Values

**GB**

- Base
- DualBase
- Full
- FullXR

### MC\_ImageColorRegistration\_GB

*Description*

The first two pixels are green and blue.

BG

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ImageColorRegistration\_BG

*Description*

The first two pixels are blue and green.

RG

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ImageColorRegistration\_RG

*Description*

The first two pixels are red and green.

GR

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ImageColorRegistration\_GR

*Description*

The first two pixels are green and red.

# SurfacePlaneName

- Base
- DualBase
- Full
- FullXR

Image component type stored for each plane

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	EXPERT	Enumerated collection	Get Only

Num ID	String Identifier	C, C++ identifier
4876 << 14	SurfacePlaneName	MC_SurfacePlaneName

## Parameter Description

For a complete description of pixel storage formats, see "MultiCam Storage Formats" on page 520.

## Parameter Values

### UNUSED

- Base
- DualBase
- Full
- FullXR

#### MC\_SurfacePlaneName\_UNUSED

*Description*  
The plane does not exist.

### Y

- Base
- DualBase
- Full
- FullXR

#### MC\_SurfacePlaneName\_Y

*Description*  
The plane holds the luminance component of the image.

### YUV

- Base
- DualBase
- Full
- FullXR

#### MC\_SurfacePlaneName\_YUV

*Description*  
The plane holds the image in a YUV color packed format.

R

- Base
- DualBase
- Full
- FullXR

MC\_SurfacePlaneName\_R

*Description*

The plane holds the red component of the image in a color planar format.

G

- Base
- DualBase
- Full
- FullXR

MC\_SurfacePlaneName\_G

*Description*

The plane holds the green component of the image in a color planar format.

B

- Base
- DualBase
- Full
- FullXR

MC\_SurfacePlaneName\_B

*Description*

The plane holds the blue component of the image in a color planar format.

RGB

- Base
- DualBase
- Full
- FullXR

MC\_SurfacePlaneName\_RGB

*Description*

The plane holds the image in a RGB color packed format.

YRGB

- Base
- DualBase
- Full
- FullXR

MC\_SurfacePlaneName\_YRGB

*Description*

The plane holds the image in a combined luminance and RGB color packed format.

# MinBufferPitch

Minimum size to contain one line of the image plane, expressed as a number of bytes.

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	EXPERT	Integer collection	Get Only
Num ID	String Identifier	C, C++ identifier		
3335 << 14	MinBufferPitch	MC_MinBufferPitch		

## Parameter Description

This parameter indicates the minimal size required to contain one line of the image plane produced by the channel. The channel cannot be activated if all surfaces do not meet this requirement.

The line pitch size is defined by parameter [BufferPitch](#) .

The dimension of this collection parameter is specified by [ImagePlaneCount](#) . The assignment of the planes is returned by [SurfacePlaneName](#) . For a complete description of pixel storage formats, see "[MultiCam Storage Formats](#)" on page 520.

## Parameter Values

Value	Description
4	4 bytes <i>Minimum range value.</i>
32768	32,768 bytes <i>Maximum range value.</i>

# BufferPitch

*Size required to contain one line of the plane, expressed in bytes*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	EXPERT	Integer collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
3336 << 14	BufferPitch	MC_BufferPitch		

## Parameter Description

MultiCam creates the surfaces and automatically allocates the memory buffers, if not done by the application. The following channel parameters configure the automatic allocation: **BufferSize** , **BufferPitch** , **ImagePlaneCount** and **SurfaceCount** . MultiCam decides the adequate number of surfaces for the selected acquisition mode.

Getting this parameter gives the minimum size (in bytes) required to contain one line of the plane produced by the channel.

Setting this parameter defines the desired line pitch. If allowed, this value will be used in the computation of other "[Cluster Category](#) " on [page 421](#)

The minimum value is reported by parameter **MinBufferPitch** .

The dimension of this collection parameter is specified by **ImagePlaneCount** . The assignment of the planes is returned by **SurfacePlaneName** . For a complete description of pixel storage formats, see "[MultiCam Storage Formats](#)" on [page 520](#).

# MinBufferSize

Minimal size required to contain the image plane, expressed as a number of bytes.

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	EXPERT	Integer collection	Get Only
Num ID	String Identifier	C, C++ identifier		
3334 << 14	MinBufferSize	MC_MinBufferSize		

## Parameter Description

This parameter indicates the absolute minimal buffer size accepted by the channel.

If the size of one or more surface buffers is below the corresponding **MinBufferSize** , the channel will report an error at activation and image acquisition will not be possible.

The dimension of this collection parameter is specified by **ImagePlaneCount** . The assignment of the planes is returned by **SurfacePlaneName** . For a complete description of pixel storage formats, see "[MultiCam Storage Formats](#)" on page 520.

# SurfaceAllocation

*Memory allocation method of MultiCam surfaces*

## Parameter Info

---

Class	Category	Level	Type	Access
Channel	Cluster	EXPERT	Enumerated	Set and Get

Num ID	String Identifier	C, C++ identifier
10092 << 14	SurfaceAllocation	MC_SurfaceAllocation

## Parameter Description

---

MultiCam sets automatically this parameter to the right value, so there should be no need to modify it.

## Parameter Values

---

# MaxFillingSurfaces

- Base
- DualBase
- Full
- FullXR

*Filling surfaces control*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
10712 << 14	MaxFillingSurfaces	MC_MaxFillingSurfaces		

## Parameter Description

This parameter specifies the operation of the cluster mechanism regarding the number of surfaces it is allowed to put in the FILLING state.

## Parameter Usage

*Prerequisite action(s):*

*Condition:* The parameter must be set prior to the channel activation, i.e. when **ChannelState = IDLE**

*Directive:* Allocate a sufficient amount of surfaces and manage the surfaces such that the cluster mechanism maintains a sufficient amount of surfaces in the MC\_SurfaceState\_FILLING state to cover the largest system interrupt latencies.

## Parameter Values

### MINIMUM

- Base
- DualBase
- Full
- FullXR

### MC\_MaxFillingSurfaces\_MINIMUM

*Description*

The cluster mechanism is allowed to put **only one** surface in the FILLING state at a time.

## MAXIMUM

Base

DualBase

Full

FullXR

## MC\_MaxFillingSurfaces\_MAXIMUM

*Description*

The cluster mechanism is allowed to put up to 512 surfaces in the FILLING state at a time.

*Default value.*

# FifoOrdering

Base
DualBase
Full
FullXR

Video lines reordering control

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1719 << 14	FifoOrdering	MC_FifoOrdering		

## Parameter Description

This parameter controls the reordering of video lines in the acquisition buffer.

For more information, refer to [Video Lines Reordering](#) in the Grablink Functional Guide.

## Parameter Usage

*Directive:* For area-scan cameras having a \*\_2YE TapGeometry value, MultiCam automatically sets the parameter value to **DUALYEND**.

*Directive:* For other cameras, MultiCam automatically sets the parameter value to **PROGRESSIVE**.

*Directive:* For multi-color multi-spectral line-scan cameras delivering video data lines by block of N lines, the user may set the parameter value to **NYTAP** to group lines by color planes.

## Parameter Values

### PROGRESSIVE

Base
DualBase
Full
FullXR

#### MC\_FifoOrdering\_PROGRESSIVE

*Description*  
 The frame grabber doesn't reorder video lines. This is the default value except for area-scan cameras having a \*\_2YE TapGeometry value.

## DUALYEND

Base DualBase Full FullXR

### MC\_FifoOrdering\_DUALYEND

*Description*

The frame grabber re-orders the video-lines according to the DUALYEND reordering scheme. This is the default value for area-scan cameras having a \*\_2YE TapGeometry value.

## NYTAP

Base DualBase Full FullXR

### MC\_FifoOrdering\_NYTAP

*Description*

The frame grabber re-orders the video-lines according to the NYTAP reordering scheme.

## PENTAYTAP

Base DualBase Full FullXR

### MC\_FifoOrdering\_PENTAYTAP

*Description*

The frame grabber re-orders the video-lines according to the PENTAYTAP reordering scheme.

*Description*

This value is kept for backward compatibility.

# FifoOrderingYTapCount

Base DualBase Full FullXR

Number of taps in the Y-direction for video lines reordering

## Parameter Info

Class	Category	Level	Type	Access
Channel	Cluster	EXPERT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
11225 << 14	FifoOrderingYTapCount	MC_FifoOrderingYTapCount

## Parameter Description

This parameter allows choosing the number of wanted Y taps (planes) when **FifoOrdering=NYTAP**.

For other values of the **FifoOrdering** parameter, it takes an appropriate default value and changing it has no effect.

## Parameter Values

Base DualBase Full FullXR

Value	Description
1	Single tap Condition: <b>FifoOrdering=NYTAP</b> Minimum range value. Default value.
<i>Variable</i>	ImageSizeY taps Condition: <b>FifoOrdering=NYTAP</b> Maximum range value.

Base DualBase Full FullXR

Value	Description
1	Single tap Condition: <b>FifoOrdering=PROGRESSIVE</b> Default value.
2	Two taps Condition: <b>FifoOrdering=DUALYEND</b> Default value.
5	Five taps Condition: <b>FifoOrdering=PENTAYTAP</b> Default value.

## 4.19. Channel Management Category

*Parameters controlling state information of the channel*

<b>ChannelState</b> .....	<b>454</b>
<b>CallbackPriority</b> .....	<b>456</b>

# ChannelState

*State of the channel*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Channel Management	SELECT	Enumerated	Set and Get

Num ID	String Identifier	C, C++ identifier
15 << 14	ChannelState	MC_ChannelState

## Parameter Description

Refer to "Automatic Switching" on page 503.

## Parameter Values

### IDLE

MC_ChannelState_IDLE
<i>Description</i> The channel owns the grabber at this moment but does not lock it.
<i>Description</i> Sets the channel's state to IDLE or READY.

### ACTIVE

MC_ChannelState_ACTIVE
<i>Description</i> The channel uses the grabber.

### ORPHAN

Base	DualBase	Full	FullXR
------	----------	------	--------

MC_ChannelState_ORPHAN
<i>Description</i> The channel has no grabber.

READY

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ChannelState\_READY

*Description*

The channel locks the grabber and is ready to start an acquisition sequence.

FREE

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_ChannelState\_FREE

*Description*

Try to set the channel's state to ORPHAN.

# CallbackPriority

Priority of the callback thread

## Parameter Info

Class	Category	Level	Type	Access
Channel	Channel Management	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
100 << 14	CallbackPriority	MC_CallbackPriority		

## Parameter Description

Registering a callback function results into the creation in the application process of a separate thread dedicated to the callback function. This thread is maintained idle until a signal occurs. This parameter can be used to select the priority of this callback thread.

Refer to Registration of Callback Function and "Callback Signaling" on page 505 for information on MultiCam callbacks.

## Parameter Values

### LOWEST

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CallbackPriority\_LOWEST

Description

### BELOW\_NORMAL

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CallbackPriority\_BELOW\_NORMAL

Description

### NORMAL

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_CallbackPriority\_NORMAL

Description

ABOVE\_NORMAL

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_CallbackPriority\_ABOVE\_NORMAL

*Description*

HIGHEST

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_CallbackPriority\_HIGHEST

*Description*

TIME\_CRITICAL

Base	DualBase	Full	FullXR
------	----------	------	--------

MC\_CallbackPriority\_TIME\_CRITICAL

*Description*

## 4.20. Signaling Category

*Parameters controlling signaling information of the channel*

<b>SignalEnable</b> .....	<b>459</b>
<b>SignalEvent</b> .....	<b>460</b>
<b>SignalHandling</b> .....	<b>461</b>
<b>GenerateSignal</b> .....	<b>463</b>

# SignalEnable

*Selection of callback or waiting signals*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Signaling	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
24 << 14	SignalEnable	MC_SignalEnable		

## Parameter Description

This collection parameter selects the MultiCam signals able to call a callback function or to trigger a waiting function.

For more information, refer to ["Enabling Signals" on page 515](#).

## Parameter Values

### ON

MC_SignalEnable_ON
<i>Description</i> The signal is included in the selection.

### OFF

MC_SignalEnable_OFF
<i>Description</i> The signal is not included in the selection.

### AFTER\_EAS

MC_SignalEnable_AFTER_EAS
<i>Description</i> The signal is disabled until the end of acquisition sequence.

# SignalEvent

*Operating system events associated with a MultiCam signals*

## Parameter Info

---

Class	Category	Level	Type	Access
Channel	Signaling	EXPERT	Enumerated	Get Only

Num ID	String Identifier	C, C++ identifier
25 << 14	SignalEvent	MC_SignalEvent

## Parameter Description

---

This collection parameter holds operating system handles to event objects that are signaled when MultiCam signals occur.

# SignalHandling

Signaling method to use when MultiCam signal appears

## Parameter Info

Class	Category	Level	Type	Access
Channel	Signaling	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
74 << 14	SignalHandling	MC_SignalHandling		

## Parameter Description

This parameter selects which signaling method is used when a particular MultiCam signal appears.

If an application needs to use one method for signals of a particular type and another method for other signals, it must define this parameter for all concerned signals. If only one signaling method is used for all types of signals, this parameter does not have to be set.

If the setting of `SignalHandling :s` is `CALLBACK_SIGNALING`, each signal of type `s` will cause the callback function to be called. The MultiCam wait function `McWaitSignal` called for signal `s` will not be released upon occurrence of a signal of type `s`. Likewise, the OS event linked to signal `s` (`SignalEvent :s`) will not be signaled.

If the setting of `SignalHandling :s` is `WAITING_SIGNALING`, each signal of type `s` will release the MultiCam wait function `McWaitSignal` called for signal `s`. The callback function will not be called upon occurrence of a signal of type `s`. Likewise, the OS event linked to signal `s` (`SignalEvent :s`) will not be signaled.

If the setting of `SignalHandling :s` is `OS_EVENT_SIGNALING`, each signal of type `s` will cause the corresponding OS event (`SignalEvent :s`) to be signaled. The callback function will not be called upon occurrence of a signal of type `s`. Likewise, the MultiCam wait function `McWaitSignal` called for signal `s` will not be released.

## Parameter Values

ANY

MC_SignalHandling_ANY
<i>Description</i> No signaling method has been selected.

CALLBACK\_SIGNALING

MC_SignalHandling_CALLBACK_SIGNALING
<i>Description</i> The callback signaling method is used.

**WAITING\_SIGNALING****MC\_SignalHandling\_WAITING\_SIGNALING***Description*

The waiting signaling method is used.

**OS\_EVENT\_SIGNALING****MC\_SignalHandling\_OS\_EVENT\_SIGNALING***Description*

The OS event signaling method is used.

# GenerateSignal

*Signal generation mode*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Signaling	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
73 << 14	GenerateSignal	MC_GenerateSignal		

## Parameter Description

This parameter is used to choose between two possible modes of signal generation.

By default, each MultiCam event produces a signal (if the corresponding signal is enabled). If a signal cannot be generated when the event occurs, the signal is queued.

In the other signal generation mode, the signals are not queued. MultiCam only keeps information about the latest event of each type.

## Parameter Values

### EACH\_EVENT

MC_GenerateSignal_EACH_EVENT
<i>Description</i> Each MultiCam event produces a signal. If necessary, the signals are queued by MultiCam.
<i>Default value.</i>

### LATEST\_EVENT

MC_GenerateSignal_LATEST_EVENT
<i>Description</i> The signals are not queued by MultiCam.

## 4.21. Exception Management Category

*Parameters controlling the exception situations encountered by the channel*

AcquisitionCleanup .....	465
AcqTimeout_ms .....	466
OverrunCount .....	467
TriggerSkipHold .....	468
LineTriggerViolation .....	469
FrameTriggerViolation .....	470

# AcquisitionCleanup

- Base
- DualBase
- Full
- FullXR

*Filtering of spoiled images*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Exception Management	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
3024 << 14	AcquisitionCleanup	MC_AcquisitionCleanup		

## Parameter Description

Some acquired images may be spoiled, due to FIFO overruns for example. This parameter allows not to transfer these images to the application.

## Parameter Values

### ENABLED

- Base
- DualBase
- Full
- FullXR

#### MC\_AcquisitionCleanup\_ENABLED

*Description*

The spoiled images are not signalled. The corresponding surfaces ( **SurfaceState** ) are immediately set to **FREE**.

### DISABLED

- Base
- DualBase
- Full
- FullXR

#### MC\_AcquisitionCleanup\_DISABLED

*Description*

The spoiled images are managed the same way as accurate images.

# AcqTimeout\_ms

Configuration of the acquisition timeout

## Parameter Info

Class	Category	Level	Type	Access
Channel	Exception Management	EXPERT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
56 << 14	Timeout	MC_AcqTimeout_ms

## Parameter Description

This parameter controls the acquisition timeout:

- The timeout duration can be configured in steps of 1 millisecond.
- The timeout function can be disabled.



**NOTE**

The string identifier differs from the parameter name for backward compatibility reasons.

## Parameter Usage

*Directive:* The parameter must be set prior to the activation of the channel.

## Parameter Values

Base	DualBase	Full	FullXR
------	----------	------	--------

Value	Description
10	10 milliseconds timeout duration <i>Minimum range value.</i>
10000	10,000 milliseconds (= 10 seconds) timeout duration <i>Default value.</i>
1000000	1,000,000 milliseconds (= 16 minutes and 40 seconds) timeout duration <i>Maximum range value.</i>
MC_INDETERMINATE (-1)	Disabled timeout function (= infinite duration)

# OverrunCount

- Base
- DualBase
- Full
- FullXR

*Counter of overrun occurrences*

## Parameter Info

Class	Category	Level	Type	Access
Channel	Exception Management	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
46 << 14	OverrunCount	MC_OverrunCount		

## Parameter Description

This parameter returns the number of overrun occurrences since the creation of the channel. It is incremented each time a transfer overrun occurs. It may be initialized at any time by setting its value.

An overrun is an exception condition occurring when the data transfer between the frame grabber and the host computer saturates the PCI bus.

# TriggerSkipHold

Base	DualBase	Full	FullXR
------	----------	------	--------

Protection method of trigger

## Parameter Info

Class	Category	Level	Type	Access
Channel	Exception Management	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
1309 << 14	TriggerSkipHold	MC_TriggerSkipHold		

## Parameter Description

When the trigger frequency is faster than allowable, the requested trigger is either skipped or held until the end of the current acquisition phase.

When **TriggerSkipHold** is set to **HOLD**, only the last trigger is maintained in the queue, even if many triggers appeared.

## Parameter Values

### SKIP

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_TriggerSkipHold\_SKIP

*Description*  
 A trigger event is ignored if occurring while a previous trigger is already being treated.

### HOLD

Base	DualBase	Full	FullXR
------	----------	------	--------

#### MC\_TriggerSkipHold\_HOLD

*Description*  
 A trigger event is hold if occurring when a previous trigger is already being treated. The end of the current trigger event will be chained with the "hold" trigger event.

# LineTriggerViolation

Base

DualBase

Full

FullXR

Counter of line trigger violation occurrences

## Parameter Info

Class	Category	Level	Type	Access
Channel	Exception Management	EXPERT	Integer	Get Only
Num ID	String Identifier	C, C++ identifier		
57 << 14	LineTriggerViolation	MC_LineTriggerViolation		

## Parameter Description

Getting this parameter reports the current value of the line trigger violation counter.

Setting this parameter sets an initial value for the counter.

The counter increments when one of the following events occurs:

- Line trigger occurs too quickly. (When the camera and illumination controller is not yet able to start a new cycle.)
- An excessive backward motion distance. (Occurs only when **BackwardMotionCancellation** is set to **COMPENSATE**.)
- An excessive period of time between consecutive line triggers. (Occurs only when **LineRateMode** is set to **CONVERT**.)

## Parameter Usage

*Relevance condition(s):*

*Condition:* Line-scan cameras.

# FrameTriggerViolation

*Counter of frame trigger violation occurrences*

## Parameter Info

---

Class	Category	Level	Type	Access
Channel	Exception Management	EXPERT	Integer	Get Only

Num ID	String Identifier	C, C++ identifier
58 << 14	FrameTriggerViolation	MC_FrameTriggerViolation

## Parameter Description

---

This parameter increases when frame trigger violations occur. It is not incremented each time a frame trigger violation occurs. At least, it will be incremented once per page (line-scan) or per frame (area-scan).

Setting this parameter sets an initial value for the counter.

In case of area-scan operation, a frame trigger violation occurs when the frame trigger pulses occur too quickly. In case of line-scan operation, the rule applies to the page trigger pulses.

# 5. Surface Class

## What Is a Surface?

The surface is a container where a 2D image can be stored. In most situations, the surface is a buffer in the host memory. Other types of surfaces may be defined, such as the hardware frame buffer located inside a frame grabber. In the particular case of a line-scan camera, the surface can be used as a circular buffer. This implies that, although the surface is 2D-limited, the incoming data flow is continuous and virtually unlimited.

Regarding the acquisition process, the surface is the destination where the grabbed images from the cameras are recorded. The overall goal of the MultiCam driver is to provide flexible channels to route images coming from a camera towards a specified surface.

## Surface creation

The Surface class groups all MultiCam parameters dedicated to the definition of memory buffers for image or data storage. A Surface object is an instance of the Surface class represented by a dedicated set of such parameters that uniquely describe the surface.

Several surfaces can exist simultaneously. A process called "surface creation" is applied to define a new surface. A created surface is entirely characterized by a corresponding instance of the Surface class in the MultiCam environment.

Surfaces can be deleted by their owning application with an appropriate API function.

<b>5.1. Surface Specification Category</b> .....	<b>472</b>
<b>5.2. Surface Dynamics Category</b> .....	<b>483</b>

## 5.1. Surface Specification Category

*Parameters specifying the static attributes of the surface*

<b>SurfaceSize</b> .....	<b>473</b>
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<b>SurfaceSizeX</b> .....	<b>478</b>
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<b>SurfaceColorFormat</b> .....	<b>480</b>
<b>SurfaceColorRegistration</b> .....	<b>481</b>
<b>SurfaceColorComponentsOrder</b> .....	<b>482</b>

# SurfaceSize

*Size of the surface for one plane, expressed in bytes*

## Parameter Info

---

Class	Category	Level	Type	Access
Surface	Surface Specification	ADJUST	Integer collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
27 << 14	SurfaceSize	MC_SurfaceSize		

## Parameter Description

---

This parameter should be defined large enough to hold the intended image in the adequate format.

For backward compatibility, when it is used as an integer, it gives access to the first plane.

# SurfaceAddr

*Address of the surface for one plane, or list of addresses of the surface planes*

## Parameter Info

Class	Category	Level	Type	Access
Surface	Surface Specification	ADJUST	Pointer collection	Set and Get
Num ID	String Identifier	C, C++ identifier		
28 << 14	SurfaceAddr	MC_SurfaceAddr		

## Parameter Description

If **PlaneCount** > 1, this parameter is a collection of the starting addresses for every plane constituting the surface.



### NOTE

For backward compatibility, it is still possible to use an integer collection instead of a pointer collection. When it is used as an integer, it gives access to the first plane.

# SurfacePitch

*Pitch of the surfaces, expressed in bytes*

## Parameter Info

---

Class	Category	Level	Type	Access
Surface	Surface Specification	ADJUST	Integer collection	Set and Get

Num ID	String Identifier	C, C++ identifier
29 << 14	SurfacePitch	MC_SurfacePitch

## Parameter Description

---

This parameter declares the pitch between vertically adjacent pixels of the surface for one plane.

For backward compatibility, when it is used as an integer, it gives access to the first plane.

# PlaneCount

*Number of planes in the surface*

## Parameter Info

---

Class	Category	Level	Type	Access
Surface	Surface Specification	EXPERT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
30 << 14	PlaneCount	MC_PlaneCount

## Parameter Description

---

Usually, the number of planes in the surface is **1**. But some image formats, such as planar representation of RGB data, require more than one plane. PlaneCount is changed automatically when the collection parameter **SurfaceAddr** is set. All planes constituting the surface have a similar structure, but the starting address of each plane is different.

# SurfaceContext

*Placeholder for a pointer-precision user-defined value associated with this surface*

## Parameter Info

---

Class	Category	Level	Type	Access
Surface	Surface Specification	EXPERT	Pointer	Set and Get

Num ID	String Identifier	C, C++ identifier
32 << 14	SurfaceContext	MC_SurfaceContext

## Parameter Description

---

This parameter provides a convenient way of declaring a user-defined context associated with a MultiCam surface using a pointer value. This context can be easily retrieved from the surface handle in a callback or waiting function.

For backward compatibility, it is still possible to use a 32-bit integer value instead of a pointer.

# SurfaceSizeX

*Horizontal image size in pixels*

## Parameter Info

Class	Category	Level	Type	Access
Surface	Surface Specification	EXPERT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
84 << 14	SurfaceSizeX	MC_SurfaceSizeX

## Parameter Description

This parameter holds the horizontal image size expressed in pixels. It is deduced from the **ImageSizeX** of the channel.



### NOTE

This parameter access is "Get Only" when the surface belongs to the cluster of surfaces associated with a channel in the ACTIVE state.

# SurfaceSizeY

*Vertical image size in pixels*

## Parameter Info

Class	Category	Level	Type	Access
Surface	Surface Specification	EXPERT	Integer	Set and Get

Num ID	String Identifier	C, C++ identifier
85 << 14	SurfaceSizeY	MC_SurfaceSizeY

## Parameter Description

This parameter holds the vertical image size expressed in pixels. It is deduced from the **ImageSizeY** of the channel.



### NOTE

This parameter access is "Get Only" when the surface belongs to the cluster of surfaces associated with a channel in the ACTIVE state.

# SurfaceColorFormat

*Internal organization of pixels of the surface*

## Parameter Info

Class	Category	Level	Type	Access
Surface	Surface Specification	EXPERT	Enumerated	Set and Get

Num ID	String Identifier	C, C++ identifier
86 << 14	SurfaceColorFormat	MC_SurfaceColorFormat

## Parameter Description

This parameter holds the internal pixel organization. It is deduced from the **ColorFormat** of the channel.



### NOTE

This parameter access is "Get Only" when the surface belongs to the cluster of surfaces associated with a channel in the ACTIVE state.

## Parameter Values

The possible values are described in the "**ColorFormat**" on [page 427](#) parameter.

# SurfaceColorRegistration

Base
DualBase
Full
FullXR

*Alignment of the color pattern filter over the camera window*

## Parameter Info

Class	Category	Level	Type	Access
Surface	Surface Specification	EXPERT	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
93 << 14	SurfaceColorRegistration	MC_SurfaceColorRegistration		

## Parameter Description

This parameter indicates how the Bayer pattern filter covers the camera active window. It is deduced from the **ColorRegistration** of the channel.



**NOTE**

This parameter access is "Get Only" when the surface belongs to the cluster of surfaces associated with a channel in the ACTIVE state.

## Parameter Values

The possible values are described in the "**ColorRegistration**" on page 171 parameter.

# SurfaceColorComponentsOrder

Base
DualBase
Full
FullXR

Color components order of RGB packed pixel formats

## Parameter Info

Class	Category	Level	Type	Access
Surface	Surface Specification	EXPERT	Enumerated	Set and Get

Num ID	String Identifier	C, C++ identifier
94 << 14	SurfaceColorComponentsOrder	MC_SurfaceColorComponentsOrder

## Parameter Description

This parameter reports the color components order of RGB packed pixel formats. It is deduced from the **ColorComponentsOrder** of the channel.



**NOTE**

This parameter access is "Get Only" when the surface belongs to the cluster of surfaces associated with a channel in the ACTIVE state.

## Parameter Values

The possible values are described in the "**ColorComponentsOrder**" on page 433 parameter.

## 5.2. Surface Dynamics Category

*Parameters specifying the dynamic attributes of the surface*

<b>SurfaceState</b> .....	<b>484</b>
<b>LastInSequence</b> .....	<b>486</b>
<b>FillCount</b> .....	<b>487</b>
<b>TimeCode</b> .....	<b>488</b>
<b>TimeAnsi</b> .....	<b>489</b>
<b>TimeStamp_us</b> .....	<b>490</b>

# SurfaceState

*State of the surface*

## Parameter Info

Class	Category	Level	Type	Access
Surface	Surface Dynamics	ADJUST	Enumerated	Set and Get
Num ID	String Identifier	C, C++ identifier		
31 << 14	SurfaceState	MC_SurfaceState		

## Parameter Description

Get or set the current state of the surface.

## Parameter Values

### FREE

#### MC\_SurfaceState\_FREE

*Description*

The surface is able to receive image data from the grabber.

### FILLING

#### MC\_SurfaceState\_FILLING

*Description*

The surface is currently receiving or ready to receive image data from the grabber.

### FILLED

#### MC\_SurfaceState\_FILLED

*Description*

The surface has finished receiving image data from the grabber, and thus is ready for processing

### PROCESSING

#### MC\_SurfaceState\_PROCESSING

*Description*

The surface is being processed by the host processor.

RESERVED

MC\_SurfaceState\_RESERVED

*Description*

The surface is removed from the standard state transition.

# LastInSequence

Base DualBase Full FullXR

*Last acquired surface in an acquisition sequence*

## Parameter Info

Class	Category	Level	Type	Access
Surface	Surface Dynamics	ADJUST	Enumerated	Get Only
Num ID	String Identifier	C, C++ identifier		
92 << 14	LastInSequence	MC_LastInSequence		

## Parameter Description

This parameter indicates whether a surface is the last one in an acquisition sequence.

## Parameter Values

### TRUE

Base DualBase Full FullXR

#### MC\_LastInSequence\_TRUE

*Description*

The surface is the last one of an acquisition sequence.

### FALSE

Base DualBase Full FullXR

#### MC\_LastInSequence\_FALSE

*Description*

The surface is not the last one of an acquisition sequence.

# FillCount

*Number of bytes written by the acquisition*

## Parameter Info

---

Class	Category	Level	Type	Access
Surface	Surface Dynamics	EXPERT	Integer collection	Get Only

Num ID	String Identifier	C, C++ identifier
43 << 14	FillCount	MC_FillCount

## Parameter Description

---

This parameter holds the number of bytes actually written into the surface by the acquisition in this plane.

# TimeCode

*Internal numbering of surface during acquisition sequence*

## Parameter Info

Class	Category	Level	Type	Access
Surface	Surface Dynamics	EXPERT	Integer	Get Only

Num ID	String Identifier	C, C++ identifier
72 << 14	TimeCode	MC_TimeCode

## Parameter Description

The timecode is the order in a sequence. The first acquisition of a sequence is numbered **0**, the second **1**, and so on. The last acquired surface has the number **SeqLength\_Ph-1**. If an acquisition happens but is not signaled to the application (for example, when no surface is available: cluster unavailable), the timecode is still incremented. The timecode is reset to **0** at each new sequence (channel state -> ACTIVE).

# TimeAnsi

*ANSI time of surface filled event*

## Parameter Info

---

Class	Category	Level	Type	Access
Surface	Surface Dynamics	EXPERT	Integer	Get Only

Num ID	String Identifier	C, C++ identifier
76 << 14	TimeAnsi	MC_TimeAnsi

## Parameter Description

---

This parameter represents the number of seconds elapsed since midnight (00:00:00), January 1, 1970, coordinated universal time (UTC), according to the system clock when the surface is filled.

# TimeStamp\_us

*Time of surface filled event*

## Parameter Info

Class	Category	Level	Type	Access
Surface	Surface Dynamics	EXPERT	Integer	Get Only

Num ID	String Identifier	C, C++ identifier
77 << 14	TimeStamp_us	MC_TimeStamp_us

## Parameter Description

This parameter represents the number of microseconds elapsed since midnight (00:00:00), January 1, 1970, coordinated universal time (UTC), according to the system clock when the surface is filled.

This parameter is a 64-bit integer.



### NOTE

For backward compatibility, this parameter may still be a collection of two 32-bit integers; one for the low part and one for the high part.

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## 6.1. MultiCam Acquisition Principles

Refer to *D405EN MultiCam Acquisition Principles* PDF document

## 6.2. TapConfiguration Glossary

### Naming Convention

---

A tap configuration is designated by:

`<Config>_<TapCount>T<BitDepth>(B<TimeSlots>)`

#### <Config>

Designates the Camera Link configuration as follows:

Camera Link Configuration name	<Config> value
Lite	LITE
Base	BASE
Medium	MEDIUM
Full	FULL
72-bit	DECA
80-bit	DECA

#### <TapCount>

Total number of pixel taps. Values range: 1 to 10.

#### <BitDepth>

Number of bits per tap. Values list: {8, 10, 12, 14, 16, 24, 30, 36, 42, 48}.

#### <TimeSlots>

Number of consecutive time slots required to transfer one pixel data. Values list: {2, 3}

The field and the letter B are omitted when a single time slot is sufficient to deliver all the pixel data.

#### Examples

**BASE\_1T8**: Base Camera Link configuration, 1 tap, 8-bit pixel data

**BASE\_1T24**: Base Camera Link configuration, 1 tap, 24-bit pixel data (likely RGB)

**DECA\_8T10**: 80-bit Camera Link configuration, 8 taps, 10-bit pixel data

**DECA\_8T30B3**: 80-bit Camera Link configuration, 8 taps, 30-bit pixel data (likely RGB), 3 time slots

## 6.3. TapGeometry Glossary

### Definitions

---

#### Adjacent taps

Two taps are adjacent when the extracted pixels are adjacent on the same row or on the same column.

#### Region

A rectangular area of adjacent pixels that are transferred in a raster-scan order through one or multiple adjacent taps.

#### Tap

One pixel stream output port of the camera that delivers one pixel every clock cycle.

### Tap Geometrical Properties

---

A tap is characterized by the following properties:

XStart: X-position of the first extracted pixel of a camera readout cycle

XEnd: X-position of the last extracted pixel of a camera readout cycle

YStart: Y-position of the first extracted pixel of a camera readout cycle

YEnd: Y-position of the last extracted pixel of a camera readout cycle

YStep: the difference of Y-position between consecutive rows of pixels; it is positive when Y-position values are increasing (top to bottom); it is negative otherwise.

X-Position: the pixel column number in the (non-flipped) image; column 1 is the leftmost column; column W is the rightmost column of an image having a width of W pixels.

Y-Position: the pixel row number in the (non-flipped) image; row 1 is the topmost row; row H is the bottommost row of an image having a height of H pixels.

### TapGeometry Values Syntax

---

There are two variants of the syntax:

1. For cameras delivering two or more rows of pixels every camera readout cycle:

`<TapGeometryX>_<TapGeometryY>`

2. For cameras delivering only one row of pixels every camera, e.g. single line line-scan cameras:

`<TapGeometryX>`

## TapGeometryX Syntax

<TapGeometryX> describes the geometrical organization of the taps along one row of the image. It is built as follows:

$$\langle XRegions \rangle X (\langle XTaps \rangle) (\langle ExtX \rangle)$$

- <XRegions>: an integer declaring the number of regions encountered across one image row (= the X-direction or the horizontal direction). Possible values are 1, 2, 3, 4, 6, 8, and 10.
- <XTaps>: an integer declaring the number of consecutive pixels along one region row that are extracted simultaneously.  
Possible values are 1, 2, 3, 4, 8, and 10.  
The field is omitted when <XTaps> is 1.
- <ExtX>: a letter declaring the relative location of the pixels extractors across one row of the image.
  - This field is omitted when all pixel extractors are at the left of each region.
  - Letter E indicates that pixel extractors are at both ends of the image row.
  - Letter M indicates that pixel extractors are at middle of the image row.
  - Letter R indicates that the pixel extractors are all at the right of each region

## TapGeometryY Syntax

<TapGeometryY> describes the geometrical organization of the taps along one column of the image. It is built as follows:

$$\langle YRegions \rangle Y (\langle YTaps \rangle) (\langle ExtY \rangle)$$

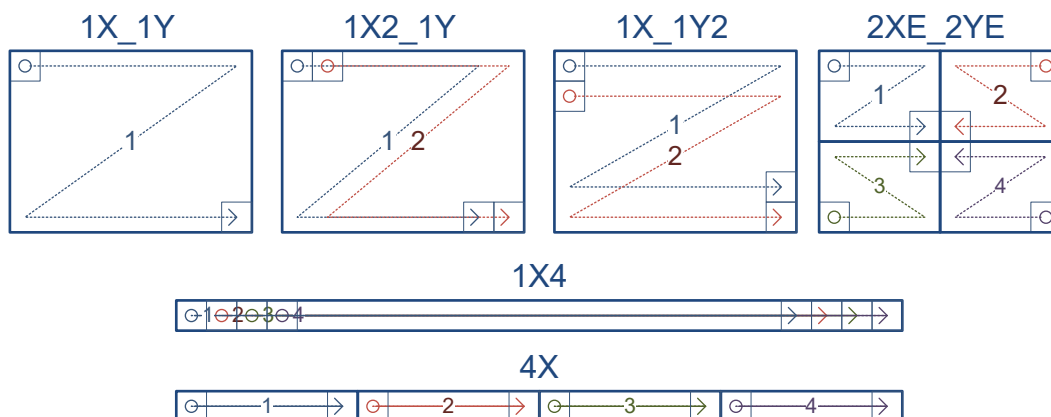
<YRegions>: an integer declaring the number of regions encountered across vertical direction. Possible values are 1 and 2.

<YTaps>: an integer declaring the number of consecutive pixels along one region column that are extracted simultaneously.  
Possible values are 1 and 2. The field is omitted when YTaps is 1.

<ExtY>: a letter declaring the relative location of the pixels extractors across one column of the image.

- This field is omitted when all pixel extractors are at the top of each region.
- Letter E indicates that pixel extractors are at both ends of the image column.

## TapGeometry Values Examples



**1X\_1Y** designates the tap geometry of a single-tap camera having 1 region across the X-direction and 1 region across the Y direction.

The pixels are delivered one at a time on a single tap beginning with the leftmost pixel of the top row, scanning progressively all the rows of the image one by one, and ending with the rightmost pixel of the bottom row.

**1X2\_1Y** designates the tap geometry of a two-tap camera having 1 region across the X-direction and 1 region across the Y direction.

The pixels are delivered two at a time on two taps beginning with the two leftmost pixels of the top row, scanning progressively all the rows of the image one by one, and ending with the two rightmost pixels of the bottom row.

**1X\_1Y2** designates the tap geometry of a two-tap camera having 1 region across the X-direction and 1 region across the Y direction.

The pixels are delivered two at a time on two taps beginning with the two uppermost pixels of the first column, scanning progressively all the rows of the image two by two, and ending with the two lowermost pixels of the rightmost column.

**2XE\_2YE** designates the tap geometry of a four-tap camera having 2 regions across the X-direction and 2 regions across the Y direction.

The pixels are delivered four at a time on four taps. Each region delivers its pixels on a single-tap using a specific scanning scheme:

The pixels of the upper left quadrant are delivered on tap 1 starting with the upper left pixel and ending with the lower right pixel of the region.

The pixels of the upper right quadrant are delivered on tap 2 starting with the upper rightmost pixel and ending with the lower left pixel of the region.

The pixels of the lower left quadrant are delivered on tap 3 starting with the lower left pixel and ending with the upper right pixel of the region.

The pixels of the lower right quadrant are delivered on tap 4 starting with the lower rightmost pixel and ending with the upper left pixel of the region.

**1X4** designates the tap geometry of a four-tap line-scan camera having 1 region across the X-direction.

The pixels are delivered four at a time on four taps beginning with the four leftmost pixels and ending with the four rightmost pixels.

**4X** designates the tap geometry of a four-tap line-scan camera having 4 regions across the X-direction.

The pixels are delivered four at a time on four taps. Each region delivers its pixels on a single-tap using a common scanning scheme beginning with the leftmost pixel and ending with the rightmost pixel.

## 6.4. I/O Indices Catalog

### I/O indices for input lines Base

Index	ConnectorName	InputPinName	InputStyle
1	IO	IIN1	ISO
2	IO	IIN2	ISO
3	IO	IIN3	ISO
4	IO	IIN4	ISO
5	IO	DIN1	DIFF
6	IO	DIN2	DIFF
7	CAMERA	LVAL	CHANNELLINK
8	CAMERA	FVAL	CHANNELLINK
9	CAMERA	DVAL	CHANNELLINK
10	CAMERA	SPARE	CHANNELLINK
11	CAMERA	CK_PRESENT	CHANNELLINK
23	IO	POWER_5V	POWERSTATE5V
24	IO	POWER_12V	POWERSTATE12V

### I/O indices for output lines Base

Index	ConnectorName	OutputPinName	OutputStyle
1	IO	IOOUT1	ISO
2	IO	IOOUT2	ISO
3	IO	IOOUT3	ISO
4	IO	IOOUT4	ISO
7	CAMERA	CC1	CHANNELLINK
8	CAMERA	CC2	CHANNELLINK
9	CAMERA	CC3	CHANNELLINK
10	CAMERA	CC4	CHANNELLINK
25	BRACKET	LED	NA

I/O indices for input lines **DualBase**

Index	ConnectorName	InputPinName	InputStyle
1	IO_A	IIN1	ISO
2	IO_A	IIN2	ISO
3	IO_A	IIN3	ISO
4	IO_A	IIN4	ISO
5	IO_A	DIN1	DIFF
6	IO_A	DIN2	DIFF
7	CAMERA_A	LVAL	CHANNELLINK
8	CAMERA_A	FVAL	CHANNELLINK
9	CAMERA_A	DVAL	CHANNELLINK
10	CAMERA_A	SPARE	CHANNELLINK
11	CAMERA_A	CK_PRESENT	CHANNELLINK
12	IO_B	IIN1	ISO
13	IO_B	IIN2	ISO
14	IO_B	IIN3	ISO
15	IO_B	IIN4	ISO
16	IO_B	DIN1	DIFF
17	IO_B	DIN2	DIFF
18	CAMERA_B	LVAL	CHANNELLINK
19	CAMERA_B	FVAL	CHANNELLINK
20	CAMERA_B	DVAL	CHANNELLINK
21	CAMERA_B	SPARE	CHANNELLINK
22	CAMERA_B	CK_PRESENT	CHANNELLINK
23	IO_A	POWER_5V	POWERSTATE5V
24	IO_A	POWER_12V	POWERSTATE12V
25	IO_B	POWER_5V	POWERSTATE5V
26	IO_B	POWER_12V	POWERSTATE12V

I/O indices for output lines **DualBase**

Index	ConnectorName	OutputPinName	OutputStyle
1	IO_A	IOUT1	ISO
2	IO_A	IOUT2	ISO
3	IO_A	IOUT3	ISO
4	IO_A	IOUT4	ISO
7	CAMERA_A	CC1	CHANNELLINK
8	CAMERA_A	CC2	CHANNELLINK
9	CAMERA_A	CC3	CHANNELLINK
10	CAMERA_A	CC4	CHANNELLINK
12	IO_B	IOUT1	ISO
13	IO_B	IOUT2	ISO
14	IO_B	IOUT3	ISO
15	IO_B	IOUT4	ISO
18	CAMERA_B	CC1	CHANNELLINK
19	CAMERA_B	CC2	CHANNELLINK
20	CAMERA_B	CC3	CHANNELLINK
21	CAMERA_B	CC4	CHANNELLINK
22	BRACKET	LED_A	NA
28	BRACKET	LED_B	NA

I/O indices for input lines Full FullXR

Index	ConnectorName	InputPinName	InputStyle
1	IO	IIN1	ISO
2	IO	IIN2	ISO
3	IO	IIN3	ISO
4	IO	IIN4	ISO
5	IO	DIN1	DIFF
6	IO	DIN2	DIFF
7	CAMERA	LVAL_X	CHANNELLINK
8	CAMERA	FVAL_X	CHANNELLINK
9	CAMERA	DVAL_X	CHANNELLINK
10	CAMERA	SPARE_X	CHANNELLINK
11	CAMERA	CK_PRESENT_X	CHANNELLINK
12	CAMERA	LVAL_Y	CHANNELLINK
13	CAMERA	FVAL_Y	CHANNELLINK
14	CAMERA	DVAL_Y	CHANNELLINK
15	CAMERA	SPARE_Y	CHANNELLINK
16	CAMERA	CK_PRESENT_Y	CHANNELLINK
17	CAMERA	LVAL_Z	CHANNELLINK
18	CAMERA	FVAL_Z	CHANNELLINK
19	CAMERA	DVAL_Z	CHANNELLINK
20	CAMERA	SPARE_Z	CHANNELLINK
21	CAMERA	CK_PRESENT_Z	CHANNELLINK
23	IO	POWER_5V	POWERSTATE5V
24	IO	POWER_12V	POWERSTATE12V



**NOTE**

The I/O indices 0 and 22 have no input-related function.

I/O indices for output lines

Full FullXR

Index	ConnectorName	OutputPinName	OutputStyle
1	IO	IOOUT1	ISO
2	IO	IOOUT2	ISO
3	IO	IOOUT3	ISO
4	IO	IOOUT4	ISO
7	CAMERA	CC1	CHANNELLINK
8	CAMERA	CC2	CHANNELLINK
9	CAMERA	CC3	CHANNELLINK
10	CAMERA	CC4	CHANNELLINK
25	BRACKET	LED	NA



**NOTE**

The I/O indices 0, 5, 6, and {11 24} have no output-related function.

## 6.5. Automatic Switching

Refer to the "[Automatic Switching](#)" on page 503 section in *D402EN-MultiCam User Guide* PDF document.

## 6.6. Board Security Feature

A security feature is incorporated in all MultiCam-compliant boards.

The general idea is that the OEM application programmer is able to engrave in the board a secret proprietary key.

The security key is an 8-bytes string of ASCII characters. Any character is allowed. A null character acts as the termination character of the key.

The security key is stored in the non-volatile memory of the board and cannot be read back.

There is no way to obtain this security key number back from the board. However, it is possible to verify that a given board currently holds a security key equal to a given one.

Using this simple mechanism, it is easy to lock an application to a board or to a set of boards.

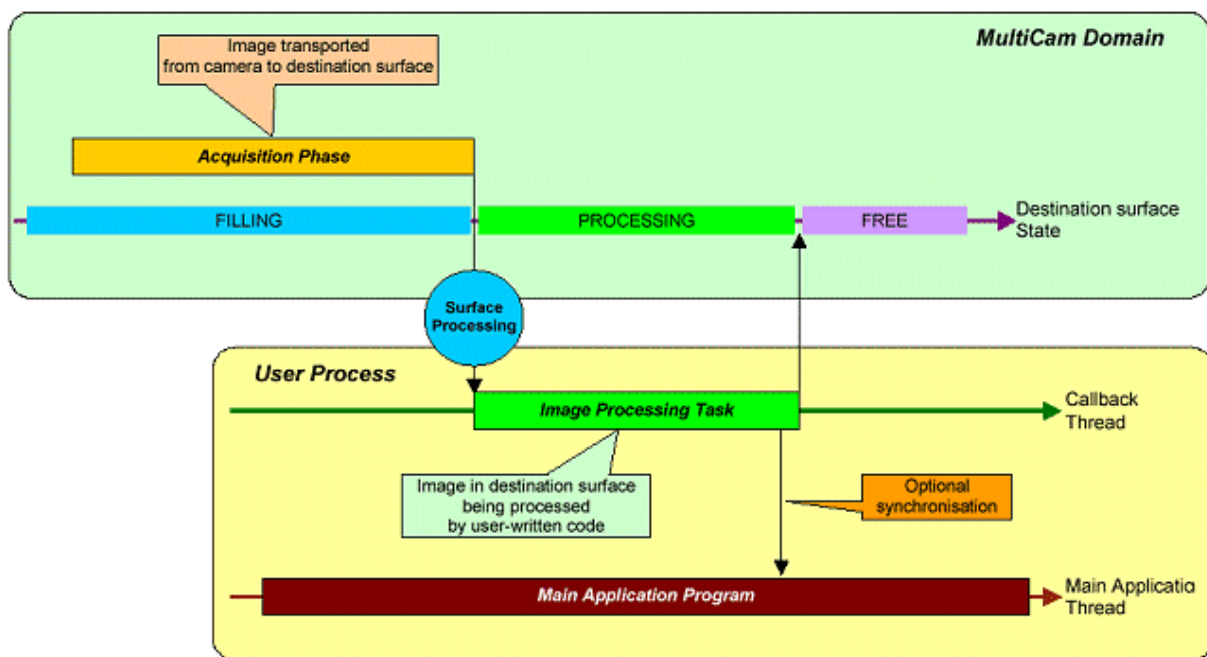
## 6.7. Callback Signaling

### Callback Signaling Mechanism

The callback mechanism implies an event driven behavior. The following description uses the Surface Processing signal as an example of callback generating event.

The Surface Processing signal occurs when a transfer phase terminates. It is issued by a channel to indicate that the destination memory surface has been filled with an image coming from the source camera, and that this surface is available for image processing (see [SurfaceState](#)).

The image processing task is performed on this event by a special function called the callback function.



Callback mechanism

The callback function is called by the MultiCam driver, not by the user application. This ensures that the image-processing task is realized at the ideal instant, exactly when the surface becomes ready for processing.

MultiCam benefits from several built-in features to ease the implementation of the callback function.

- A dedicated thread is created for the callback function execution.
- The callback function prototype is declared in the MultiCam system C header file.
- Means are provided to designate the channel and the signal(s) issuing the callback function calls.
- The callback function argument provides all relevant information to the user-written code.

The MultiCam function to register a callback function to a channel is `McRegisterCallback`.

## Callback Signaling Information

---

### Callback Function Prototype

The callback function prototype is declared in the MultiCam system's `MultiCam.h` header file as follows:

```
typedef void (MCAPI *PMCCALLBACK)(PMCSIGNALINFO SignallInfo);
```

Item	Type	Description
Function	PMCCALLBACK	Callback function
SignallInfo	PMCSIGNALINFO	Argument providing the signal information structure.

The user should define the callback function in the application code in accordance with this prototype.

The callback function is called by the MultiCam driver when a channel issues a pre-defined signal.

The pre-defined signal should be enabled with the `SignalEnable` parameter. It is allowed to enable several signals.

If more than one enabled signals are issued simultaneously from an object, the callback function is successively called for each signal occurrence.

When the signal occurs, the callback dedicated thread is released, and the callback function is automatically invoked. The thread is restored to an idle condition when the callback function is exited.

The function has a single argument, which is a structure passing information on the signal that caused the callback function. This structure has the *signal information* type.

If the callback signaling mechanism is used, the waiting and advanced signaling mechanisms cannot be used.

### Registration of Callback Function

A callback function should be registered to a channel object before use. Only one callback function per object is supported.

Registering the callback function results into the creation in the application process of a separate thread dedicated to the callback function. This thread is maintained in a idle state until a signal occurs. There can be only one dedicated thread per channel object.

A dedicated MultiCam function is provided -for callback registration: `McRegisterCallback`.

### Context

Context is an argument of the callback registration function as well as a member of the signal information structure available to the callback function.

The user is free to use this item at the registration time to hold any identifying information he may find useful.

When the callback function is executed, the user gets back the context information as it was passed to the registration function.

## Code Example of Callback Mechanism

---

The following code uses the callback mechanism to process images grabbed during an acquisition sequence. One or several surfaces have to be created and assigned to the cluster owned by the channel. At the end of each acquisition phase, the surface is filled and made available to the callback function. The Status variable can be used for error checking.

[C]

```
void MyApplication()
{
    //Application level initializing code
    MCSTATUS Status = McOpenDriver(NULL);
    //Application level initializing code
    MCHANNEL MyChannel;
    Status = McCreateNm("CHANNEL", &MyChannel);
    Status = McSetParamInt(MyChannel, MC_DriverIndex, 0);
    Status = McSetParamInt(MyChannel, MC_Connector, MC_Connector_M);
    //Assign grabber and camera to channel
    //Configure channel including triggering mode
    //Assign to channel a destination cluster of surfaces
    //Registering the callback function
    Status = McRegisterCallback(MyChannel, MyFunction, NULL);
    //Activating acquisition sequence
    Status = McSetParamInt(MyChannel, MC_ChannelState, MC_ChannelState_ACTIVE);
    //Acquisition sequence is now active
    //A callback is automatically generated after each acquisition phase
    //Deleting the channels
    Status = McDelete(MyChannel);
    //Disconnecting from driver
    Status = McCloseDriver();
}

void MCAPI MyFunction(PMCSIGNALINFO SignalInfo) {
    //...
    //Image processing code
    //Image to be processed is available in the destination cluster of surfaces
    //...
}
```

## 6.8. Camera Data Transfer Method

The **DataLink** parameter declares the data transfer method of the camera feeding the channel. MultiCam supports three data transfer methods:

- **COMPOSITE**: The "composite video" cameras deliver the video data as an analog composite video signal. The signal can be:
  - CVBS including Color, Video, Blanking, and Sync
  - VBS including Video, Blanking, and Sync
- **ANALOG**: The "analog industrial" cameras deliver the video data as an analog video signal. The signal can be:
  - Single lane VBS including Video, Blanking, and Sync
  - Single lane VB including Video, Blanking
  - Three lane analog RGB with Sync on Green
- **CAMERALINK**: The "Camera Link" cameras deliver digital video data complying with the Camera Link standard.



### NOTE

There is a 1-to-1 match between the values of **DataLink** and the Euresys frame grabber series: **COMPOSITE** for Pico series, **ANALOG** for Domino series and **CAMERALINK** for Grablink series.

## 6.9. Camera Imaging Basic Geometry

The **Imaging** parameter declares the basic geometry of the camera feeding the channel. MultiCam supports three basic geometries:

- **AREA:** The area-scan cameras are based on 2D imager(s) and deliver 2D data frames
- **LINE:** The non-TDI line-scan cameras are based on 1D imager(s) and deliver 1D data lines
- **TDI:** The TDI line-scan cameras are based on 2D imager(s) and deliver 1D data lines

TDI stands for Time Delay Integration. TDI line-scan cameras exhibit an increased sensitivity since the light integration spans over multiple line periods.

MultiCam distinguishes TDI and non-TDI line-scan cameras since TDI line-scan cameras have specific requirements for their control. However, both are line-scan cameras and share a common set of acquisition modes.

## 6.10. Camera Spectral Sensitivity

The **Spectrum** parameter declares the spectral sensitivity of the camera feeding the channel. MultiCam supports three spectral sensitivities:

- **BW**: The black/white cameras are delivering a monochrome video signal built from an imager having a spectral response covering the visible light spectrum
- **IR**: The infrared cameras are delivering a monochrome video signal built from an imager having a spectral response covering the infra-red light spectrum
- **COLOR**: The color cameras are delivering a multi-component video signal built from either a single imager having Color Filter Arrays or from multiple imagers having different spectral responses

For the frame grabber point of view, BW and IR are equivalent. The wording "monochrome cameras" designates both classes of cameras.

The class of color cameras is further divided into several sub-classes. See [Color Camera Specification](#).

## 6.11. Color Camera Specification

### Camera Color Analysis Method

The **ColorMethod** parameter declares the color analysis method of the camera feeding the channel. MultiCam supports the following color analysis methods:

- **NONE**: The "monochrome" cameras have no color analysis method.
- **RGB**: The "RGB" cameras deliver the video data as three separate color components respectively named Red, Green, Blue.
- **BAYER**: The "Bayer CFA" cameras deliver the raw video obtained from a Bayer CFA imager.
- **PRISM**: The "PRISM " cameras are a sub-class of RGB cameras using a 3-CCD prism assembly ensuring a perfect registration of all color components of a pixel.
- **TRILINEAR**: The "trilinear" cameras are a sub-class of non-TDI line-scan RGB color cameras using a triple line-array imager and delivering un-registered color components.

### Camera Color Pattern Filter Alignment

The **ColorRegistration** parameter declares the alignment of the color pattern filter of the camera feeding the channel.

MultiCam supports the following filter alignments for **Bayer CFA cameras**: **GB, BG, RG, GR**.

MultiCam supports the following filter alignments for **trilinear cameras**: **RGB, GBR, BRG**.

### Color Gap

The **ColorGap** parameter declares the gap between adjacent sensing lines of the trilinear camera feeding the channel.

This gap is expressed as a number of pixel pitches along the line. It is an unchangeable geometrical feature of the trilinear sensor.

## 6.12. Channel Creation

To create a channel, go through the following three steps.

1. Create a channel instance.
2. Associate the channel to a board.
3. Select the connector.

### Channel Instance Creation

---

The channel is created with the `McCreate` or `McCreateNm` function.

#### The By-Ident Method

```
McCreate(MC_CHANNEL, &m_Channel);
```

#### The By-Name Method

```
McCreateNm("CHANNEL", &m_Channel);
```

#### Maximum number of Channels

- At any time, up to 2048 MultiCam channels can exist in a single process.
- At any time, up to 64 MultiCam channels can exist on a Domino or Grablink board.
- At any time, up to 256 MultiCam channels can exist on a Picolo board.

### Channel-Board Association

---

The targeted board is identified by one of the 4 channel parameters: `DriverIndex`, `PciPosition`, `BoardName` or `BoardIdentifier`.

#### Example

```
McSetParamInt(m_Channel, MC_DriverIndex, 0);
```

### Connector Selection

---

After associating the channel with a board, it is required to set the `Connector` channel parameter.



#### NOTE

For boards having multiple topologies, it is required to define the `BoardTopology` before the first channel creation on this board.

## Example

```
McSetParamInt(m_Channel, MC_Connector, MC_Connector_VID1);
```

## 6.13. Code Example: How to Gather Board Information?

The following code scans all installed MultiCam-compliant boards, and builds a database containing their information relative to name, serial number and type.

MC\_CONFIGURATION is the C identifier used as a handle to the configuration object. This object has not to be explicitly instantiated.

MC\_BOARD is the C identifier used as a handle to the board object. This object has not to be explicitly instantiated.

The Status variable can be used for error checking.

[C]

```
//Defining the database structure type
typedef struct
{
  char BoardName[17];
  INT32 SerialNumber;
  INT32 BoardType;
} MULTICAM_BOARDINFO;

//Variables declaration
MULTICAM_BOARDINFO BoardInfo[10];
INT32 BoardCount;
INT32 i;
MCSTATUS Status;

//Connecting to driver
Status = McOpenDriver(NULL);

//Getting number of boards
Status = McGetParamInt(MC_CONFIGURATION, MC_BoardCount, &BoardCount);

//Scanning across MultiCam boards
for (i=0; i<BoardCount; i++)
{
  //Fetching the board name (String MultiCam parameter)
  Status = McGetParamStr(
    MC_BOARD+i,
    MC_BoardName,
    BoardInfo[i].BoardName,
    17);

  //Fetching the board serial number (Integer MultiCam parameter)
  Status = McGetParamInt(
    MC_BOARD+i,
    MC_SerialNumber,
    &BoardInfo[i].SerialNumber);

  //Fetching the board type (Enumerated MultiCam parameter)
  Status = McGetParamInt(
    MC_BOARD+i,
    MC_BoardType,
    &BoardInfo[i].BoardType);
}

//Disconnecting from driver
Status = McCloseDriver();
```

## 6.14. Enabling Signals

To designate one or several signals as responsible for signaling operation, the MultiCam system provides an adjust-level parameter called **SignalEnable**.

One such parameter exists for the channel class. It has the MultiCam type "enumerated collection".

Each item of the collection allows for enabling or disabling a specific signal. The value of the item is **ON** or **OFF**.

The set of all **ON** signals constitute the selection of signals enabling the relevant channel to perform one of the following:

- Calling a callback function
- Releasing a waiting thread
- Causing a Windows event

To address a specific signal, the by-ident parameter access method is used with the **SignalEnable** parameter belonging to the desired channel object. The parameter setting function `McSetParamInt` or `McSetParamStr` is used with a parameter identifier established as follows:

To reach signal...	Use parameter identifier...
Frame Trigger Violation	<code>MC_SignalEnable + MC_SIG_FRAME_TRIGGER_VIOLATION</code>
Start Exposure	<code>MC_SignalEnable + MC_SIG_START_EXPOSURE</code>
End Exposure	<code>MC_SignalEnable + MC_SIG_END_EXPOSURE</code>
Release (*)	<code>MC_SignalEnable + MC_SIG_RELEASE</code>
Surface Filled	<code>MC_SignalEnable + MC_SIG_SURFACE_FILLED</code>
Surface Processing	<code>MC_SignalEnable + MC_SIG_SURFACE_PROCESSING</code>
Cluster Unavailable	<code>MC_SignalEnable + MC_SIG_CLUSTER_UNAVAILABLE</code>
Acquisition failure	<code>MC_SignalEnable + MC_SIG_ACQUISITION_FAILURE</code>
End of acquisition	<code>MC_SignalEnable + MC_SIG_END_ACQUISITION_SEQUENCE</code>
Start of acquisition	<code>MC_SignalEnable + MC_SIG_START_ACQUISITION_SEQUENCE</code>
End of channel activity	<code>MC_SignalEnable + MC_SIG_END_CHANNEL_ACTIVITY</code>

(\*) This signal is generated only with Domino boards.

### Example

The following code enables the "Surface Filled" signal with the channel designated by `my_Channel`:

```
Status = McSetParamInt (
    my_Channel,
    MC_SignalEnable + MC_SIG_SURFACE_FILLED,
    MC_SignalEnable_ON
);
```

The Status variable can be used for error checking.

## 6.15. MultiCam Error Codes

### Error codes returned by MultiCam functions

Return value	Error identifier	Description
0	MC_OK	No Error
-1	MC_NO_BOARD_FOUND	No Board Found
-2	MC_BAD_PARAMETER	Bad Parameter
-3	MC_IO_ERROR	I/O Error
-4	MC_INTERNAL_ERROR	Internal Error
-5	MC_NO_MORE_RESOURCES	No More Resources
-6	MC_IN_USE	Object still in use
-7	MC_NOT_SUPPORTED	Operation not supported
-8	MC_DATABASE_ERROR	Parameter database error
-9	MC_OUT_OF_BOUND	Value out of bound
-10	MC_INSTANCE_NOT_FOUND	Object instance not found
-11	MC_INVALID_HANDLE	Invalid Handle
-12	MC_TIMEOUT	Timeout
-13	MC_INVALID_VALUE	Invalid Value
-14	MC_RANGE_ERROR	Value not in range
-15	MC_BAD_HW_CONFIG	Invalid hardware configuration
-16	MC_NO_EVENT	No Event
-17	MC_LICENSE_NOT_GRANTED	License not granted
-18	MC_FATAL_ERROR	Fatal error
-19	MC_HW_EVENT_CONFLICT	Hardware event conflict
-20	MC_FILE_NOT_FOUND	File not found
-21	MC_OVERFLOW	Overflow
-22	MC_INVALID_PARAMETER_SETTING	Parameter inconsistency
-23	MC_PARAMETER_ILLEGAL_ACCESS	Illegal operation
-24	MC_CLUSTER_BUSY	Cluster busy
-25	MC_SERVICE_ERROR	MultiCam service error
-26	MC_INVALID_SURFACE	Invalid surface

## 6.16. Line Rate Modes

*Line Rate Mode* expresses how the *Downweb Line Rate* is determined in a line-scan acquisition system.

The user specifies the *Line Rate Mode* by means of MultiCam parameter **LineRateMode**. Five *Line Rate Modes* are identified in MultiCam:

LineRateMode	Description
<b>CAMERA</b>	<b>Camera</b> – The <i>Downweb Line Rate</i> is originated by the camera.
<b>PULSE</b>	<b>Trigger Pulse</b> – The <i>Downweb Line Rate</i> originates from a train of pulses applied on the line trigger input belonging to the grabber.
<b>CONVERT</b>	<b>Rate Converter</b> – The <i>Downweb Line Rate</i> originates from a train of pulses applied on the line trigger input and processed by a rate converter belonging to the grabber.
<b>PERIOD</b>	<b>Periodic</b> – The <i>Downweb Line Rate</i> originates from an internal periodic generator belonging to the grabber
<b>EXPOSE</b>	<b>Exposure Time</b> – The <i>Downweb Line Rate</i> is identical to the camera line rate and established by the exposure time settings

### LineRateMode = CAMERA

This mode is applicable exclusively for free-run permanent exposure – **LxxxxSP** – class of line scan cameras when **LineCaptureMode = ALL**. The grabber does not perform any sampling in the downweb direction; the *Downweb Line Rate* is equal to the camera line rate. The camera line rate is entirely under control of the camera. Notice that most of the line scan cameras provide an internal line rate adjustment.

### LineRateMode = PULSE

When the speed of motion is varying, the *Downweb Line Rate* should be slaved to this motion. To achieve this, a motion encoder is a good solution.

The motion encoder delivers an electrical pulse each time the moving web advances by a determined amount of length. The continuous motion results in a train of pulses the frequency of which is proportional to the web speed.

There exists another way to take knowledge of the web speed. In some applications, the motion is caused by a stepping motor controlled by pulses. The controlling train of pulses is also a measure of relative motion.

In both cases, the pulses are called line trigger pulses, and their repetition rate is the Line Trigger Rate. The line trigger pulses are applied to the frame grabber to determine the *Downweb Line Rate*.

Each line trigger pulse may result into the generation of one line in the acquired image. This means that the *Downweb Line Rate* is equal to the Trigger Rate.

## LineRateMode = CONVERT

---

Alternatively to the "PULSE" mode, for more flexibility, the Line Trigger Rate may be scaled up or down to match the required *Downweb Line Rate*. The proportion between the two rates is freely programmable to any value lower or greater than unity, with high accuracy. This makes possible to accommodate a variety of mechanical setups, and still maintain a full control over the downweb resolution. The hardware device responsible for this rate conversion is called the rate converter. This device is a unique characteristic of Euresys line-scan frame grabbers.

## LineRateMode = PERIOD

---

Other circumstances necessitate the *Downweb Line Rate* to be hardware-generated by a programmable timer, called the "periodic generator".

## LineRateMode = EXPOSE

---

Applies to:

Base

DualBase

Full

FullXR

This mode is applicable exclusively for line rate controlled permanent exposure – *LxxxxRP* – class of line scan cameras when *LineCaptureMode* = *ALL*. The grabber does not perform any sampling in the downweb direction; the *Downweb Line Rate* is equal to the camera line rate. The camera line rate is entirely under control of the grabber through the exposure time settings.

## 6.17. MultiCam Storage Formats

Refer to *D406EN MultiCam Storage Formats* PDF document

## 6.18. MultiCam Tap Geometries

Refer to:

- ["TapGeometry Glossary" on page 494](#) and [Supported Tap Geometries](#) topics in *D411EN Grablink Functional Guide* PDF document.
- ["TapGeometry" on page 119](#) topic in *Grablink Parameters Reference* PDF document.

## 6.19. Using Look-Up Tables

## 6.20. CAM Files

### What Is a CamFile?

The CamFile can be seen as a script of MultiCam setting functions that are played when the **CamFile** parameter is written to. After the CamFile is played, the channel is ready to operate according to the parameter settings specified in the file. Generally speaking, it means that the channel is ready to start an acquisition for a specified camera in a specified fundamental mode.

"Cam" stands for Camera. In the computer file system, the CamFile exhibits the .cam extension.

A CamFile is a readable ASCII file having the following structure:

- An "CamFile Identification Header" on page 523 (optional)
- A pair of "CamFile Parameter Assignments " on page 524 for the **Camera** and **CamConfig** parameters (mandatory)
- A list of "CamFile Parameter Assignments " on page 524 for all relevant MultiCam Channel parameters (optional)



**WARNING**

A CamFile exclusively contains Channel parameters!

### CamFile Identification Header

The identification header is an optional section that includes *MultiCam Studio directives*.

### Example of a CamFile header

```

;*****
; Camera Manufacturer: My Cameras
; Camera Model: ProgressiveFR
; Camera Configuration: Progressive Free-Run Scanning, Analog synchronization
;*****
    
```

The MultiCam Studio CamFile directives have the simple format:

```

; <DirectiveName>: <DirectiveValue> <EOL>
    
```

All values are string of characters terminated by an end of line.

Directive name	Value meaning
Board	Restricts the visibility of the camera in the camera selection wizard of MultiCam Studio. When value is Domino, the CamFile is listed only when the channel is created on a a Domino board. When value is Grablink, the CamFile is listed only when the channel is created on a a Grablink board. Other values are simply ignored. If more than one board directive is present, only the first one is considered
Camera Manufacturer	Declare the manufacturer name to display in the camera selection wizard of MultiCam Studio
Camera Model	Declare the camera model name to display in the camera selection wizard of MultiCam Studio
Revision	Declare the revision number and/or date of the CamFile

### CamFile Parameter Assignments

A parameter assignment line has the following format:

```
<ParameterName> = <ParameterValue> [;<Comment>] <EOL>
```

where:

1. **ParameterName** is a valid MultiCam Channel parameter name for the targeted board.
2. **ParameterValue** is a valid value for the MultiCam parameter.
3. An optional comment can be appended to the assignment; it must be preceded by a semi-column.
4. A valid End-Of-Line: a CR or a pair of CR and LF characters.

#### Example of parameters assignment lines

```
Camera = ProgressiveFR
CamConfig = PxxSA      ;
Gain=1000
TargetFrameRate_Hz = 0.5; 1 frame every two seconds
```

#### Example of comment lines

```
; Camera Specification category
;-----
; Gain=1000
```



**NOTE**

- Only one parameter assignment per line is allowed.
- Every line containing a parameter assignment must be terminated by
- Spaces or Tab characters can be freely inserted anywhere.
- Empty lines, lines containing only comments, are allowed.

**WARNING**

Considering built-in dependencies between MultiCam parameters, it is recommended to assign values to Channel parameters starting from the parent. Practical rules for Cam Files:

- Keep the statements order of CamFile templates.
- When a parameter statement is added in a CamFile, follow the same order as in the Channel Class section of the Parameters Reference manual.

## Loading the CamFile

---

The loading of a CamFile into a MultiCam channel is a matter of setting the **CamFile** parameter of a MultiCam channel to the value of the CamFile name (without the .cam extension)

When a CamFile is loaded, it is simply interpreted by the MultiCam driver as a series of "set parameter" function calls.

### Examples

The following lines of code implement possible **CamFile** parameter assignment to a MultiCam channel defined in a Domino board (depends of the camera).

```
MCSTATUS Status = McSetParamStr(MyChannel, MC_CamFile, "VCC-870A_P15RA");  
MCSTATUS Status = McSetParamStr(MyChannel, MC_CamFile, "KP-F3_I60SM");  
MCSTATUS Status = McSetParamStr(MyChannel, MC_CamFile, "XC-ES30CE_I50SM_R");
```

The following lines of code implement possible camera assignment to a MultiCam channel defined in a Grablink board (depends of the camera).

```
MCSTATUS Status = McSetParamStr(MyChannel, MC_CamFile, "4000m_P16RG");  
MCSTATUS Status = McSetParamStr(MyChannel, MC_CamFile, "Colibri2048CL_L2048RG");
```

## CamFile libraries

---

### CamFile Templates

A CamFile template is a Camfile intended to be customized by the MultiCam user willing to interface a particular camera with a Domino or a Grablink board.

The MultiCam driver is delivered with a collection of templates. The MultiCam driver installation tool installs the CamFile templates as follows:

The CamFile templates applicable to the the Grablink boards are stored in the <InstallDir>\Cameras\\_TEMPLATES\Grablink\ directory.

Refer to [Interfacing Camera Link Cameras](#) for additional information about CamFile templates for Grablink boards.

## Camera Interface Packages Library

A Camera Interface Package is a set of files that contains all the information needed by a MultiCam user to configure a MultiCam channel for a particular camera model. A Camera Interface Package is a ZIP file that includes:

- Ready-to-use CamFiles with the exhaustive set of relevant parameters. One for each of the recommended operating modes
- A documentation explaining how to use this particular camera model with Euresys frame grabbers

When unzipped on the target machine, the CamFiles and the documentation are extracted in the <InstallDir>\Cameras\<Manufacturer>\ folder.

The library of Camera Interface Packages contains a large amount of packages for both analog and Camera Link digital camera models. Furthermore, this library is regularly updated with new packages and constantly growing.

There are 2 ways to access the library:

### 1. Automatic update with MultiCam Studio

MultiCam Studio provides a convenient way to download and update all the available CamFiles. MultiCam Studio automatically downloads and installs on the MultiCam install directory, from the website, a ZIP file containing the CamFiles and the associated PDF documentation files.

### 2. Free downloads from the Euresys website

The library directory is available online on <https://www.euresys.com/Support/Supported-cameras>. The directory can be easily browsed using interactive filters. Each entry in the directory provides the following fields:

- Camera manufacturer name
- Camera model name
- Compatible Euresys boards
- Link to the Camera Interface Package ZIP file